

Channel Coding 2

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Lecture

Tuesday, 08:30 – 10:00 in N3130

Exercise

Wednesday, 14:00 – 16:00 in N2420

Dates for exercises will be announced
during lectures.

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www.ant.uni-bremen.de/courses/cc2/

Outline Channel Coding II

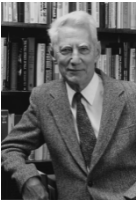
- 1. Concatenated Codes
 - Serial Concatenation & Parallel Concatenation (Turbo Codes)
 - Iterative Decoding with Soft-In/Soft-Out decoding algorithms
 - EXIT-Charts
 - BiCM
 - LDPC Codes
- 2. Trelliscoded Modulation (TCM)
 - Motivation by information theory
 - TCM of Ungerböck, pragmatic approach by Viterbi, Multilevel codes
 - Distance properties and error rate performance
 - Applications (data transmission via modems)
- 3. Adaptive Error Control
 - Automatic Repeat Request (ARQ)
 - Performance for perfect and disturbed feedback channel
 - Hybrid FEC/ARQ schemes

Chapter 1. Concatenated Codes

- Introduction
 - Serial and Parallel Concatenation
- Interleaving
- Serial Concatenation
 - Direct approach, Product Codes, Choice of Component Codes
- Parallel Concatenation
 - Modification of Product Codes, Turbo-Codes, Choice of Component Codes
- Distance Properties and Performance Approximation
- Decoding of Concatenated Codes
 - Definition of Soft-Information, L-Algebra, General Approach for Soft-Output Decoding,
 - BCJR-Algorithm, Iterative Decoding, General Concept of Iterative Decoding
- EXtrinsic Information Transfer (EXIT)-Charts
- Bitinterleaved Coded Modulation (BiCM)
- Low Density Parity Check (LDPC) Codes

Introduction

- Achieving Shannon's channel capacity is the general goal of coding theory
- Block- and convolutional codes of CC-1 are far away from achieving this limit
 - Decoding effort increases (exponentially) with performance
 - Questionable, if Shannon's limit can be achieved by these codes



Claude E. Shannon

■ Concatenation of Codes

- Forney (1966): proposed combination of simple codes
- Berrou, Glaxieux, Thitimajshima: **Turbo-Codes** (1993):
Clever parallel concatenation of two convolutional codes
achieving 0.5 dB loss at $P_b=10^{-5}$ to channel capacity



David Forney



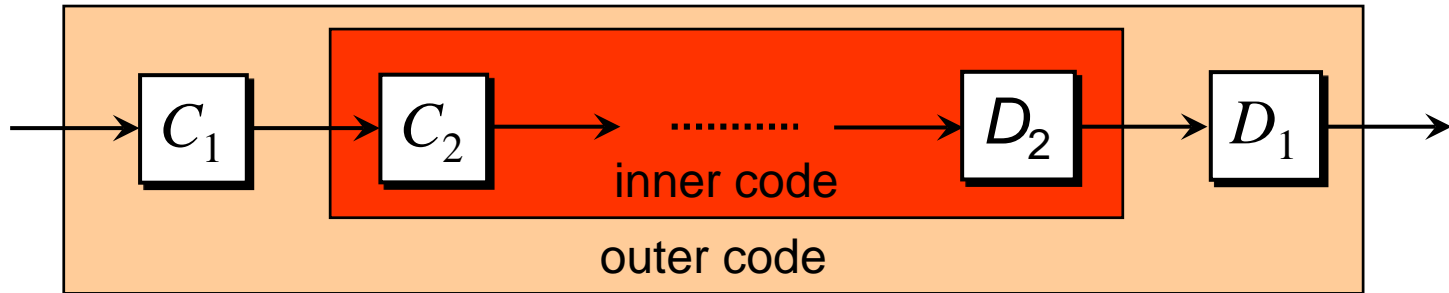
Claude Berrou Alain Glavieux Punya Thitimajshima

■ Principal Idea:

- Clever concatenation of simple codes in order to generate a total code with high performance and enabling efficient decoding
- Example:
 - Convolutional Code with $L_C = 9 \rightarrow 2^8 = 256$ states
 - 2 Convolutional Codes with $L_C = 3 \rightarrow 2 \cdot 2^2 = 8$ states \rightarrow complexity reduction by a factor of 32
 - repeated decoding (6 iterations) $\rightarrow 6 \cdot 8 = 48$ states \rightarrow reduction by a factor of 5

Serial and Parallel Code Concatenation

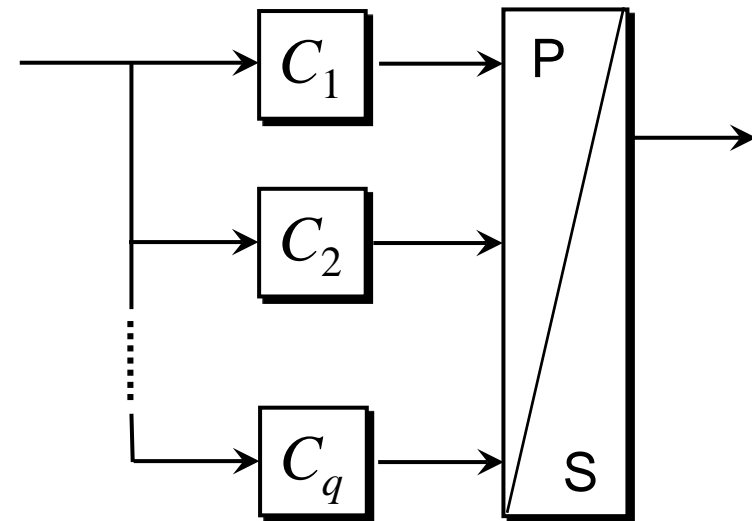
Serial Code Concatenation



- Subsequent encoder obtains whole output stream of previous encoder
→ redundancy bits are also encoded

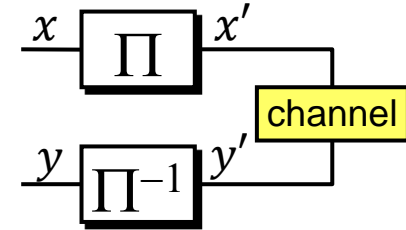
Parallel Code Concatenation

- Each encoder obtains only information bits
- Parallel-serial converter generates serial data stream
- [Example: Turbo Codes](#)



Interleaving

- Interleaver performs **permutation of symbol sequence**
 - Strong impact on performance of concatenated codes
 - Also used to split burst errors into single errors for fading channels



Block interleaver

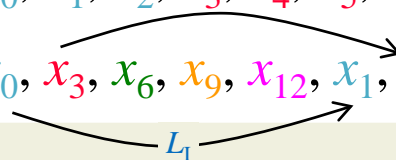


Column-wise write in, but row-wise read out leads to **permutation** of symbol sequence

interleaving depth $L_I = 5$:
neighboring symbols of the input stream have a distance of 5 in the output stream
→ given by number of columns

input sequence: $x_0, x_1, x_2, x_3, x_4, x_5, x_6, x_7, x_8, x_9, x_{10}, x_{11}, x_{12}, x_{13}, x_{14}$

output sequence: $x_0, x_3, x_6, x_9, x_{12}, x_1, x_4, x_7, x_{10}, x_{13}, x_2, x_5, x_8, x_{11}, x_{14}$



Interleaving

- Assumption: burst errors of length b should be separated
- Aspects of dimensioning block interleaver

- Number of columns

- affects directly the interleaver depth L_1
- $L_1 \geq b$ is required, so that burst error of length b is broken into single errors by Π^{-1}

- Number of rows

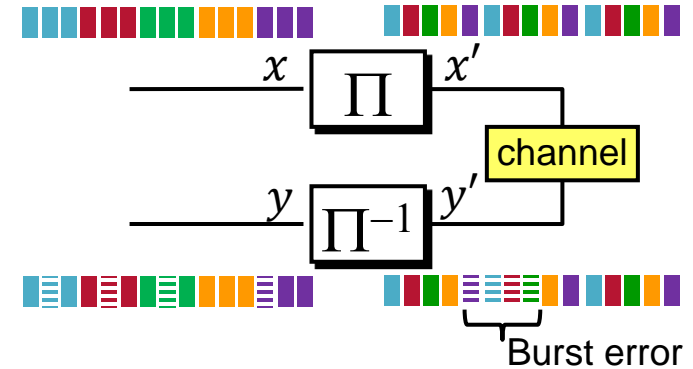
- Example: For a convolutional code with $L_C = 5$, five successive code words are correlated \rightarrow for $R_c = 1/2$ ten successive code bits are correlated
- In order to separate these ten bits (by L_1 to protect them from burst errors), the number of rows should correspond to $L_C/R_c = 10$

- Time delay (latency)

- The memory is read out after the whole memory is written $\Delta t = \text{rows} \cdot \text{columns} \cdot T_b$
- Notice: For duplex speech communication only an overall delay of 125 ms is tolerable

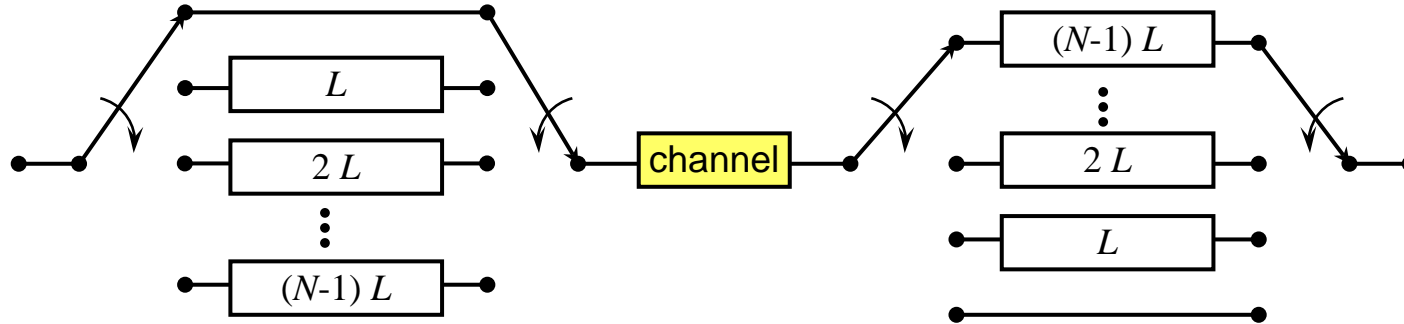
- Example: data rate 9,6 kbit/s and interleaver size 400 bits

$$2 \cdot \Delta t = 2 \frac{400}{9600 \text{ 1/s}} = 83,3 \text{ ms}$$



Interleaving

Convolutional Interleaver



- Consists of N registers and multiplexer
- Each register stores L symbols more than the previous register
- Principle is similar to block interleaver

Random Interleaver

- Block interleaver has a regular structure \rightarrow output distance is directly given by input distance \rightarrow leading to bad distance properties for Turbo-Codes
- Random interleavers are constructed as block interleavers where the data positions are determined randomly
- A **pseudo-random** generator can be utilized for constructing these interleavers

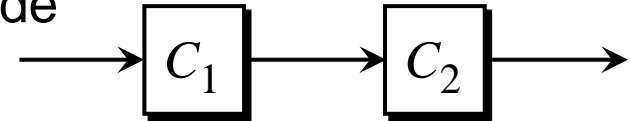
Serial Code Concatenation: Direct Approach

- Concatenation of (3,2,2)-SPC and (4,3,2)-SPC code

u	c ₁	c ₂	w _H (c ₂)
00	000	0000	0
01	011	0110	2
10	101	1010	2
11	110	1100	2

$$R_c = 2/4 = 1/2$$

$$d_{\min} = 2$$



Concatenation does not automatically result in a code with larger distance

- Concatenation of (4,3,2)-SPC and (7,4,3)-Hamming code

u	c ₁	c ₂	w _H (c ₂)	c ₂	w _H (c ₂)
000	0000	0000 000	0	0000 000	0
001	0011	0011 001	3	0001 111	4
010	0101	0101 010	3	0110 011	4
011	0110	0110 011	4	0111 100	4
100	1001	1001 100	3	1010 101	4
101	1010	1010 101	4	1011 010	4
110	1100	1100 110	4	1100 110	4
111	1111	1111 111	7	1101 001	4

$$R_c = 3/7$$

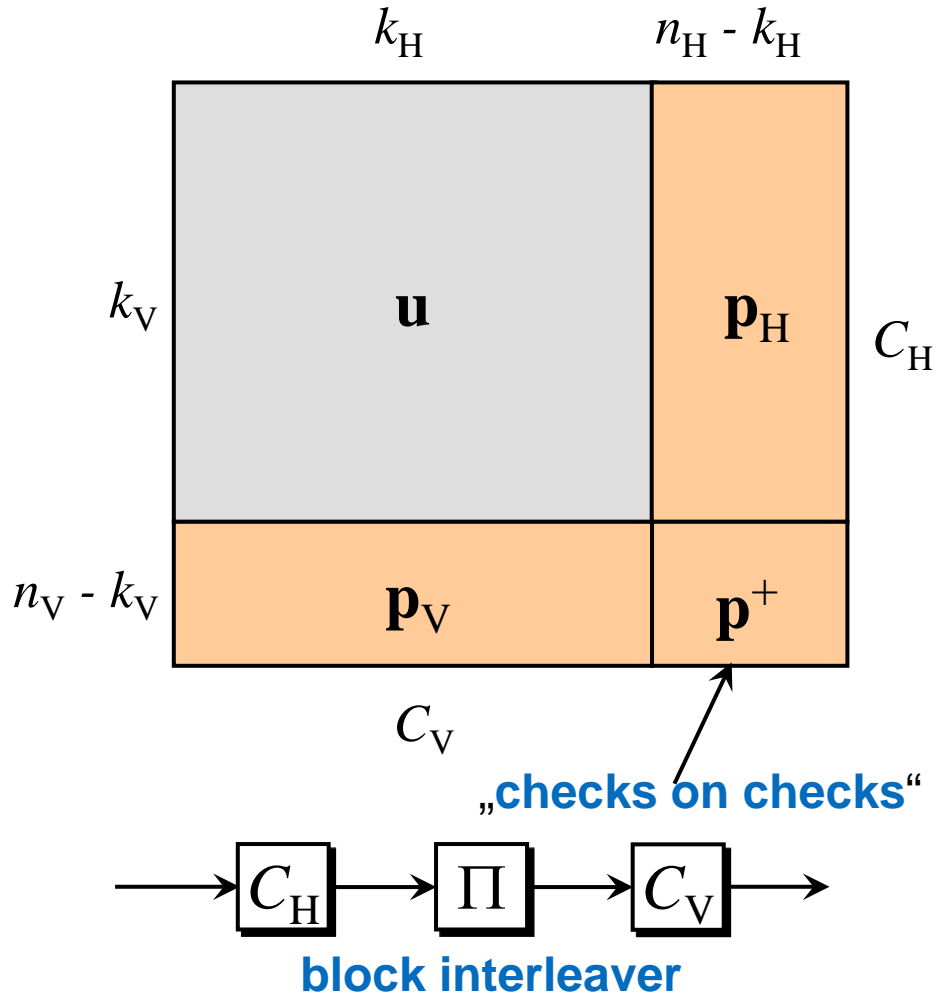
original concatenation:

$$d_{\min} = 3$$

optimized concatenation:

$$d_{\min} = 4$$

Serial Code Concatenation: Product Codes



- Information bits arranged in (k_V, k_H) -matrix \mathbf{u}
- Row-wise encoding with systematic (n_H, k_H, d_H) -code C_H of rate k_H / n_H → each row contains a code word
- Column-wise encoding with systematic (n_V, k_V, d_V) -code C_V of rate k_V / n_V → each column contains a code word
- Entire code rate:

$$R_c = \frac{k_H \cdot k_V}{n_H \cdot n_V} = R_{c,H} \cdot R_{c,V}$$


- Minimum Hamming distance:

$$d_{\min} = d_{\min,H} \cdot d_{\min,V}$$

Serial Code Concatenation: Examples of Product Codes

(12,6,4) product code

x_0	x_4	x_8
x_1	x_5	x_9
x_2	x_6	x_{10}
x_3	x_7	x_{11}




- ◆ Horizontal: (3,2,2)-SPC code
- ◆ Vertical: (4,3,2)-SPC code
- ◆ Code rate: 1/2
- ◆ $d_{\min} = 2 \cdot 2 = 4$
- ◆ Correction of 1 error & detection of 3 errors possible

Interleaver combines 3 info words → increase of eff. block length

(28,12,6) product code


x_0	x_7	x_{14}	x_{21}
x_1	x_8	x_{15}	x_{22}
x_2	x_9	x_{16}	x_{23}
x_3	x_{10}	x_{17}	x_{24}
x_4	x_{11}	x_{18}	x_{25}
x_5	x_{12}	x_{19}	x_{26}
x_6	x_{13}	x_{20}	x_{27}



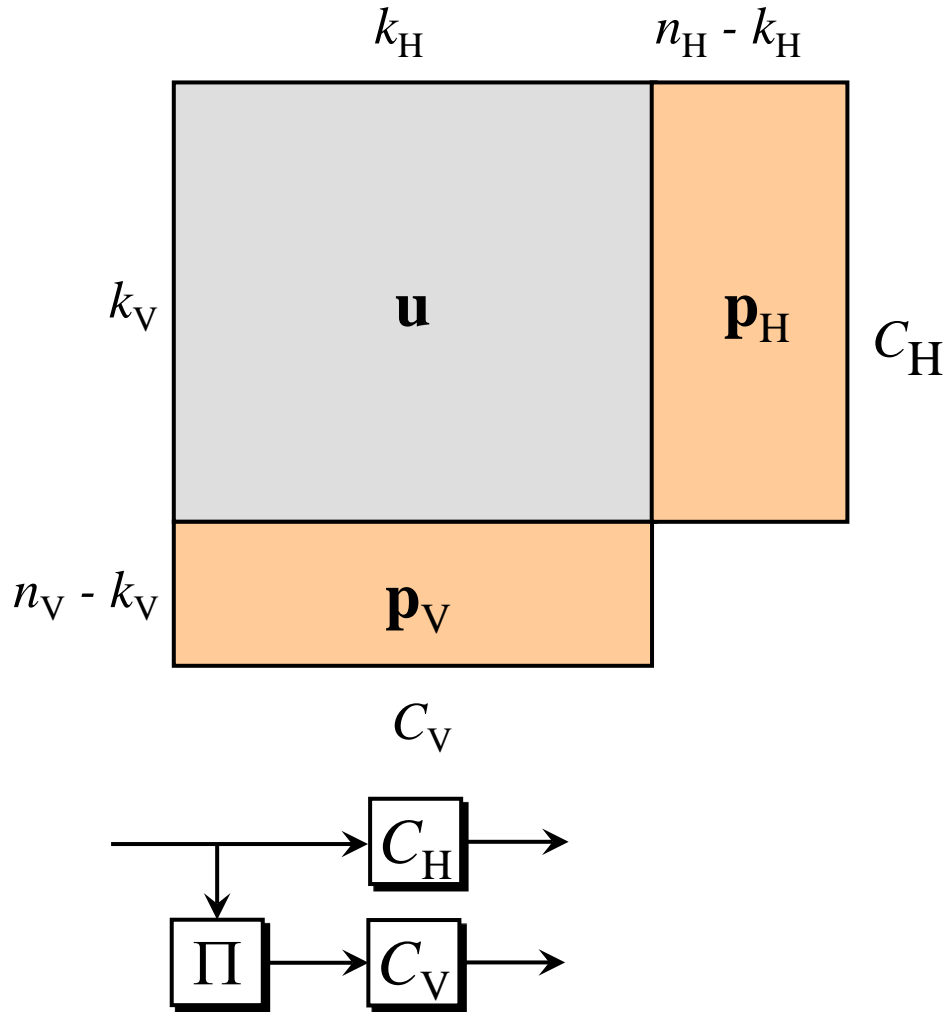
- ◆ Horizontal: (4,3,2)-SPC code
- ◆ Vertical: (7,4,3)-Hamming code
- ◆ $d_{\min} = 2 \cdot 3 = 6$ → correction of 2 errors possible

Detection capability of horizontal code exceeded

x_0	x_7	x_{14}	x_{21}
x_1	x_8	x_{15}	x_{22}
x_2	x_9	x_{16}	x_{23}
x_3	x_{10}	x_{17}	x_{24}
x_4	x_{11}	x_{18}	x_{25}
x_5	x_{12}	x_{19}	x_{26}
x_6	x_{13}	x_{20}	x_{27}



Parallel Code Concatenation: Modified Product Codes



- Information bits \mathbf{u} row-wise and column-wise encoded with C_H and C_V , respectively
- Parity check bits of component codes not encoded twice **(no checks on checks)**
- Entire code rate

$$R_c = \frac{k_H \cdot k_V}{n_H \cdot n_V - (n_H - k_H) \cdot (n_V - k_V)}$$

$$= \frac{1}{1/R_{c,H} + 1/R_{c,V} - 1}$$

- Minimum Hamming distance:

$$d_{\min} = d_{\min,H} + d_{\min,V} - 1$$

Parallel Code Concatenation: Examples

modified (11,6,3) product code

x_0	x_4	x_8
x_1	x_5	x_9
x_2	x_6	x_{10}
x_3	x_7	

$$d_{\min} = 3$$

- ◆ Horizontal: (3,2,2) SPC code
- ◆ Vertical: (4,3,2) SPC code
- ◆ Code rate: 6/11
- ◆ $d_{\min} = 2 + 2 - 1 = 3$
- ◆ 1 error correctable

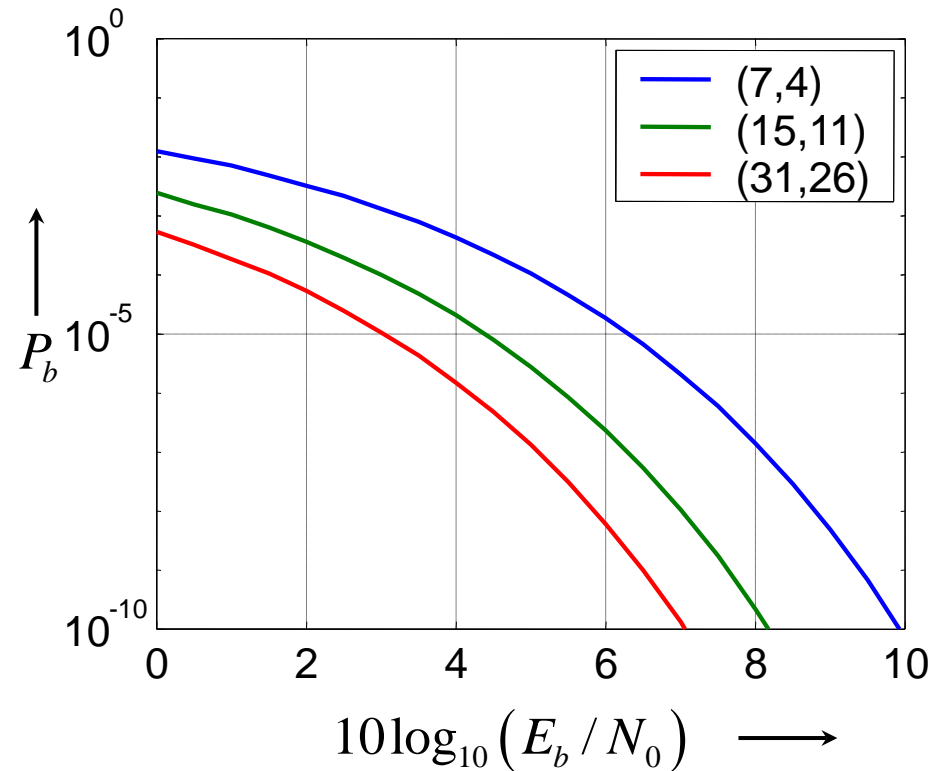
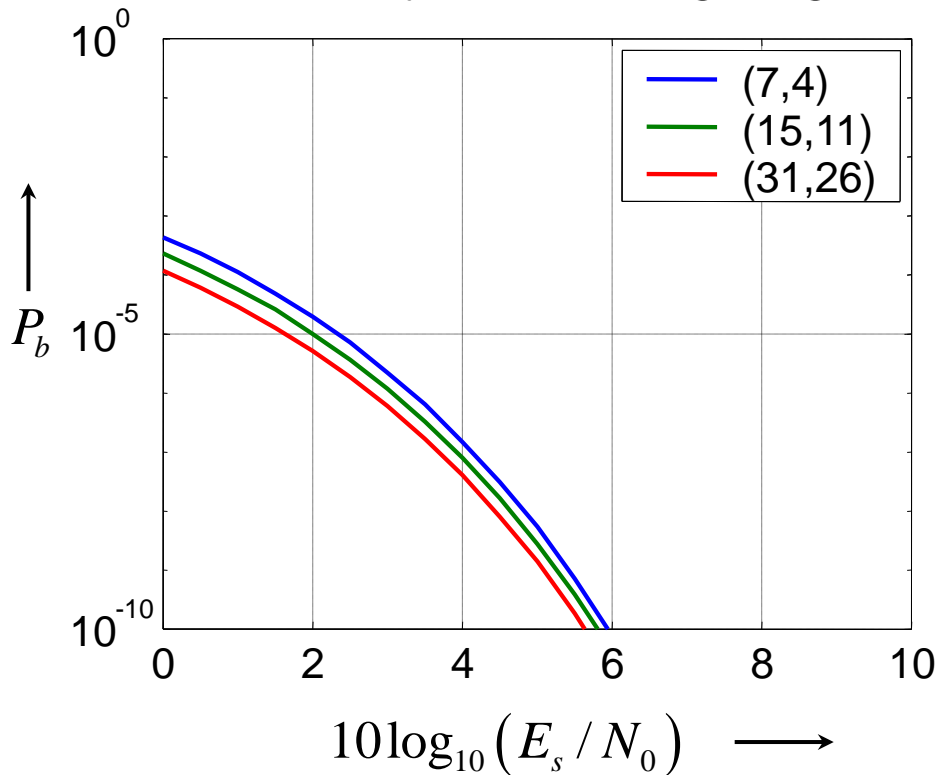
modified (25,12,4) product code

x_0	x_7	x_{14}	x_{21}
x_1	x_8	x_{15}	x_{22}
x_2	x_9	x_{16}	x_{23}
x_3	x_{10}	x_{17}	x_{24}
x_4	x_{11}	x_{18}	
x_5	x_{12}	x_{19}	
x_6	x_{13}	x_{20}	

- ◆ Horizontal: (4,3,2) SPC code
- ◆ Vertical: (7,4,3) Hamming code
- ◆ $d_{\min} = 2 + 3 - 1 = 4 \rightarrow$ 1 error correctable

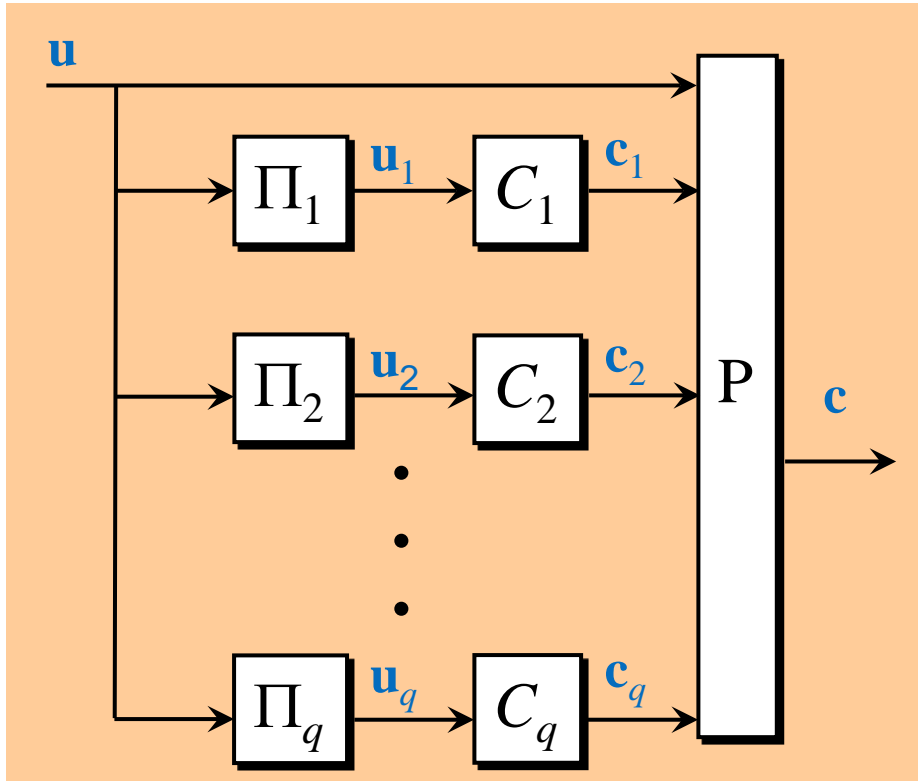
Union Bound on Bit Error Rate for Product Codes

- Product codes using same $(n,k,3)$ -Hamming code
- Only taking into account minimum distance $d_{\min}=3+3-1=5$
 \rightarrow results only valid for high signal to noise ratios



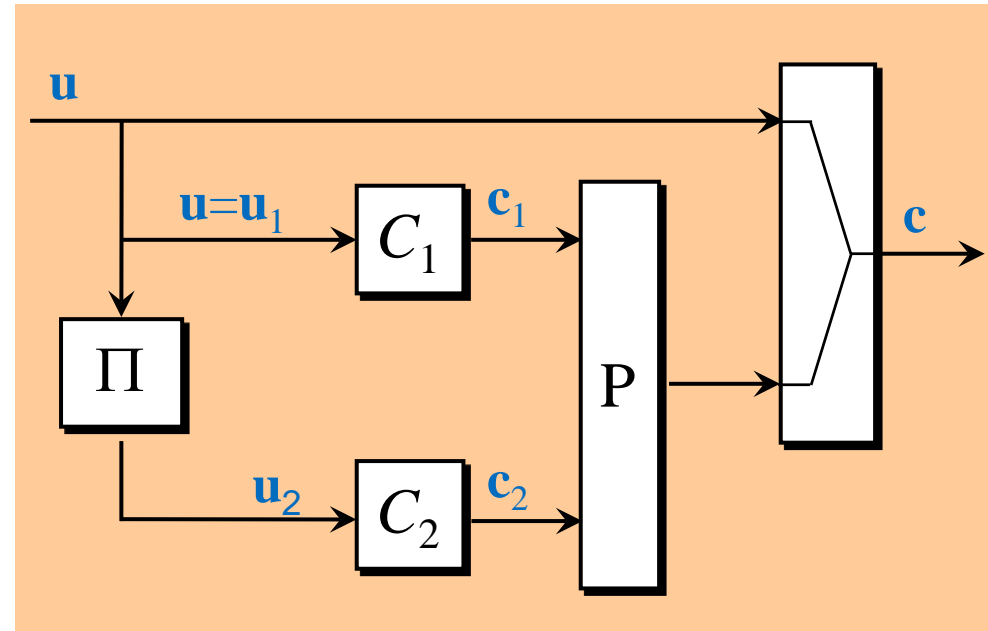
Parallel Code Concatenation: Turbo Codes

General structure with q constituent codes



- Presented in 1993 by Berrou, Glavieaux, Thitimajshima

special case with 2 constituent codes

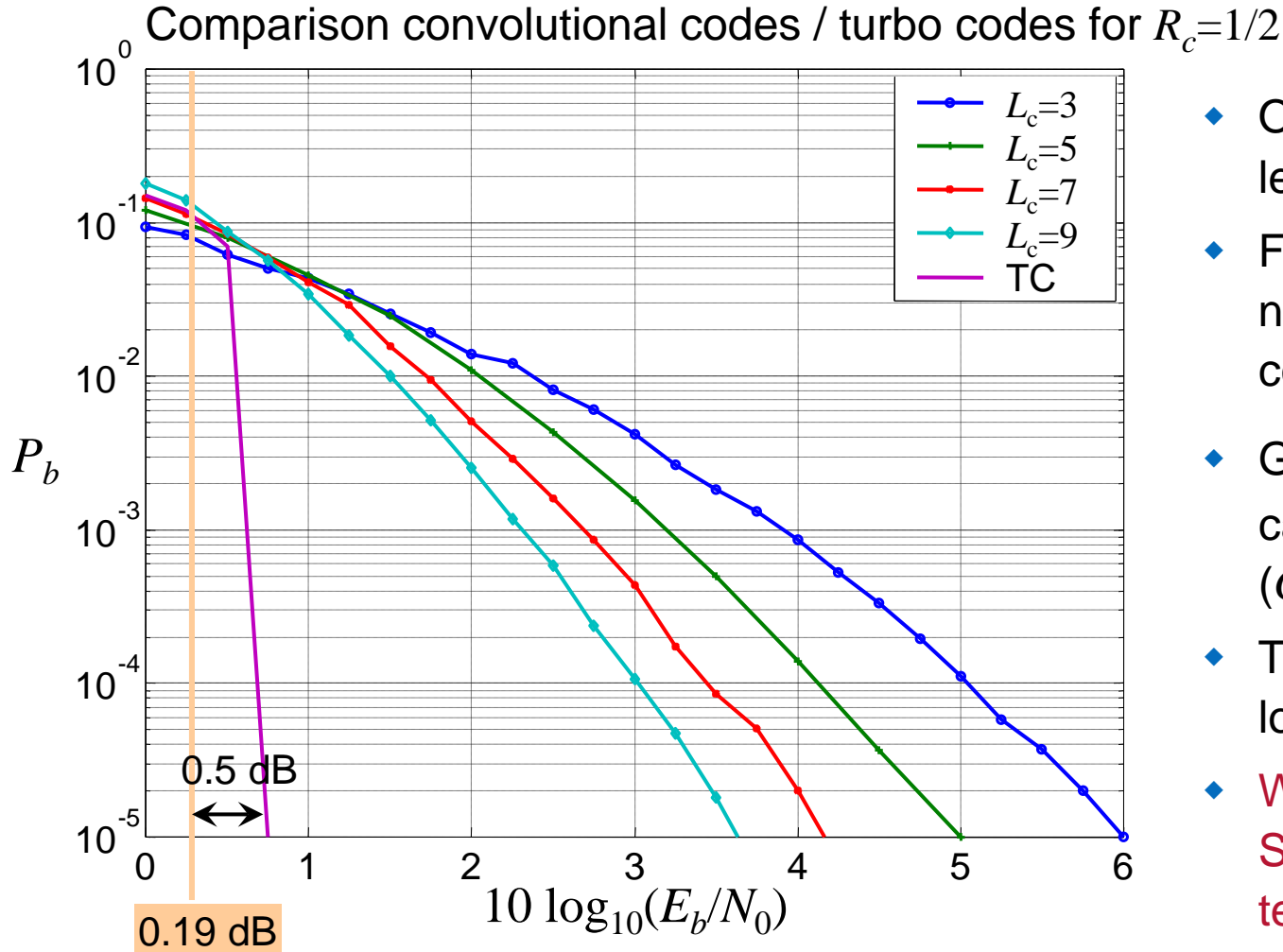


- Interleaver Π_1 neglectable
- Information bits generally not punctured

Code rate:

$$R_c = \frac{1}{1/R_{c,1} + 1/R_{c,2} - 1}$$

Potential of Turbo Codes



- ◆ Optimized interleaver of length $256 \times 256 = 65536$ bits
- ◆ For this interleaver, gain of nearly 3 dB over convolutional code with $L_c = 9$
- ◆ Gap to Shannon's channel capacity only 0.5 dB ($C = 0.5$ at $E_b/N_0 = 0.19 \text{ dB}$)
- ◆ Tremendous performance loss for smaller interleavers
- ◆ World record: 0.08 dB gap to Shannon capacity by Stephan ten Brink

Influence of Constituent Codes

- Systematic recursive convolutional encoders employed in turbo codes
 - Constituent codes generate only parity bits
 - Conventionally codes with small constraint length ($3 \leq L_c \leq 5$) and rate $R_c = \frac{1}{n}$ (codes of larger rate can be achieved by puncturing)
 - Error probability depends on interleaver size L_π and minimum input weight w_{min} of constituent encoders that leads to finite output weight

$$P_b \sim L_\pi^{1-w_{min}}$$

- Only recursive encoders require at least $w_{min} = 2$ for finite output weight
- Interleaving gain only achievable for recursive encoders due to $P_b \sim L_\pi^{-1}$
- Nonrecursive encoders with $w_{min} = 1$ do not gain from enlarging interleaver size ($P_b \sim L_\pi^0$)

RSC-Encoders are used as constituent codes
→ performance improves with length of interleaver!

Influence of Constituent Codes

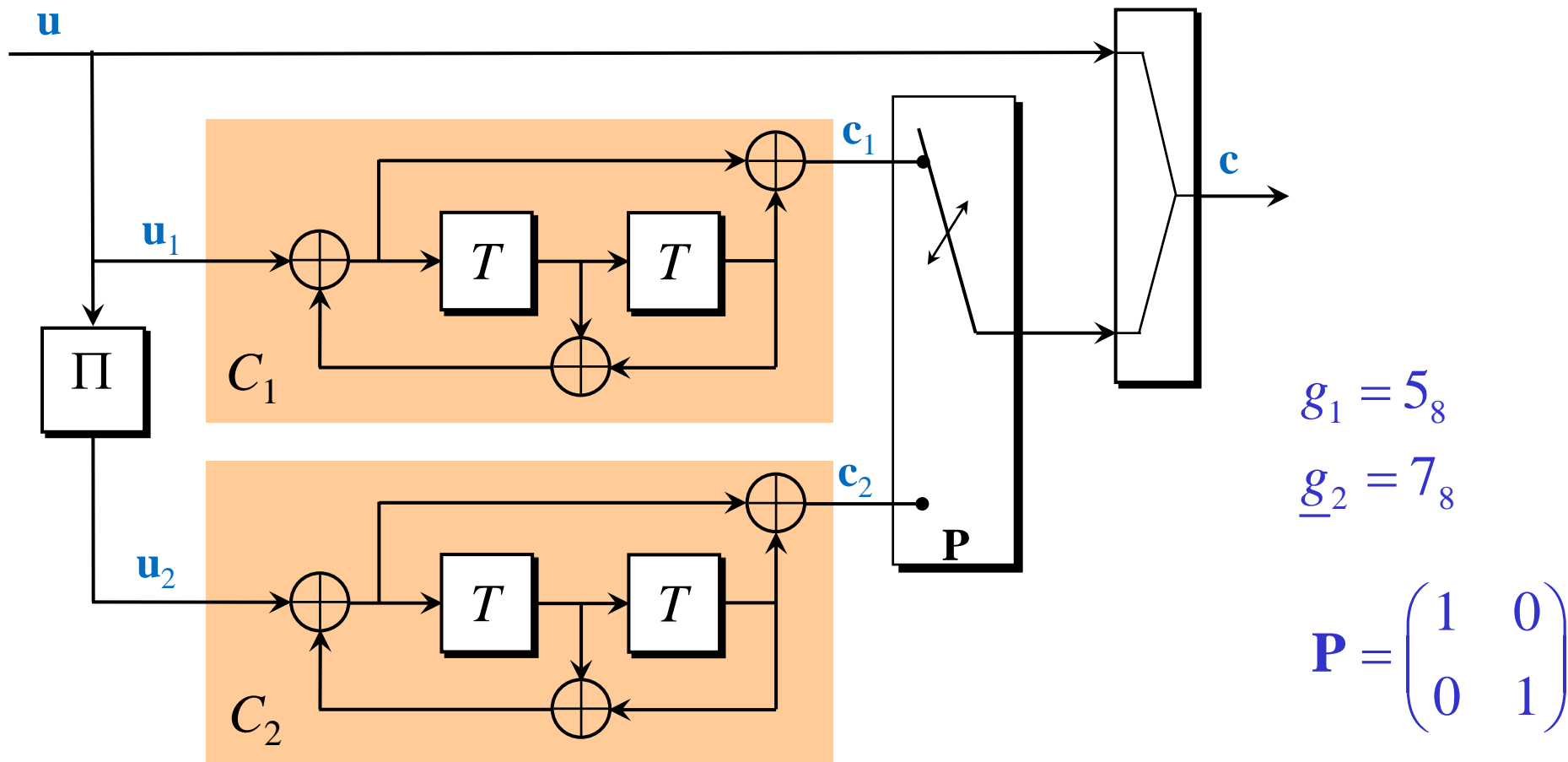
- Instead of free distance d_f the **effective distance** d_{eff} is crucial

$$d_{\text{eff}} = w_{\text{min}} + 2 \cdot c_{\text{min}}$$

- Interpretation: Turbo codes are systematic codes
 - Total weight of code words depends on weight of information bits w_{min}
 - c_{min} denotes minimum weight of parity bits of one encoder for input weight $w_{\text{min}} = 2$
 - Assuming same constituent codes, minimum weight for $w_{\text{min}} = 2$ is given by d_{eff}
- Consequence:
 - Suitable constituent codes should maximize parity weight for input weight $w_{\text{min}} = 2$
 - Aim is achieved if feedback polynomial of constituent encoders is prime
 - Shift register generates sequence of maximum length (***m*-sequence**)
→ may have larger weight than shorter sequences

Feedback polynomial of constituent encoders should be prime!

Example of Turbo Code with 2 Codes ($L_c = 3$), $R_c = 1/2$

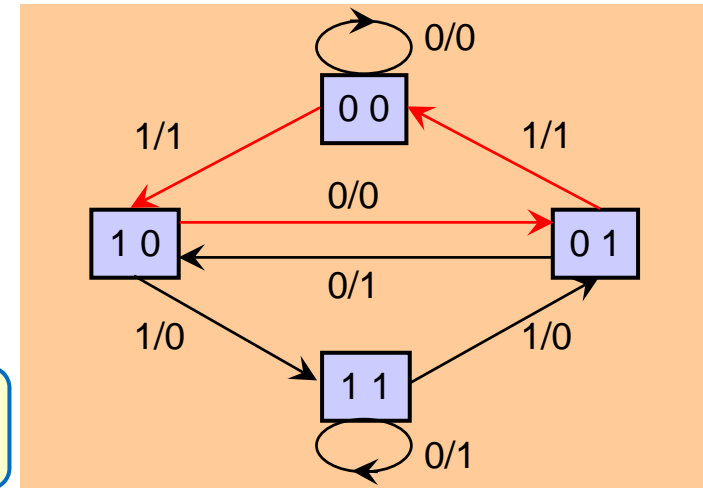
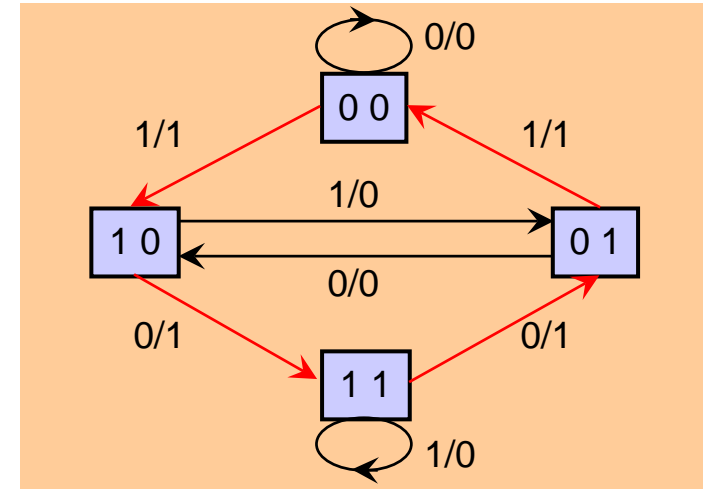


Example of Turbo Code with 2 Codes ($L_c = 3$), $R_c = 1/2$

- Recursive polynomial: $g_2(D) = 1 + D + D^2$
 - $g_2(D)$ is prime
 - $g_2(0) = 1 + 0 + 0 = 1$ and $g_2(1) = 1 + 1 + 1 = 1$
 - Shift register achieves sequence of maximum length (m-sequence) with $L = 2^2 - 1 = 3$
 - Max dist. $d_{\text{eff}}^{\text{max}} = w_{\text{min}} + 2 \cdot (L + 1) = 2 + 2 \cdot 4 = 10$
 - $\mathbf{u} = [1\ 0\ 0\ 1] \rightarrow \mathbf{c}_1 = [1\ 1\ 1\ 1]$

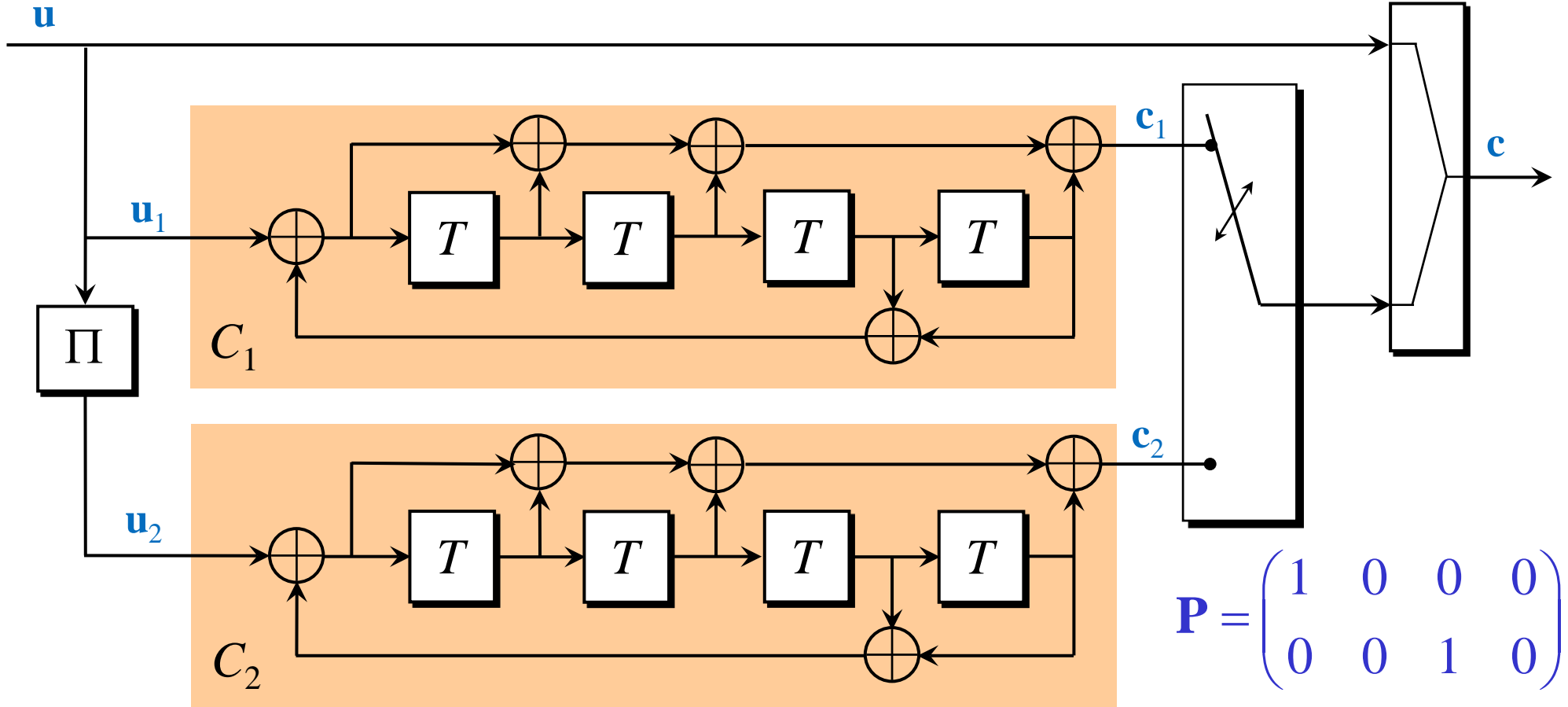
- Recursive polynomial: $g_1(D) = 1 + D^2$
 - $g_1(D) = (1+D)(1+D) \rightarrow$ non-prime
 - Shift register generates sequence of length $L = 2$
 - Max dist. $d_{\text{eff}}^{\text{max}} = w_{\text{min}} + 2 \cdot (L + 1) = 2 + 2 \cdot 3 = 8$
 - $\mathbf{u} = [1\ 0\ 1] \rightarrow \mathbf{c}_1 = [1\ 0\ 1]$

Feedback polynomial $g_1(D)$ would lead to degraded performance!



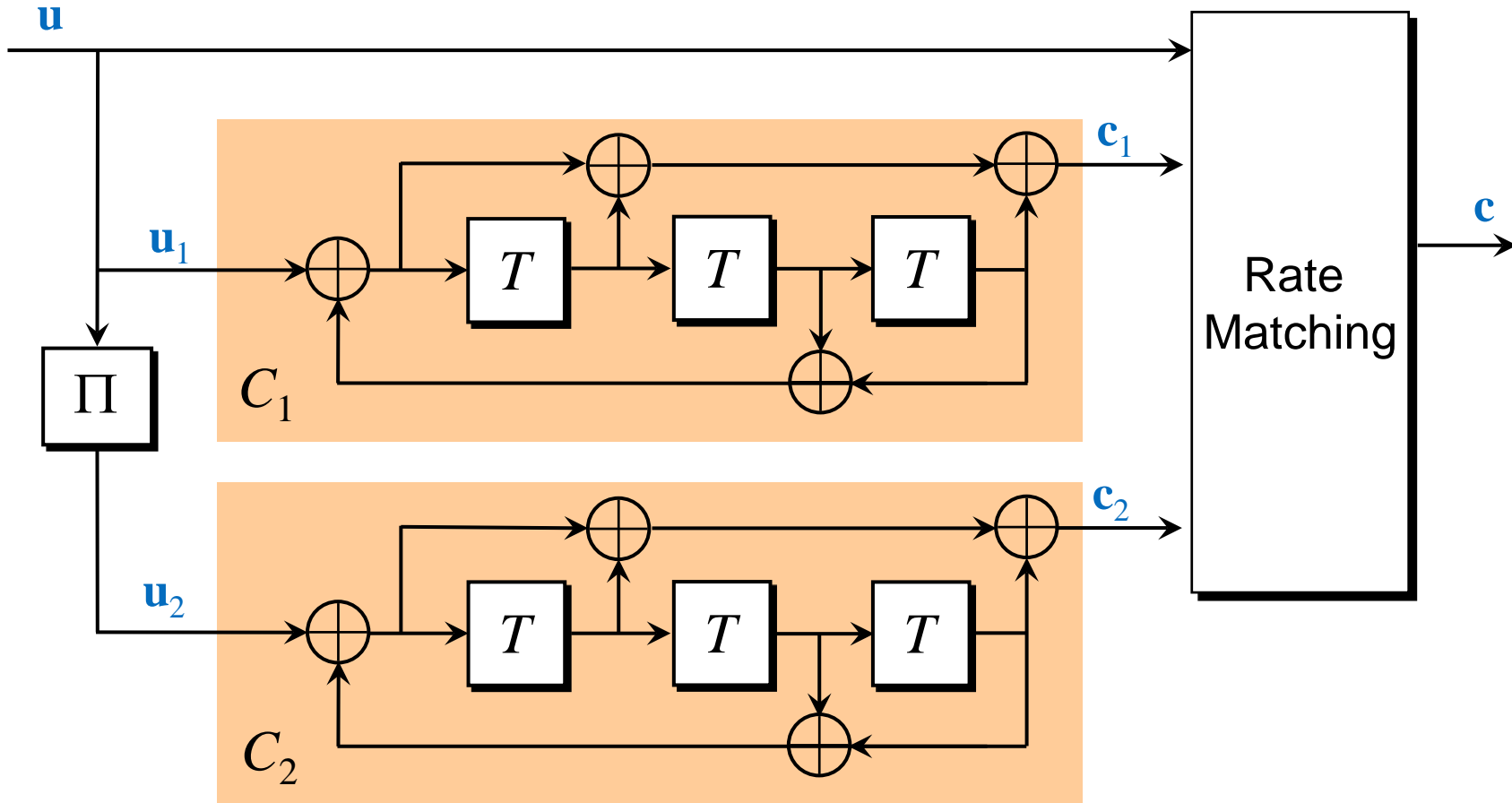
Example of Turbo Code with 2 Codes ($L_c = 5$), $R_c = 2/3$

$$\underline{g}_1 = 23_8 \quad g_2 = 35_8$$



LTE Turbo Code with 2 Codes ($L_c = 4$)

$$\underline{g}_1 = 1 + D^2 + D^3 = 13_8 \quad g_2 = 1 + D + D^3 = 15_8$$



Influence of Interleaver

$$P_b \leq \frac{1}{2} \sum_d c_d \cdot \operatorname{erfc} \left(\sqrt{d \cdot R_c \frac{E_b}{N_0}} \right)$$

c_d : total number of nonzero info bits associated with code sequences of Hamming weight d

- Avoiding output sequences with low Hamming weight at both encoders
 - If output c_1 of C_1 has low Hamming weight \rightarrow permutation of input sequence u_2 for C_2 should result in output sequence c_2 with high Hamming weight
 - Higher total average Hamming weight / Hamming distance d
- Interleaver directly influences minimum distance
- Number of sequences with low weight reduced due to interleaving
 - Small coefficients c_d
 - Even more important than minimum distance that acts only asymptotically
- Randomness of interleaver is important
 - Simple block interleavers perform bad due to symmetry
 - Pseudo-random interleavers are much better \rightarrow random codes (\rightarrow Shannon)

Distance Properties of Turbo Codes: Definitions

- General IOWEF (*Input Output Weight Enumerating Function*) of encoder:

$$A(W, D) = \sum_{w=0}^k \sum_{d=0}^n A_{w,d} \cdot W^w \cdot D^d$$

$A_{w,d}$: number of code words with input weight w and output weight d

- Conditioned IOWEF's (specific input weight w or specific output weight d):

$$A(w, D) = \sum_{d=0}^n A_{w,d} \cdot D^d$$

$$A(W, d) = \sum_{w=0}^k A_{w,d} \cdot W^w$$

- Important for parallel concatenation: weight c of parity bits

$$A(W, C) = \sum_w \sum_c A_{w,c} \cdot W^w \cdot C^c$$

with $d = w + c$

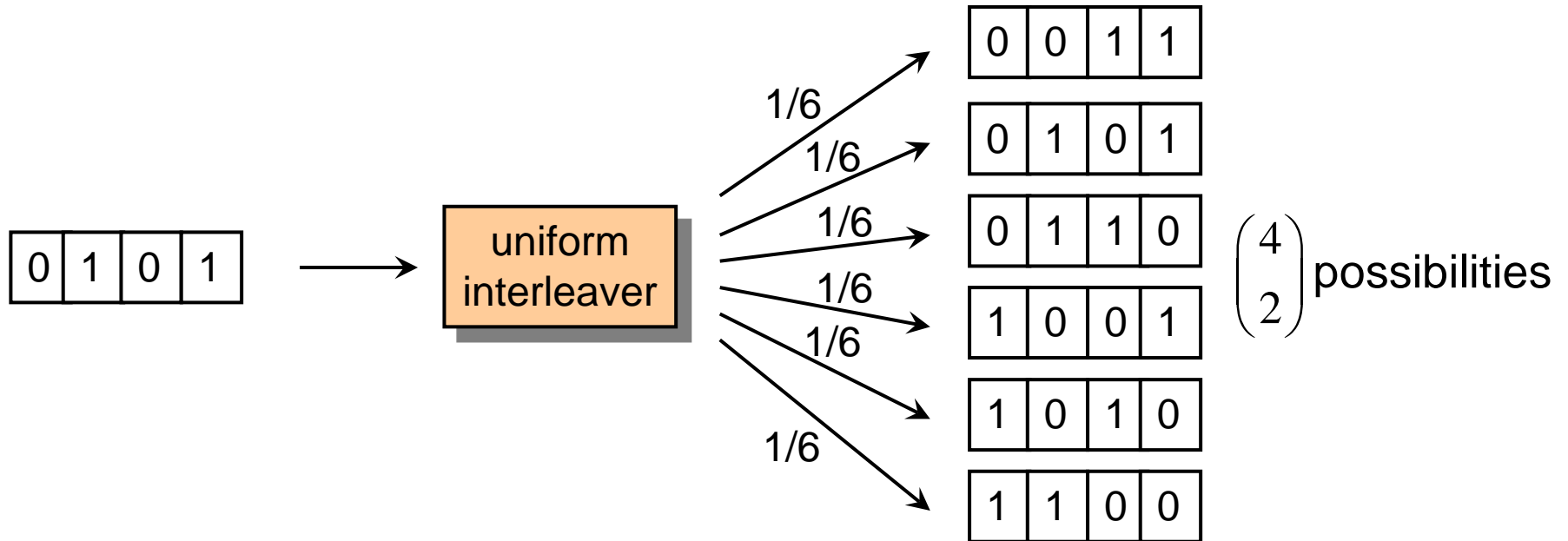
All encoders have same input weight w
Encoders generate only parity bits
→ consider weight c of parity bits

- Corresponding conditioned IOWEF:

$$A(w, C) = \sum_c A_{w,c} \cdot C^c$$

Distance Properties of Turbo Codes: Uniform Interleaver

- Problem: concrete interleaver has to be considered for distance spectrum / IOWEF
→ determination of IOWEF computationally expensive
- **Uniform interleaver (UI)**: theoretic device comprising all possible permutations



- UI provides average distance spectrum (incl. good and bad interleavers)

Distance Properties of Turbo Codes: Results

Parallel concatenation:

- Both encoders have same input weight w
- Weights c_1 and c_2 of encoder outputs are added
 - $A_1(w, C) \cdot A_2(w, C)$ combines output sequences with same input weight w and covers all possible combinations of output sequences (uniform interleaver)
 - Denominator achieves averaging w.r.t. number of permutations of w ones in length L_π

$$A^{\text{par}}(w, C) = \frac{A_1(w, C) \cdot A_2(w, C)}{\binom{L_\pi}{w}} = \sum_c A_{w,c}^{\text{par}} \cdot C^c$$



$$c_d = \sum_{w+c=d} \frac{w}{L_\pi} \cdot A_{w,c}^{\text{par}}$$

Serial concatenation:

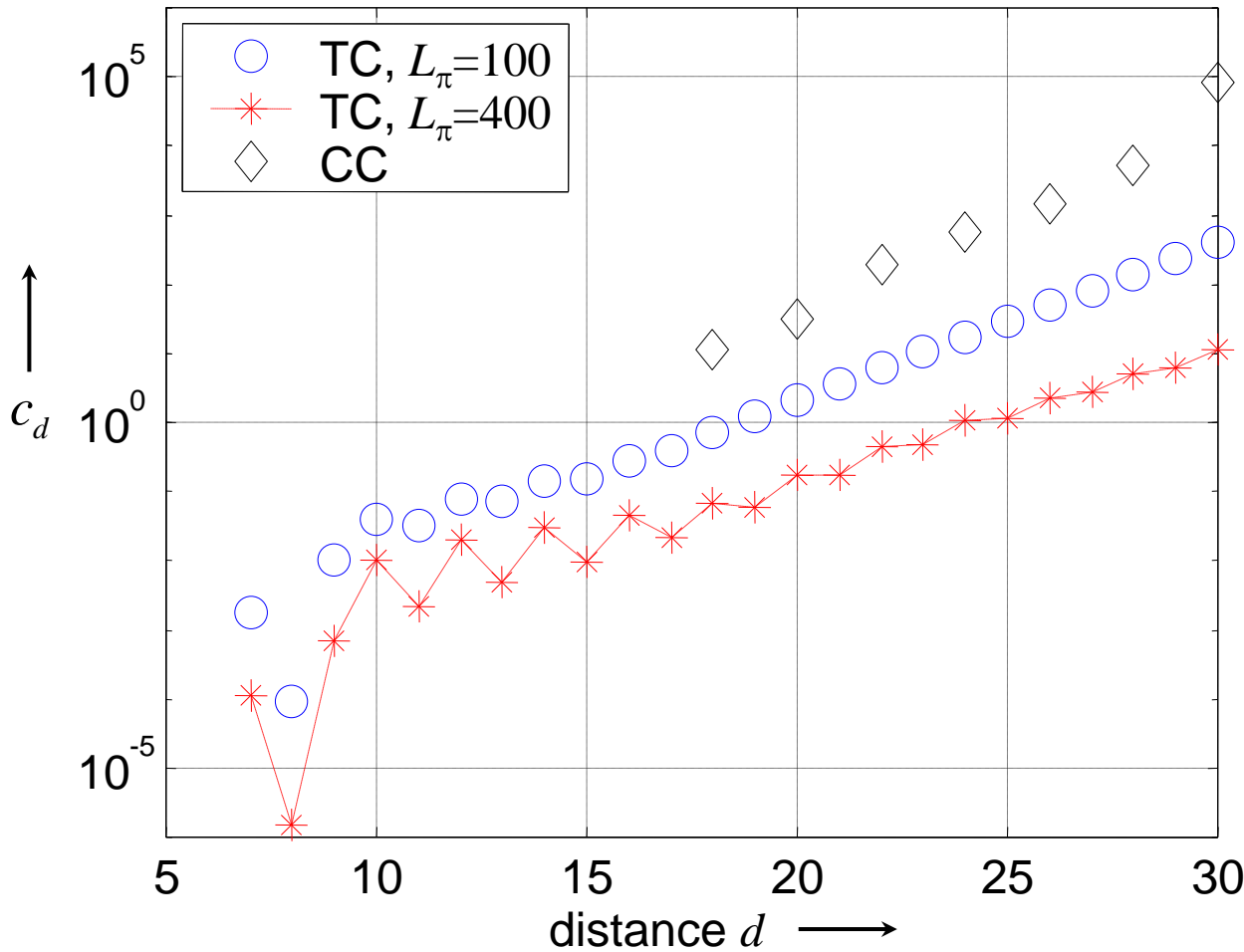
- Output weight ℓ of outer encoder equals input weight of inner encoder

$$A^{\text{ser}}(W, D) = \sum_\ell \frac{A_1(W, \ell) \cdot A_2(\ell, D)}{\binom{L_\pi}{\ell}} = \sum_w \sum_d A_{w,d}^{\text{ser}} \cdot W^w \cdot D^d$$



$$c_d = \sum_w \frac{w}{L_\pi \cdot R_c^1} \cdot A_{w,d}^{\text{ser}}$$

Distance Properties of Turbo Codes



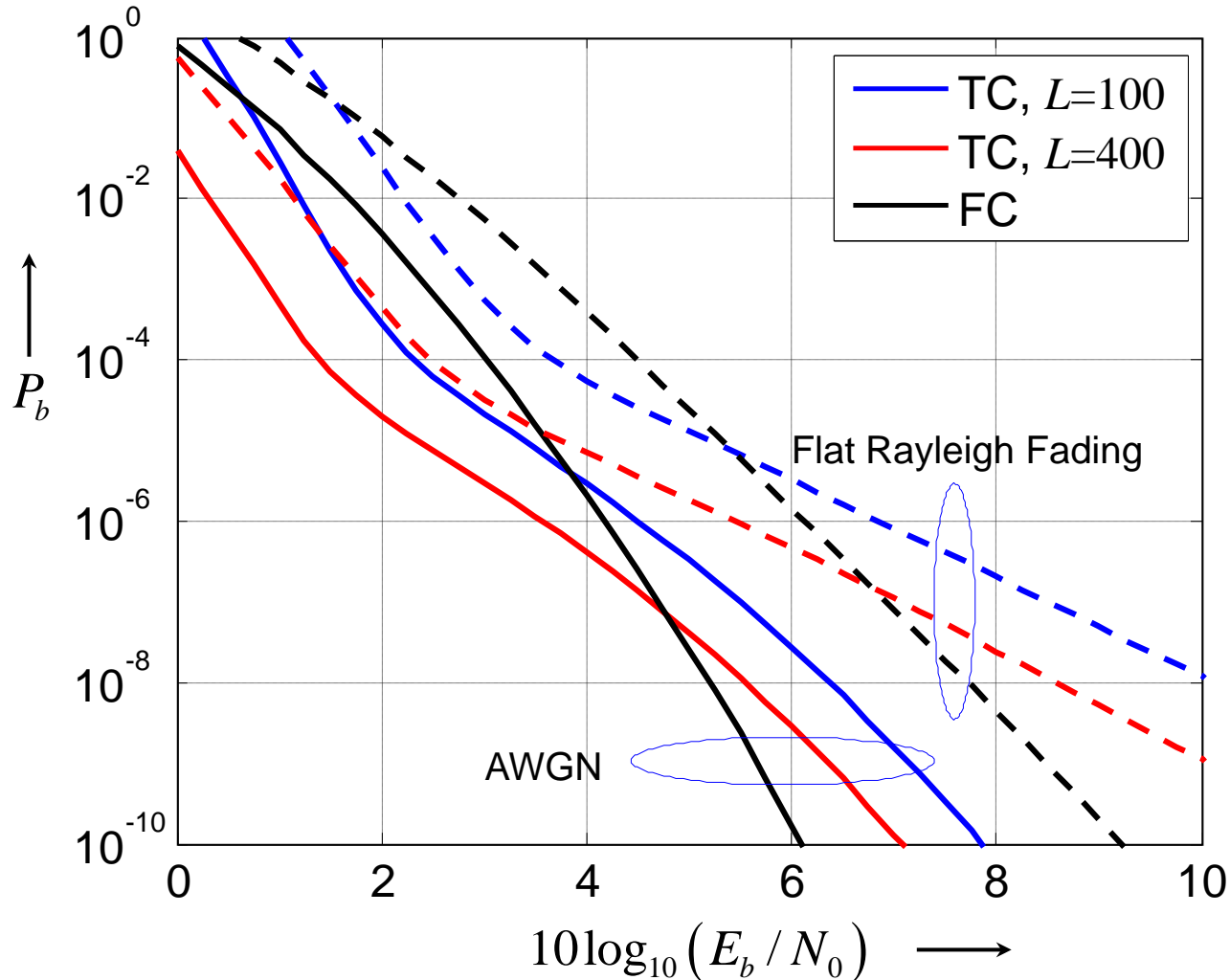
Codes

- Turbo Code
 - $\mathbf{g}_1 = 5_8, \mathbf{g}_2 = 7_8$
- Convolutional Code with
 - $L_c=9$
 - $R_c=1/3$

Observations

- UI $\rightarrow c_d < 1$ is possible
- TC has lower d_f but coefficients c_d are much smaller
 - \rightarrow effect becomes more obvious with increasing interleaver length L_π

Analytical Error Rate Estimation of Turbo Codes



Observations

- For small SNR the TC outperforms CC significantly
- Gain increases with L_π
- For increasing SNR the BER of TC flattens, whereas the curve of CC decreases

Explanations

- d_f dominates BER for large SNR
- For small SNR the number of sequences with specific weight is of larger importance

Decoding of Concatenated Codes

- Definition of Soft-Information
- L-Algebra
- General Approach for Soft-Output Decoding
- Soft-Output Decoding using the Dual Code
- Soft-Output Decoding for (4,3,2)-SPC-Code
- BCJR Algorithm for Convolutional Codes

Decoding of Concatenated Codes

- Optimum Maximum Likelihood Decoding of concatenated codes is too complex
- Constituent codes C_1 and C_2 are decoded by separated decoders D_1 and D_2
- Decoders D_1 and D_2 are allowed to exchange “information” in to improve their performance
 - probability of information and/or code bits is of interest
 - **soft output decoding** is required!

- What is a useful soft output?

- Assumption: uncoded transmission over AWGN channel $y = x + n$

- BPSK modulation

$$x = 1 - 2u \quad \rightarrow \quad \begin{array}{l} u = 0 \rightarrow x = +1 \\ u = 1 \rightarrow x = -1 \end{array}$$

\oplus	0	1
0	0	1
1	1	0



\cdot	+1	-1
+1	+1	-1
-1	-1	+1

- MAP criterion** (Maximum a posteriori) considers unequal distribution of symbols

$$\Pr\{u = 0 | y\} > \Pr\{u = 1 | y\} \quad \leftrightarrow \quad \Pr\{x = +1 | y\} > \Pr\{x = -1 | y\}$$

Decoding of Concatenated Codes

- Conditional Probability $\Pr\{x = +1|y\} = p\{x = +1, y\} / \Pr\{y\}$

$$\frac{p\{x = +1, y\}}{\Pr\{y\}} > \frac{p\{x = -1, y\}}{\Pr\{y\}} \quad \rightarrow \quad \frac{p\{x = +1, y\}}{p\{x = -1, y\}} = \frac{p\{y|x = +1\}}{p\{y|x = -1\}} \cdot \frac{\Pr\{x = +1\}}{\Pr\{x = -1\}} > 1$$

- Log-Likelihood-Ratio (LLR)** (or L-values) derived by **Hagenauer**

$$L(\hat{x}) = L(x, y) = L(x|y) = \ln \frac{p\{x = +1, y\}}{p\{x = -1, y\}} > 0$$

$$= \underbrace{\ln \frac{p\{y|x = +1\}}{p\{y|x = -1\}}}_{L(y|x)} + \underbrace{\ln \frac{\Pr\{x = +1\}}{\Pr\{x = -1\}}}_{L_a(x)} = L(y|x) + L_a(x)$$



Joachim Hagenauer

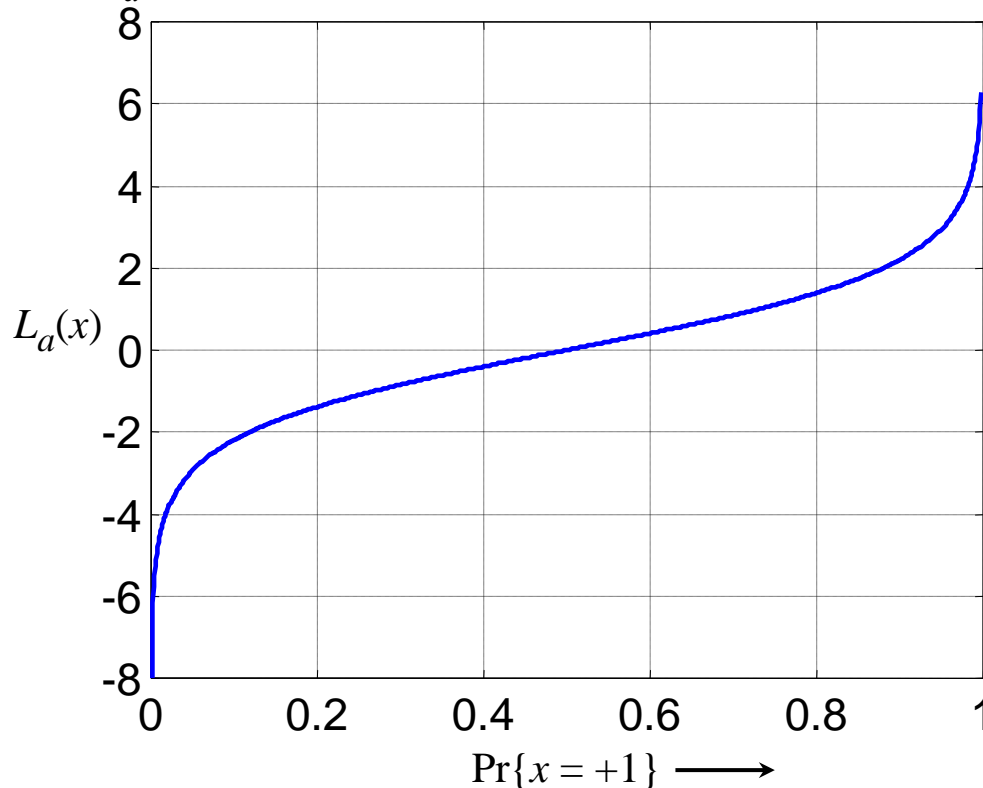
- Sign $\text{sgn}\{L(\hat{x})\}$ corresponds to hard decision
- Magnitude $|L(\hat{x})|$ indicates reliability of hard decision
- Another possible definition would be (not used)

$$L(x) = \Pr\{x = +1\} - \Pr\{x = -1\}$$

Addition of LLRs requires statistical independency of variables!

Log-Likelihood-Ratio

- For an uncoded transmission the LLR consists of two components
 - $L(y|x)$ depends on **channel statistics** and therefore on the received signal y
 - $L_a(x)$ represents **a-priori knowledge** about symbol x



$$L_a(x) = \ln \frac{\Pr\{x = +1\}}{\Pr\{x = -1\}}$$

- ◆ Symmetric with respect to $(0,5 ; 0)$
- ◆ $\Pr\{x = +1\} > 0,5$
 → +1 more likely than -1
 → positive $L_a(x)$
- ◆ The larger the difference between $\Pr\{x=+1\}$ and $\Pr\{x=-1\}$ the larger $L_a(x)$
 → suitable value for reliability
- ◆ $\Pr\{x = +1\} = 0,5 \rightarrow L_a(x) = 0 \rightarrow$ decision would be random

LLR for a Memoryless Channel

- Memoryless channel (AWGN or 1-path fading channel) $y = \alpha x + n$
- Channel information

$$\begin{aligned}
 L(y|x) &= \ln \frac{p\{y|x=+1\}}{p\{y|x=-1\}} = \ln \frac{\exp\left(-\frac{1}{2\sigma^2} \left(y - \alpha\sqrt{E_s/T_s}\right)^2\right)}{\exp\left(-\frac{1}{2\sigma^2} \left(y + \alpha\sqrt{E_s/T_s}\right)^2\right)} \\
 &= \frac{1}{2\sigma^2} \left(y + \alpha\sqrt{E_s/T_s}\right)^2 - \frac{1}{2\sigma^2} \left(y - \alpha\sqrt{E_s/T_s}\right)^2 \\
 &= \frac{4\alpha y \sqrt{E_s/T_s}}{2\sigma^2} = 4\alpha y \frac{\sqrt{E_s/T_s}}{N_0/T_s} = \underbrace{4|\alpha|^2 \frac{E_s}{N_0}}_{L_{ch}} y'
 \end{aligned}$$

with $\sigma^2 = \frac{N_0}{2T_s}$

normalized received signal

$$y' = \frac{y}{|\alpha|\sqrt{E_s/T_s}}$$

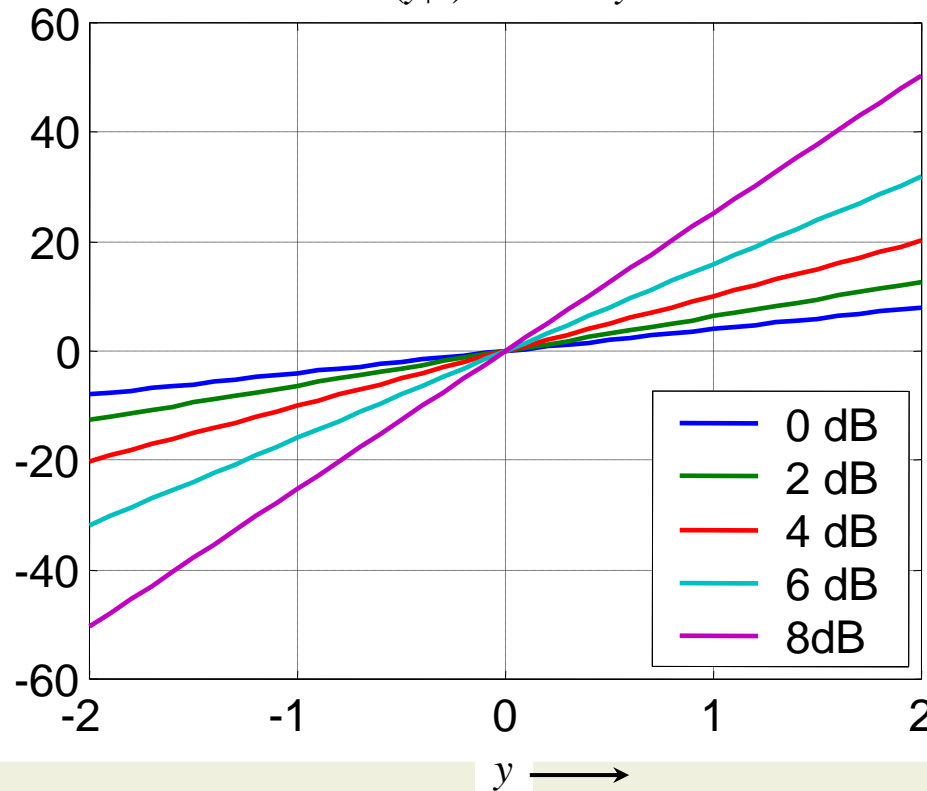
- L_{ch} = reliability of the channel (depends on SNR E_s/N_0 and channel gain $|\alpha|^2$)

LLR for a Memoryless Channel

- Reliability of channel: $L_{ch} = 4|\alpha|^2 \frac{E_s}{N_0}$
- LLR is simply a scaled version of the matched filter \rightarrow motivation for \ln

$L(y|x)$ versus y

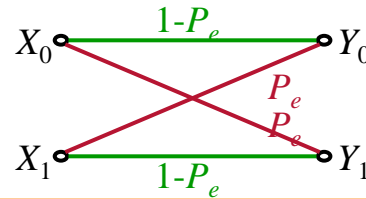
$$L(y|x) = 4|\alpha|^2 \frac{E_s}{N_0} y'$$



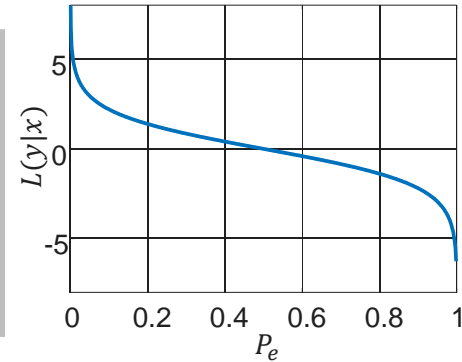
high channel reliability

LLRs for BSC and BEC

- Binary Symmetric Channel (BSC)

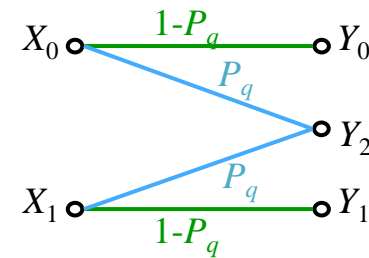


$$L(y|x) = \ln \frac{p\{y | x = +1\}}{p\{y | x = -1\}} = \begin{cases} \ln \frac{1 - P_e}{P_e} & \text{for } y = Y_0 = +1 \\ \ln \frac{P_e}{1 - P_e} & \text{for } y = Y_1 = -1 \end{cases} = y \cdot \ln \frac{1 - P_e}{P_e}$$



- Binary Erasure Channel (BEC)

$$L(y|x) = \begin{cases} \ln \frac{1 - P_q}{0} & \text{for } y = Y_0 \\ \ln \frac{P_q}{P_q} & \text{for } y = Y_2 \\ \ln \frac{0}{1 - P_q} & \text{for } y = Y_1 \end{cases} = \begin{cases} +\infty & \text{for } y = Y_0 \\ 0 & \text{for } y = Y_2 \\ -\infty & \text{for } y = Y_1 \end{cases}$$



Relation between LLRs and Probabilities (1)

- Matched filter corresponds to LLR → Task: Find arithmetic to perform operation with respect to LLR instead of probabilities → **L-algebra by Hagenauer**

- Basic relation

- Using completeness ($\Pr\{x = +1\} + \Pr\{x = -1\} = 1$) in LLR

$$L(\hat{x}) = L(x | y) = \ln \frac{\Pr\{x = +1 | y\}}{\Pr\{x = -1 | y\}} = \ln \frac{\Pr\{x = +1 | y\}}{1 - \Pr\{x = +1 | y\}} = \ln \frac{1 - \Pr\{x = -1 | y\}}{\Pr\{x = -1 | y\}}$$

$$\rightarrow \Pr\{x = +1 | y\} = \frac{e^{L(\hat{x})}}{1 + e^{L(\hat{x})}} = \frac{1}{1 + e^{-L(\hat{x})}}$$

$$\rightarrow \Pr\{x = -1 | y\} = \frac{1}{1 + e^{L(\hat{x})}}$$

- With respect to symbol $x \in \{+1, -1\}$ the general relation holds

$$\Pr\{x = i | y\} = \frac{e^{L(\hat{x})/2}}{1 + e^{L(\hat{x})}} \cdot e^{i \cdot L(\hat{x})/2} = \frac{1}{1 + e^{-\text{sgn}(i) \cdot L(\hat{x})}} \quad \text{with } i \in \{-1, +1\}$$

Relation between LLRs and Probabilities (2)

- Probability of a correct decision

- For $x = +1$ decision is correct, if $L(\hat{x})$ is positive

$$\Pr\{\hat{x} \text{ correct} | x = +1\} = \frac{e^{L(\hat{x})}}{1 + e^{L(\hat{x})}} = \frac{e^{|L(\hat{x})|}}{1 + e^{|L(\hat{x})|}}$$

- For $x = -1$ decision is correct, if $L(\hat{x})$ is negative

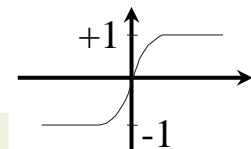
$$\Pr\{\hat{x} \text{ correct} | x = -1\} = \frac{1}{1 + e^{L(\hat{x})}} = \frac{1}{1 + e^{-|L(\hat{x})|}} = \frac{e^{|L(\hat{x})|}}{1 + e^{|L(\hat{x})|}}$$

➔ $\Pr\{\hat{x} \text{ is correct}\} = \frac{e^{|L(\hat{x})|}}{1 + e^{|L(\hat{x})|}}$

- Soft bit:** expected value for antipodal tx signal

$$\lambda = \mathbb{E}\{\hat{x}\} = \sum_{i=\pm 1} i \cdot \Pr\{\hat{x} = i\} = (+1) \frac{e^{L(\hat{x})}}{1 + e^{L(\hat{x})}} + (-1) \frac{1}{1 + e^{L(\hat{x})}} = \frac{e^{L(\hat{x})} - 1}{e^{L(\hat{x})} + 1} = \tanh \frac{L(\hat{x})}{2}$$

➔ $\Pr\{\hat{x} = +1\} = \frac{\lambda + 1}{2}$



L-Algebra

- Parity bits are generated by modulo-2-sums of certain information bits
→ how can we calculate the L -value of a parity bit? → [Hagenauer](#)

- Assumption: Single parity check code (SPC) $p = u_1 \oplus u_2$ → $L(p) = ?$

- x_1 and x_2 are statistically independent

$$L(p) = L(u_1 \oplus u_2) = \ln \frac{\Pr\{u_1 \oplus u_2 = 0\}}{\Pr\{u_1 \oplus u_2 = 1\}} = \ln \frac{\Pr\{x_1 \cdot x_2 = +1\}}{\Pr\{x_1 \cdot x_2 = -1\}} = L(x_1 \cdot x_2)$$

$$2 \operatorname{artanh}(x) = \ln \frac{1+x}{1-x}$$

$$\lambda = \tanh\left(\frac{x}{2}\right) = \frac{e^x - 1}{e^x + 1}$$

$$L(x_1 \cdot x_2) = \ln \frac{\Pr\{x_1 = +1\} \cdot \Pr\{x_2 = +1\} + \Pr\{x_1 = -1\} \cdot \Pr\{x_2 = -1\}}{\Pr\{x_1 = +1\} \cdot \Pr\{x_2 = -1\} + \Pr\{x_1 = -1\} \cdot \Pr\{x_2 = +1\}} = \ln \frac{\frac{\Pr\{x_1 = +1\}}{\Pr\{x_1 = -1\}} \cdot \frac{\Pr\{x_2 = +1\}}{\Pr\{x_2 = -1\}} + 1}{\frac{\Pr\{x_1 = +1\}}{\Pr\{x_1 = -1\}} + \frac{\Pr\{x_2 = +1\}}{\Pr\{x_2 = -1\}}}$$

$$L(x_1 \cdot x_2) = \ln \frac{e^{L(x_1)} \cdot e^{L(x_2)} + 1}{e^{L(x_1)} + e^{L(x_2)}} = \ln \frac{e^{L(x_1)+L(x_2)} + 1}{e^{L(x_1)} + e^{L(x_2)}}$$

boxplus
operation

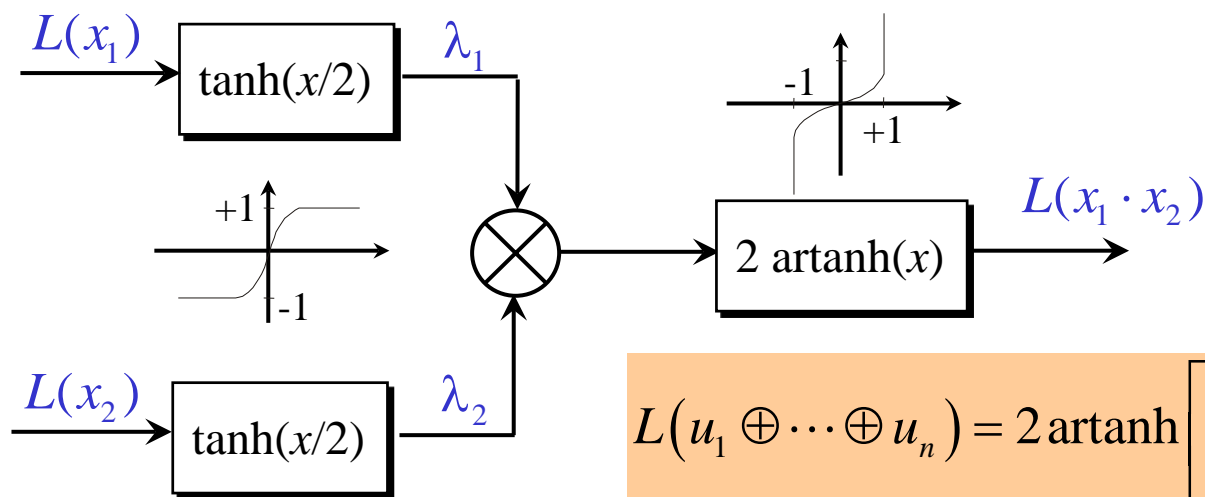
$$= 2 \operatorname{artanh} \left[\tanh \left(\frac{L(x_1)}{2} \right) \cdot \tanh \left(\frac{L(x_2)}{2} \right) \right] = 2 \operatorname{artanh} [\lambda_1 \cdot \lambda_2] = L(x_1) \boxplus L(x_2)$$

L-Algebra

- mod-2-sum of 2 statistically independent random variables:

$$L(u_1 \oplus u_2) = 2 \operatorname{artanh} \left[\tanh \left(\frac{L(x_1)}{2} \right) \cdot \tanh \left(\frac{L(x_2)}{2} \right) \right] = 2 \operatorname{artanh} [\lambda_1 \cdot \lambda_2] = L(x_1) \boxplus L(x_2)$$

$$\approx \operatorname{sgn} [L(x_1)] \cdot \operatorname{sgn} [L(x_2)] \cdot \min \{ |L(x_1)|, |L(x_2)| \}$$



$$L(u_1 \oplus \dots \oplus u_n) = 2 \operatorname{artanh} \left[\prod_{i=1}^n \tanh (L(x_i) / 2) \right] = \sum_{i=1}^n \boxplus L(x_i)$$

- mod-2-sum of n variables:

$$\approx \min_i \{ |L(x_i)| \} \cdot \prod_{i=1}^n \operatorname{sgn} [L(x_i)]$$

General Approach for *Soft-Output* Decoding

- For FEC encoded sequence MAP criterion should be fulfilled

- Symbol-by-Symbol MAP Criterion:**
$$L(\hat{u}_i) = \ln \frac{p(u_i = 0, \mathbf{y})}{p(u_i = 1, \mathbf{y})}$$

- L -value for estimation of information bit u_i given by receive sequence \mathbf{y}
- Joint probability density function $p(u_i=0/1, \mathbf{y})$ not available \rightarrow elementary conversions

- Using the **completeness**, the code space is split into two subsets

$$P(a) = \sum_i P(a, b_i)$$

$$\Gamma_i^{(0)} = \text{contains all } \mathbf{c} \text{ with } u_i = 0$$

$$\Gamma_i^{(1)} = \text{contains all } \mathbf{c} \text{ with } u_i = 1$$

$$p(u_i = 0, \mathbf{y}) = \sum_{\mathbf{c} \in \Gamma_i^{(0)}} p(\mathbf{c}, \mathbf{y})$$

$$p(u_i = 1, \mathbf{y}) = \sum_{\mathbf{c} \in \Gamma_i^{(1)}} p(\mathbf{c}, \mathbf{y})$$

$$\rightarrow L(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} p(\mathbf{c}, \mathbf{y})}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} p(\mathbf{c}, \mathbf{y})} = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} p(\mathbf{y} | \mathbf{c}) \cdot \Pr\{\mathbf{c}\}}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} p(\mathbf{y} | \mathbf{c}) \cdot \Pr\{\mathbf{c}\}}$$

sum over $2^k/2=2^{k-1}$ code words
in numerator and in
denominator

General Approach for *Soft-Output* Decoding

- Assuming statistical independency of the y_j (transmission over AWGNC)
 - Succeeding noise terms n_j are independent, but of course not succeeding code bits c_j (interdependencies introduced by encoder)!
 - $p(\mathbf{y}/\mathbf{c})$ represents probability density **conditioned** on the hypothesis \mathbf{c}
 - y_j are statistically independent random variables

$$p(\mathbf{y} | \mathbf{c}) = \prod_{j=0}^{n-1} p(y_j | c_j)$$

$$L(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \Pr\{\mathbf{c}\}}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \Pr\{\mathbf{c}\}}$$

- Each codeword \mathbf{c} is uniquely determined by the corresponding info word \mathbf{u} (u_i are statistically independent)

$$\Pr\{\mathbf{c}\} = \Pr\{\mathbf{u}\} = \prod_{j=0}^{k-1} \Pr\{u_j\}$$

$$L(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \prod_{j=0}^{k-1} \Pr\{u_j\}}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \prod_{j=0}^{k-1} \Pr\{u_j\}}$$

Symbol-by-Symbol MAP

General Approach for *Soft-Output* Decoding

Symbol-by-Symbol MAP for **systematic encoders**

- For systematic encoder $u_i = c_i$ holds for $0 \leq i \leq k-1 \rightarrow i$ -th term $p(y_i/c_i)$ is constant in numerator and denominator \rightarrow can be separated together with $P(u_i)$

$$L(\hat{u}_i) = \ln \frac{p(y_i | u_i = 0)}{p(y_i | u_i = 1)} + \ln \frac{\Pr\{u_i = 0\}}{\Pr\{u_i = 1\}} + \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j | c_j) \cdot \prod_{\substack{j=0 \\ j \neq i}}^{k-1} \Pr\{u_j\}}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j | c_j) \cdot \prod_{\substack{j=0 \\ j \neq i}}^{k-1} \Pr\{u_j\}}$$

$$= L_{ch} \cdot y_i + L_a(u_i) + L_e(u_i)$$

- Soft-Output* can be split into 3 statistically independent parts:

- ◆ **Systematic part** $L_{ch} \cdot y_i$
- ◆ **A-priori information** $L_a(u_i)$
- ◆ **Extrinsic information** $L_e(u_i)$: information provided by code bits connected with u_i

only for
systematic
encoders

General Approach for *Soft-Output* Decoding

- Compact description of extrinsic information

$$\prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j | c_j) \cdot \prod_{\substack{j=0 \\ j \neq i}}^{k-1} \Pr\{u_j\} = \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j; c_j) \quad \text{with} \quad p(y_\ell; c_\ell) = \begin{cases} p(y_\ell | c_\ell) \cdot \Pr\{u_\ell\} & 0 \leq \ell < k \\ p(y_\ell | c_\ell) & k \leq \ell < n \end{cases}$$

$$\rightarrow L_e(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j | c_j) \cdot \prod_{\substack{j=0 \\ j \neq i}}^{k-1} \Pr\{c_j\}}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j | c_j) \cdot \prod_{\substack{j=0 \\ j \neq i}}^{k-1} \Pr\{c_j\}} = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j; c_j)}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} p(y_j; c_j)}$$

- Calculation of extrinsic information with LLR's:

$$L_e(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c} \in \Gamma_i^{(0)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} \exp[-L(c_j; y_j) \cdot c_j]}{\sum_{\mathbf{c} \in \Gamma_i^{(1)}} \prod_{\substack{j=0 \\ j \neq i}}^{n-1} \exp[-L(c_j; y_j) \cdot c_j]} \quad \text{with} \quad L(c_\ell; y_\ell) = \begin{cases} L_{ch} \cdot y_\ell + L_a(u_\ell) & 0 \leq \ell < k \\ L_{ch} \cdot y_\ell & k \leq \ell < n \end{cases}$$

Soft-Output Decoding of Repetition Codes

- Code word $\mathbf{c} = [c_0 \ c_1 \ \dots \ c_{n-1}]$ contains n repetitions of information word $\mathbf{u} = [u_0]$
 - Set of all code words for $n = 3$ is given by $\Gamma = \{000, 111\}$

$$\begin{aligned}
 L(\hat{u}_0) &= \ln \frac{\sum_{\mathbf{c} \in \Gamma_0^{(0)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \Pr\{\mathbf{c}\}}{\sum_{\mathbf{c} \in \Gamma_0^{(1)}} \prod_{j=0}^{n-1} p(y_j | c_j) \cdot \Pr\{\mathbf{c}\}} = \ln \frac{\prod_{j=0}^{n-1} p(y_j | 0) \cdot \Pr\{\mathbf{c} = [000]\}}{\prod_{j=0}^{n-1} p(y_j | 1) \cdot \Pr\{\mathbf{c} = [111]\}} \\
 &= \ln \frac{p(y_0 | 0) \cdot p(y_1 | 0) \cdot p(y_2 | 0) \cdot \Pr\{u_i = 0\}}{p(y_0 | 1) \cdot p(y_1 | 1) \cdot p(y_2 | 1) \cdot \Pr\{u_i = 1\}} \\
 &= \ln \frac{p(y_0 | 0)}{p(y_0 | 1)} + \ln \frac{p(y_1 | 0)}{p(y_1 | 1)} + \ln \frac{p(y_2 | 0)}{p(y_2 | 1)} + \ln \frac{\Pr\{u_i = 0\}}{\Pr\{u_i = 1\}} \\
 &= L(y_0 | c_0) + L(y_1 | c_1) + L(y_2 | c_2) + L_a(u_0)
 \end{aligned}$$

- Corresponds to averaging of LLRs

Soft-Output Decoding using the Dual Code

- Calculation of extrinsic information requires summation over all code words \mathbf{c} of the code space Γ
 - The (255,247,3) Hamming code contains $2^{247} = 2.3 \cdot 10^{74}$ code words
- Instead of calculating the LLR over all code words \mathbf{c} of the code \mathcal{C} , it is also possible to perform this calculation with respect to the dual code \mathcal{C}^\perp
 - Beneficial, if the number of parity bits is relatively small
→ dual code for (255,247,3) Hamming code contains only $2^8 = 256$ code words
- Calculation of extrinsic information with dual code:

$$L_e(\hat{u}_i) = \ln \frac{\sum_{\mathbf{c}' \in \Gamma^\perp} \prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \left[\tanh \left(\frac{L(c_\ell; y_\ell)}{2} \right) \right]^{c'_\ell}}{\sum_{\mathbf{c}' \in \Gamma^\perp} (-1)^{c'_i} \prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \left[\tanh \left(\frac{L(c_\ell; y_\ell)}{2} \right) \right]^{c'_\ell}}$$

Summation over all 2^{n-k} code words \mathbf{c}' of the dual code

Soft-Output Decoding of (4,3,2)-SPC using the Dual Code

- Calculation of extrinsic information requires summation over $2^3 = 8$ code words. Instead, the dual code contains only $2^{n-k} = 2$ words $\Gamma^\perp = \{0000, 1111\}$.
- Calculation of LLR

$$L(\hat{u}_i) = L_{ch} \cdot y_i + \ln \frac{1 + \prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \left[\tanh \left(\frac{L(c_\ell; y_\ell)}{2} \right) \right]}{1 - \prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \left[\tanh \left(\frac{L(c_\ell; y_\ell)}{2} \right) \right]}$$

$$= L_{ch} \cdot y_i + 2 \operatorname{artanh} \left(\prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \left[\tanh \left(\frac{L(c_\ell; y_\ell)}{2} \right) \right] \right)$$

$$\approx L_{ch} \cdot y_i + \min_{\ell \neq i} \left\{ |L(c_\ell; y_\ell)| \right\} \cdot \prod_{\substack{\ell=0 \\ \ell \neq i}}^{n-1} \operatorname{sgn} [L(c_\ell; y_\ell)]$$

First term in numerator and denominator ($\mathbf{c}=0000$) is one.

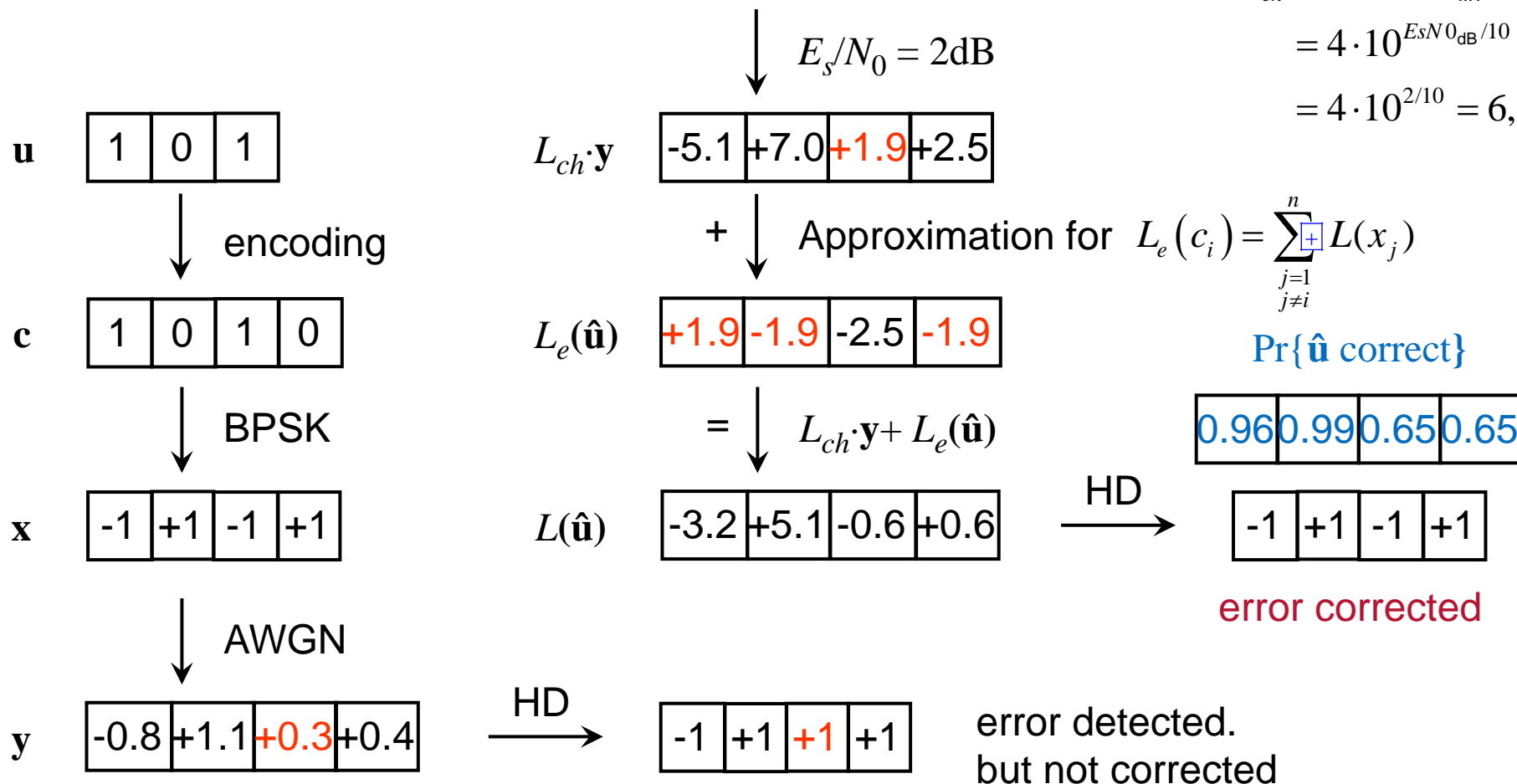
with $\ln \frac{1+x}{1-x} = 2 \operatorname{artanh}(x)$

Each $\mathbf{c} \in \Gamma$ fulfills $\mathbf{c}\mathbf{c}^T=0$, i.e. c_i is given by modulo-2-sum of all other code bits c_j :

$$c_i = \sum_{j \neq i} c_j \quad \rightarrow \quad L_e(c_i) = \sum_{\substack{j=1 \\ j \neq i}}^n \oplus L(x_j)$$

Soft-Output Decoding for (4,3,2)-SPC-Code

$$\begin{aligned}
 L_{ch} &= 4 \cdot E_s N_{0\text{lin}} \\
 &= 4 \cdot 10^{E_s N_{0\text{dB}}/10} \\
 &= 4 \cdot 10^{2/10} = 6,34
 \end{aligned}$$

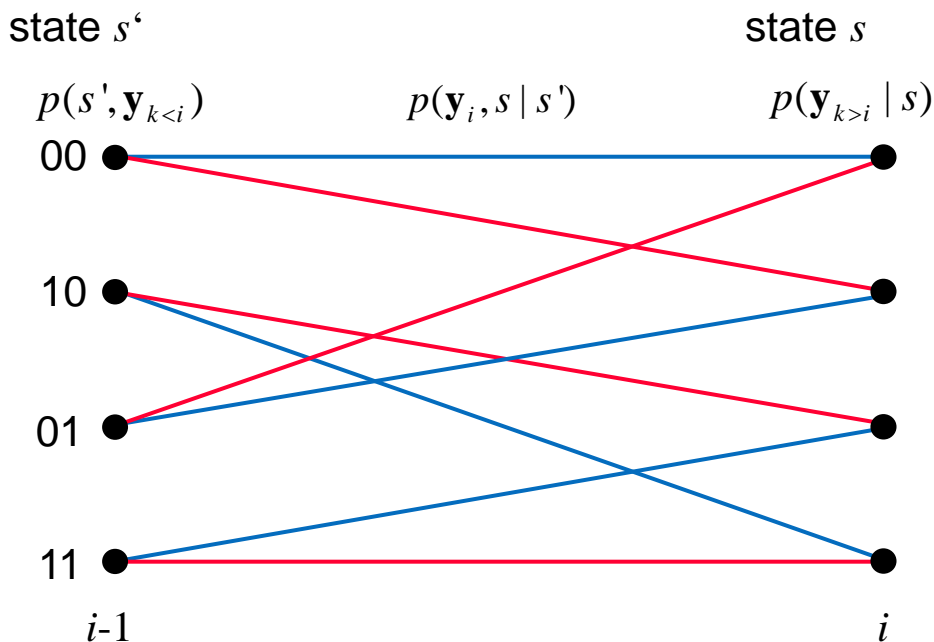


BCJR Algorithm for Convolutional Codes

- **Symbol-by-Symbol MAP Decoding:** Bahl, Cocke, Jelinek, Raviv (1972)

$$L(\hat{u}_i) = \ln \frac{p(u_i = 0, \mathbf{y})}{p(u_i = 1, \mathbf{y})} = \ln \frac{\sum_{(s',s), u_i=0} p(s', s, \mathbf{y})}{\sum_{(s',s), u_i=1} p(s', s, \mathbf{y})} = \ln \frac{\sum_{(s',s), u_i=0} p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i})}{\sum_{(s',s), u_i=1} p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i})}$$

- Efficient calculation of LLR based on the Trellis diagram (exploiting Markov prop.)



Trellis of a RSC with $L_c=3$

— $u_i = 1$

— $u_i = 0$

$\mathbf{y} = [\mathbf{y}_1 \mathbf{y}_2 \dots \mathbf{y}_N]$

$\mathbf{y}_i = [y_{i,0} y_{i,1} \dots y_{i,n-1}]$

BCJR Algorithm for Convolutional Codes

- Splitting up the observations $\mathbf{y}_{k>i}$

$$p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i}) = p(\mathbf{y}_{k>i} | s', s, \mathbf{y}_{k<i}, \mathbf{y}_i) \cdot p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i)$$

- Backward probability:** Probability of the sequence $\mathbf{y}_{k>i}$, if the trellis is assumed in state s at time instant i

$$\beta_i(s) = p(\mathbf{y}_{k>i} | s', s, \mathbf{y}_{k<i}, \mathbf{y}_i) = p(\mathbf{y}_{k>i} | s)$$

If state s at time instant i is known, the parameter s' , \mathbf{y}_i , $\mathbf{y}_{k<i}$ are not relevant

- Splitting up the observations \mathbf{y}_i

$$p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i) = p(s, \mathbf{y}_i | s', \mathbf{y}_{k<i}) \cdot p(s', \mathbf{y}_{k<i})$$

- Transition probability:** Probability of observing \mathbf{y}_i under the condition that the transition from s' to s takes place at time instant $i \rightarrow \mathbf{y}_{k<i}$ not relevant

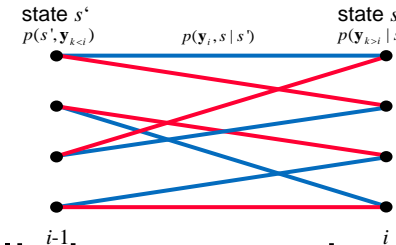
$$\gamma_i(s', s) = p(s, \mathbf{y}_i | s', \mathbf{y}_{k<i}) = p(s, \mathbf{y}_i | s')$$

$$= \frac{p(s', s, \mathbf{y}_i)}{\Pr\{s'\}} = p(\mathbf{y}_i | s', s) \frac{\Pr\{s', s\}}{\Pr\{s'\}} = p(\mathbf{y}_i | s', s) \cdot \Pr\{s | s'\}$$

$p\{\mathbf{y}_i | s', s\}$: transition probability of channel

$\Pr\{s | s'\}$: a-priori-information

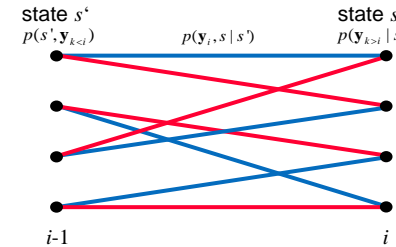
- Possibility to use **a-priori knowledge** within the decoding process $\rightarrow \Pr\{s | s'\} \sim u_i$



BCJR Algorithm for Convolutional Codes

- Forward probability: $\alpha_{i-1}(s') = p(s', \mathbf{y}_{k<i})$
- Probability density splits into three terms

Probability of sequence $\mathbf{y}_{k<i}$, if the trellis is assumed in state s' at time instant $i-1$



$$p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i}) = \alpha_{i-1}(s') \cdot \gamma_i(s', s) \cdot \beta_i(s)$$

- Compact description of Symbol-by-Symbol MAP

$$L(\hat{u}_i) = \ln \frac{\sum_{(s',s), u_i=0} p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i})}{\sum_{(s',s), u_i=1} p(s', s, \mathbf{y}_{k<i}, \mathbf{y}_i, \mathbf{y}_{k>i})} = \ln \frac{\sum_{(s',s), u_i=0} \alpha_{i-1}(s') \cdot \gamma_i(s', s) \cdot \beta_i(s)}{\sum_{(s',s), u_i=1} \alpha_{i-1}(s') \cdot \gamma_i(s', s) \cdot \beta_i(s)}$$

- Recursive Calculation

- Forward probability

$$\alpha_i(s) = p(s, \mathbf{y}_{k<i+1}) = \sum_{s'} \gamma_i(s', s) \cdot \alpha_{i-1}(s')$$

- Backward probability

$$\beta_{i-1}(s') = p(\mathbf{y}_{k>i-1} | s') = \sum_s \gamma_i(s', s) \cdot \beta_i(s)$$

- Initialization

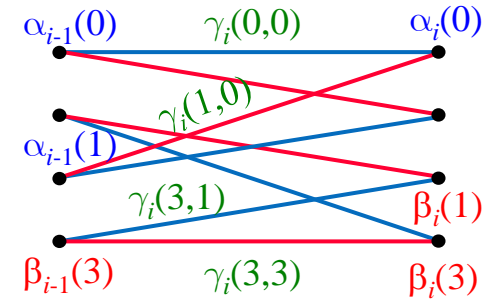
$$\alpha_0(s') = \begin{cases} 1 & s' = 0 \\ 0 & s' \neq 0 \end{cases}$$

Terminated code

$$\beta_N(s) = \begin{cases} 1 & s' = 0 \\ 0 & s' \neq 0 \end{cases}$$

otherwise

$$\beta_N(s) = 2^{-m}$$



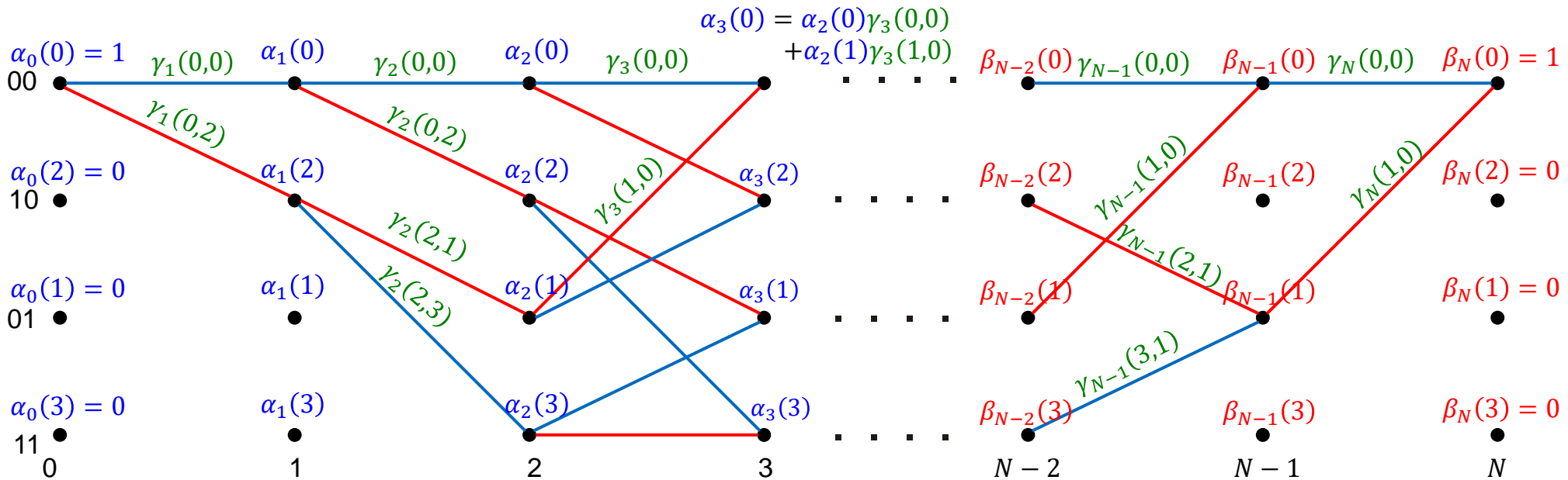
(m memory elements)

BCJR Algorithm for Convolutional Codes

- Symbol-by-Symbol MAP Decoding:

$$L(\hat{u}_i) = \ln \frac{p(u_i = 0, \mathbf{y})}{p(u_i = 1, \mathbf{y})} = \ln \frac{\sum_{(s',s), u_i=0} \alpha_{i-1}(s') \cdot \gamma_i(s',s) \cdot \beta_i(s)}{\sum_{(s',s), u_i=1} \alpha_{i-1}(s') \cdot \gamma_i(s',s) \cdot \beta_i(s)}$$

— $u_i = 1$
— $u_i = 0$



Calculation in Logarithmic Domain

- Implementation with respect to probabilities is complicated
→ numerical problems → implementation in the logarithmic domain favorable

- Transition variable $\bar{\gamma}_i(s', s) = \ln \gamma_i(s', s) = \ln p(\mathbf{y}_i | s', s) + \ln \Pr \{s | s'\}$

$$= C - \frac{1}{2\sigma_N^2} \|\mathbf{y}_i - \mathbf{x}(s', s)\|^2 + \ln \Pr \{u_i = u(s', s)\}$$

- Forward variable

$$\bar{\alpha}_i(s) = \ln \alpha_i(s) = \ln \left(\sum_{s'} \gamma_i(s', s) \cdot \alpha_{i-1}(s') \right) = \ln \left(\sum_{s'} \exp(\bar{\gamma}_i(s', s) + \bar{\alpha}_{i-1}(s')) \right)$$

- Backward variable

$$\bar{\beta}_{i-1}(s') = \ln \beta_{i-1}(s') = \ln \left(\sum_s \gamma_i(s', s) \cdot \beta_i(s) \right) = \ln \left(\sum_s \exp(\bar{\gamma}_i(s', s) + \bar{\beta}_i(s)) \right)$$

- Initialization

$$\bar{\alpha}_0(s') = \begin{cases} 0 & s' = 0 \\ -\infty & s' \neq 0 \end{cases}$$

Terminated code

$$\bar{\beta}_N(s) = \begin{cases} 0 & s' = 0 \\ -\infty & s' \neq 0 \end{cases}$$

otherwise

$$\bar{\beta}_N(s) = \text{const.}$$

Calculation in Logarithmic Domain: Jacobi Logarithm

- In recursion, ln of sum of exponents occur

$$\ln(e^{x_1} + e^{x_2}) = \max[x_1, x_2] + \ln(1 + e^{-|x_1 - x_2|}) = \max^*[x_1, x_2]$$

- Proof

- For $x_1 > x_2$

$$\max^*[x_1, x_2] = \ln(e^{x_1} (1 + e^{-(x_1 - x_2)})) = \ln(e^{x_1}) + \ln(1 + e^{-(x_1 - x_2)}) = x_1 + \ln(1 + e^{-|x_1 - x_2|})$$

- For $x_1 \leq x_2$

$$\max^*[x_1, x_2] = \ln(e^{x_2} (1 + e^{-(x_2 - x_1)})) = \ln(e^{x_2}) + \ln(1 + e^{-(x_2 - x_1)}) = x_2 + \ln(1 + e^{-|x_1 - x_2|})$$

- Second term has small range between 0 and ln 2
→ efficiently be implemented by a lookup table w.r.t $|x_1 - x_2|$

Calculation in Logarithmic Domain: Jacobi Logarithm

- Simplify logarithm of sums $\ln(e^{x_1} + e^{x_2}) = \max^*[x_1, x_2] = \max[x_1, x_2] + \ln(1 + e^{-|x_1 - x_2|})$

- Forward variable

$$\begin{aligned} \bar{\alpha}_i(s) &= \ln \alpha_i(s) = \ln \left(\sum_{s'} \exp(\bar{\gamma}_i(s', s) + \bar{\alpha}_{i-1}(s')) \right) \\ &= \max^* [\bar{\gamma}_i(s'_1, s) + \bar{\alpha}_{i-1}(s'_1), \bar{\gamma}_i(s'_2, s) + \bar{\alpha}_{i-1}(s'_2)] \\ &= \max_{s'} [\bar{\gamma}_i(s', s) + \bar{\alpha}_{i-1}(s')] + \underbrace{\ln(1 + e^{-|\Delta_i|})}_{\text{correction term}} \end{aligned}$$

correction term

$$\begin{aligned} \Delta_i &= (\bar{\gamma}_i(s'_1, s) + \bar{\alpha}_{i-1}(s'_1)) \\ &\quad - (\bar{\gamma}_i(s'_2, s) + \bar{\alpha}_{i-1}(s'_2)) \end{aligned}$$

- Backward variable

$$\begin{aligned} \bar{\beta}_{i-1}(s') &= \ln \beta_{i-1}(s') = \max^* [\bar{\gamma}_i(s', s_1) + \bar{\beta}_i(s_1), \bar{\gamma}_i(s', s_2) + \bar{\beta}_i(s_2)] \\ &= \max_s [\bar{\gamma}_i(s', s) + \bar{\beta}_i(s)] + \underbrace{\ln(1 + e^{-|\Delta_i|})}_{\text{correction term}} \end{aligned}$$

correction term

$$\begin{aligned} \Delta_i &= (\bar{\gamma}_i(s', s_1) + \bar{\beta}_i(s_1)) \\ &\quad - (\bar{\gamma}_i(s', s_2) + \bar{\beta}_i(s_2)) \end{aligned}$$

- Declaration:

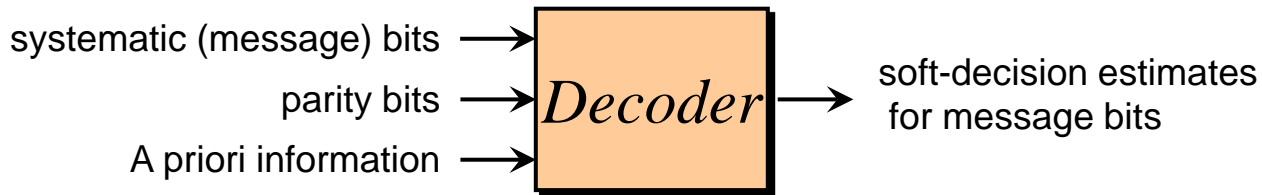
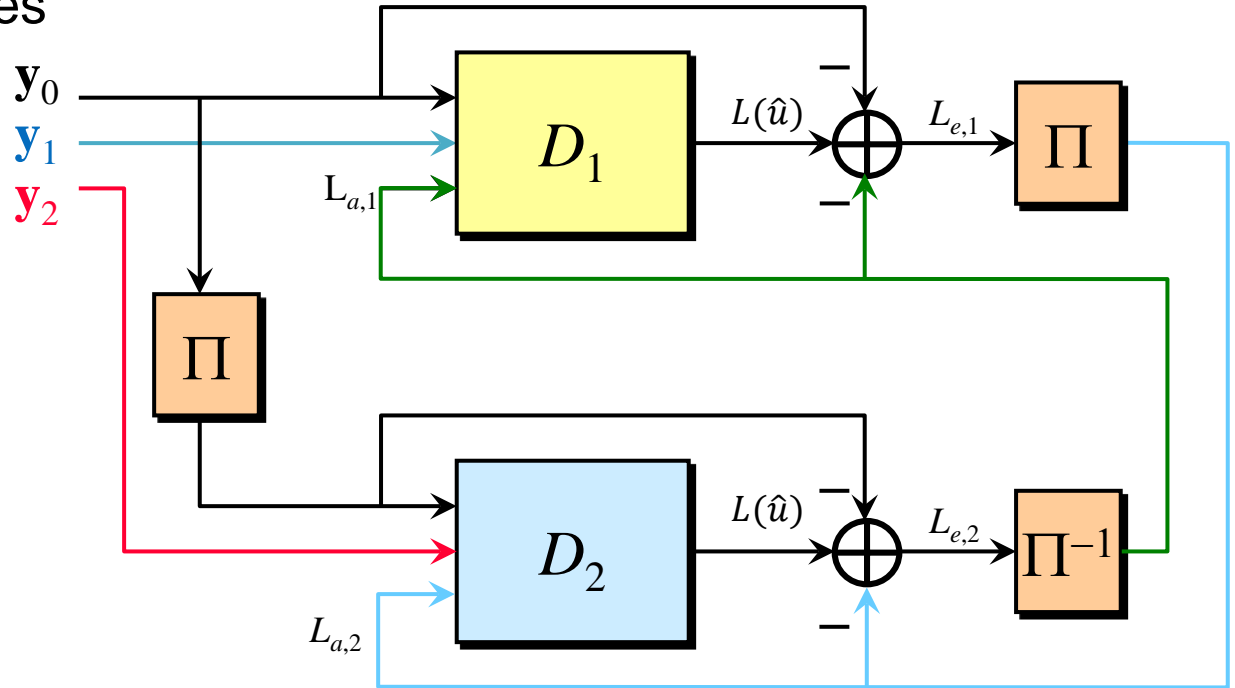
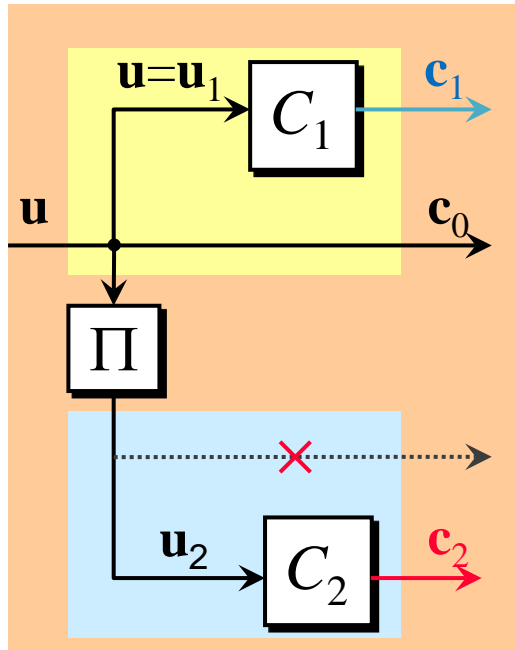
- Log-MAP**: implementation of BCJR in log-domain **with** correction term
 - Max-Log-MAP**: implementation in log-domain **without** correction term

Iterative Decoding

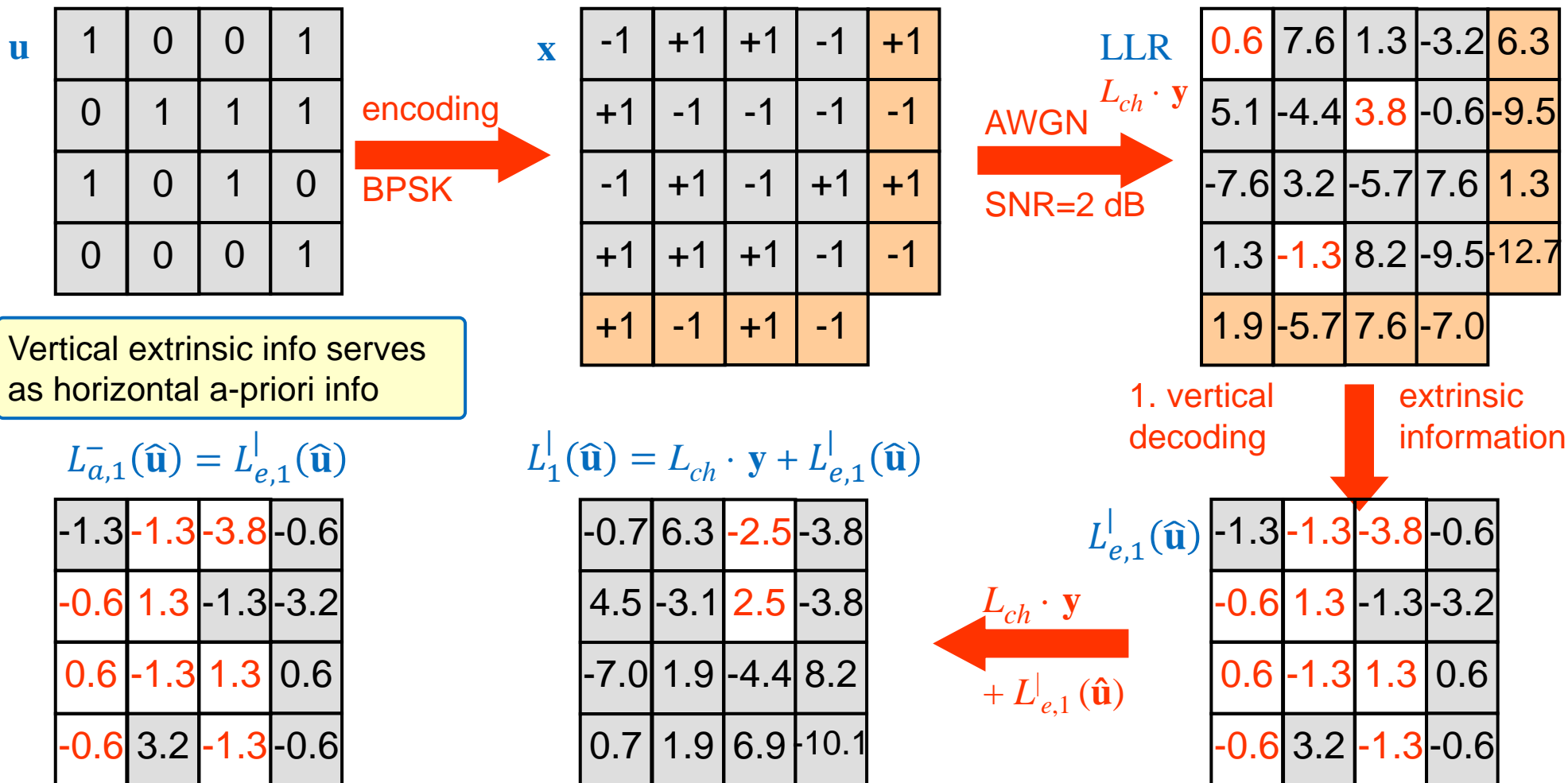
- General Structure for Parallel Concatenated Codes
- Turbo Decoding for (24,16,3)-Product Code
- Simulation Results
- Turbo Decoding for Serially Concatenated Codes

General Concept for Iterative Decoding

Parallel Concatenated Codes



Turbo Decoding for (24,16,3) Modified Product Code (1)



Turbo Decoding for (24,16,3) Modified Product Code (2)

$$L_{ch} \cdot \mathbf{y} + L_{a,1}^{-}(\hat{\mathbf{u}})$$

-0.7	6.3	-2.5	-3.8	6.3
4.5	-3.1	2.5	-3.8	-9.5
-7.0	1.9	-4.4	8.2	1.3
0.7	1.9	6.9	-10.1	-12.7
1.9	-5.7	7.6	-7.0	

1. horizontal decoding

$$L_{e,1}^{-}(\hat{\mathbf{u}})$$

2.5	-0.7	0.7	0.7
-2.5	2.5	-3.1	2.5
-1.3	1.3	-1.3	1.3
1.9	0.7	0.7	-0.7

$L_{ch} \cdot \mathbf{y} + L_{e,1}^{-}(\hat{\mathbf{u}}) + L_{a,1}^{-}(\hat{\mathbf{u}})$

$$L_1^{-}(\hat{\mathbf{u}})$$

1.8	5.6	-1.8	-3.1
2.0	-0.6	-0.6	-1.3
-8.3	3.2	-5.7	9.5
2.6	2.6	7.6	-10.8

$$L_{ch} \cdot \mathbf{y} + L_{a,2}^l(\hat{\mathbf{u}})$$

3.1	6.9	2.1	-2.5	6.3
2.6	-1.9	0.7	1.9	-9.5
-8.9	4.5	-7.0	8.9	1.3
3.2	-0.6	8.9	-10.2	-12.7
1.9	-5.7	7.6	-7.0	

$$L_{e,1}^{-}(\hat{\mathbf{u}}) = L_{a,2}^l(\hat{\mathbf{u}})$$

$$\hat{\mathbf{u}}_1$$

0	0	1	1
0	1	1	1
1	0	1	0
0	0	0	1

Turbo Decoding for (24,16,3) Modified Product Code (3)

$$L_{ch} \mathbf{y} + L_{a,2}^l(\mathbf{u})$$

3.1	6.9	2.1	-2.5	6.3
2.6	-1.9	0.7	1.9	-9.5
-8.9	4.5	-7.0	8.9	1.3
3.2	-0.6	8.9	-10.2	-12.7
1.9	-5.7	7.6	-7.0	

$$\hat{\mathbf{u}}_2$$

1	0	0	1
0	1	1	1
1	0	1	0
x	x	0	1

$$L_2^-(\hat{\mathbf{u}})$$

-1.9	7.6	2.1	-1.9
1.5	-2.1	-1.4	1.4
-7.0	3.9	-6.3	1.3
0	0	6.9	0.6

2. vertical decoding



$$L_{e,2}^l(\hat{\mathbf{u}})$$

-1.9	-0.6	-0.7	1.9
-1.9	0.6	-2.1	-2.5
1.9	-0.6	0.7	-1.9
-1.9	1.9	-0.7	1.9

$$L_{ch} \cdot \mathbf{y} \neq L_{e,2}^l(\hat{\mathbf{u}}) + L_{a,2}^l(\hat{\mathbf{u}})$$



$$L_{ch} \mathbf{y} + L_{a,2}^-(\mathbf{u})$$

-1.3	7.0	0.6	-1.3	6.3
3.2	6.3	1.4	-3.6	-9.5
0.7	-1.3	-1.4	-0.6	1.3
-7.0	3.9	-6.3	7.0	-12.7
1.3	1.3	8.2	-8.3	

2. horizontal decoding



$$L_{ch} \cdot \mathbf{y} + L_{e,2}^-(\hat{\mathbf{u}}) + L_{a,2}^-(\hat{\mathbf{u}})$$



$$L_{e,2}^-(\hat{\mathbf{u}})$$

-0.6	0.6	1.3	-0.6
-1.7	1.7	-3.1	1.7
-1.3	1.3	-1.3	1.3
0.6	-0.6	-0.6	0.6

Turbo Decoding for (24,16,3) Modified Product Code (4)

$$L_{ch} \mathbf{y} + L_{a,3}^l(\mathbf{u})$$

0.0	8.2	2.6	-3.8	6.3
3.4	-2.7	0.7	1.1	-9.5
-8.9	4.5	-7.0	8.9	1.3
1.9	-1.9	8.2	-8.9	-12.7
1.9	-5.7	7.6	-7.0	

$$\hat{\mathbf{u}}_3$$

1	0	0	1
0	1	1	1
1	0	1	0
0	0	0	1

$$L_{e,3}^-(\hat{\mathbf{u}})$$

-1.9	6.3	1.9	-2.7
3.9	-1.3	-1.3	-3.2
-8.9	2.6	-6.3	8.8
2.7	2.7	8.8	-9.7

3. vertical decoding



$$L_{e,3}^l(\hat{\mathbf{u}})$$

-1.9	-1.9	-0.7	1.1
0	1.9	-2.6	-3.8
0	-1.9	0.7	-1.1
0	2.7	-0.7	1.1

$$L_{ch} \cdot \mathbf{y} \neq L_{e,3}^l(\hat{\mathbf{u}}) + L_{a,3}^l(\hat{\mathbf{u}})$$



$$L_{ch} \mathbf{y} + L_{a,3}^-(\mathbf{u})$$

-1.3	5.7	0.6	-2.1	6.3
5.1	-2.5	1.9	-4.4	-9.5
-7.6	1.3	-5.0	7.5	1.3
1.3	1.4	7.5	-8.4	-12.7
1.9	-5.7	7.6	-7.0	

3. horizontal decoding



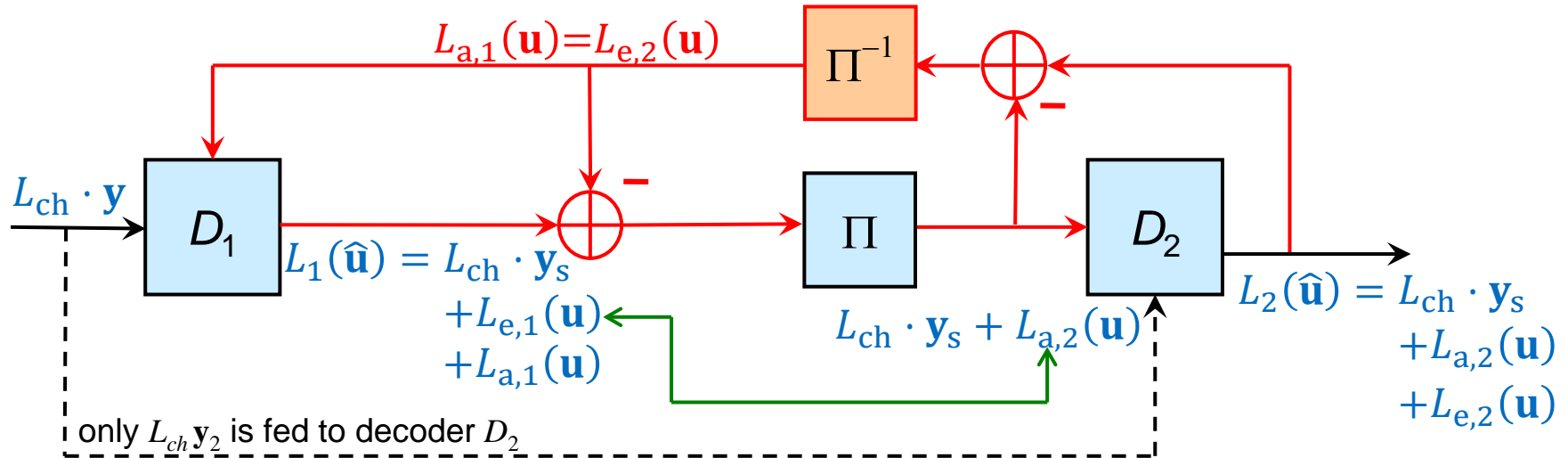
$$L_{ch} \cdot \mathbf{y} + L_{e,3}^-(\hat{\mathbf{u}}) + L_{a,3}^-(\hat{\mathbf{u}})$$



$$L_{e,3}^-(\hat{\mathbf{u}})$$

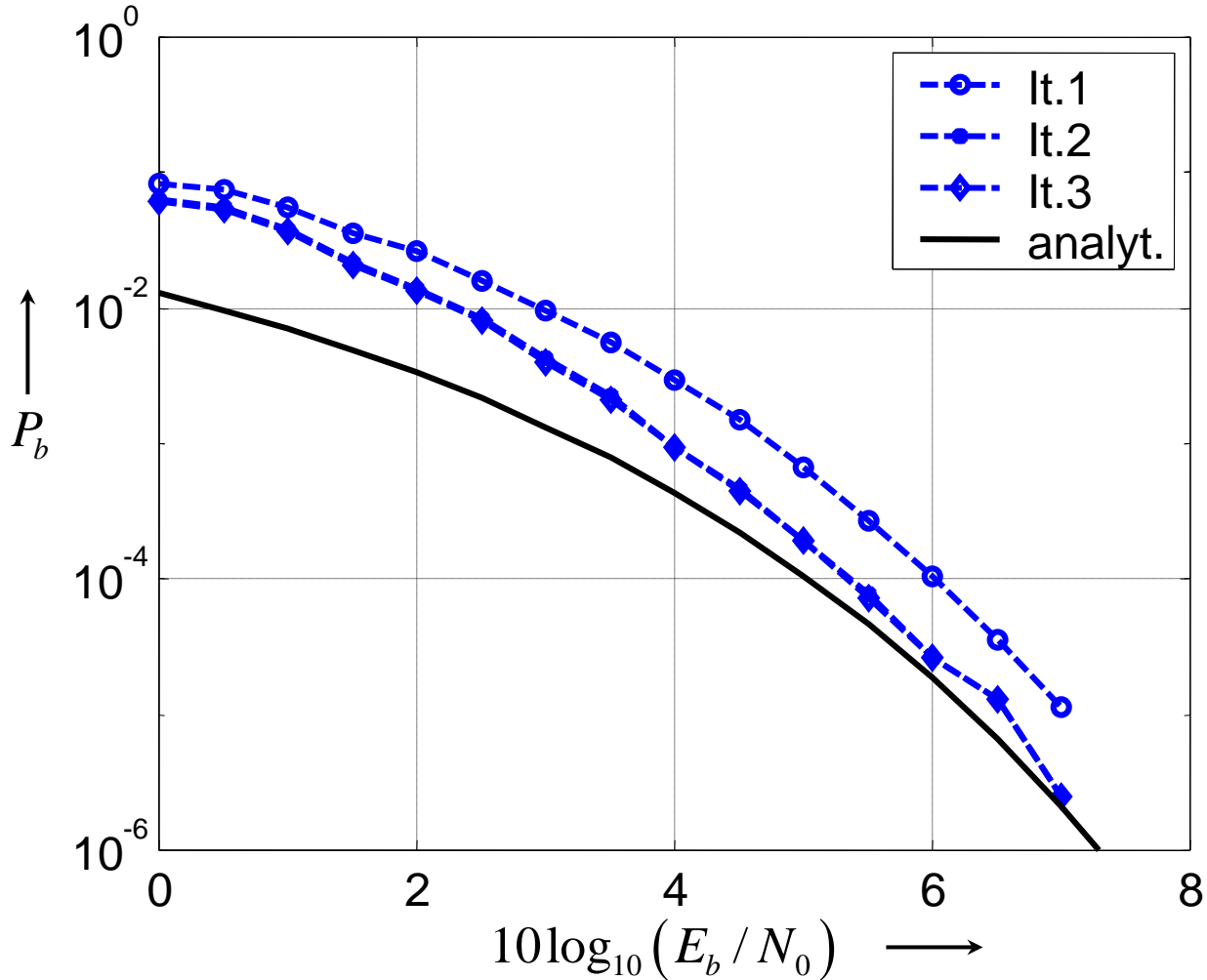
-0.6	0.6	1.3	-0.6
-1.2	1.2	-2.5	1.2
-1.3	1.3	-1.3	1.3
1.4	1.3	1.3	-1.3

Turbo Decoding for Parallel Concatenated Codes



- Both decoders estimate same information word \mathbf{u} and each decoder receives corresponding channel outputs
- Systematic information bits y_s are fed to D_2 via D_1 and Π
- Each decoder generates **extrinsic information** for bit \mathbf{u} serving as a priori LLRs for other decoder
- A priori LLRs improve decoders' performance in each iteration as long as they are statistically independent of regular inputs

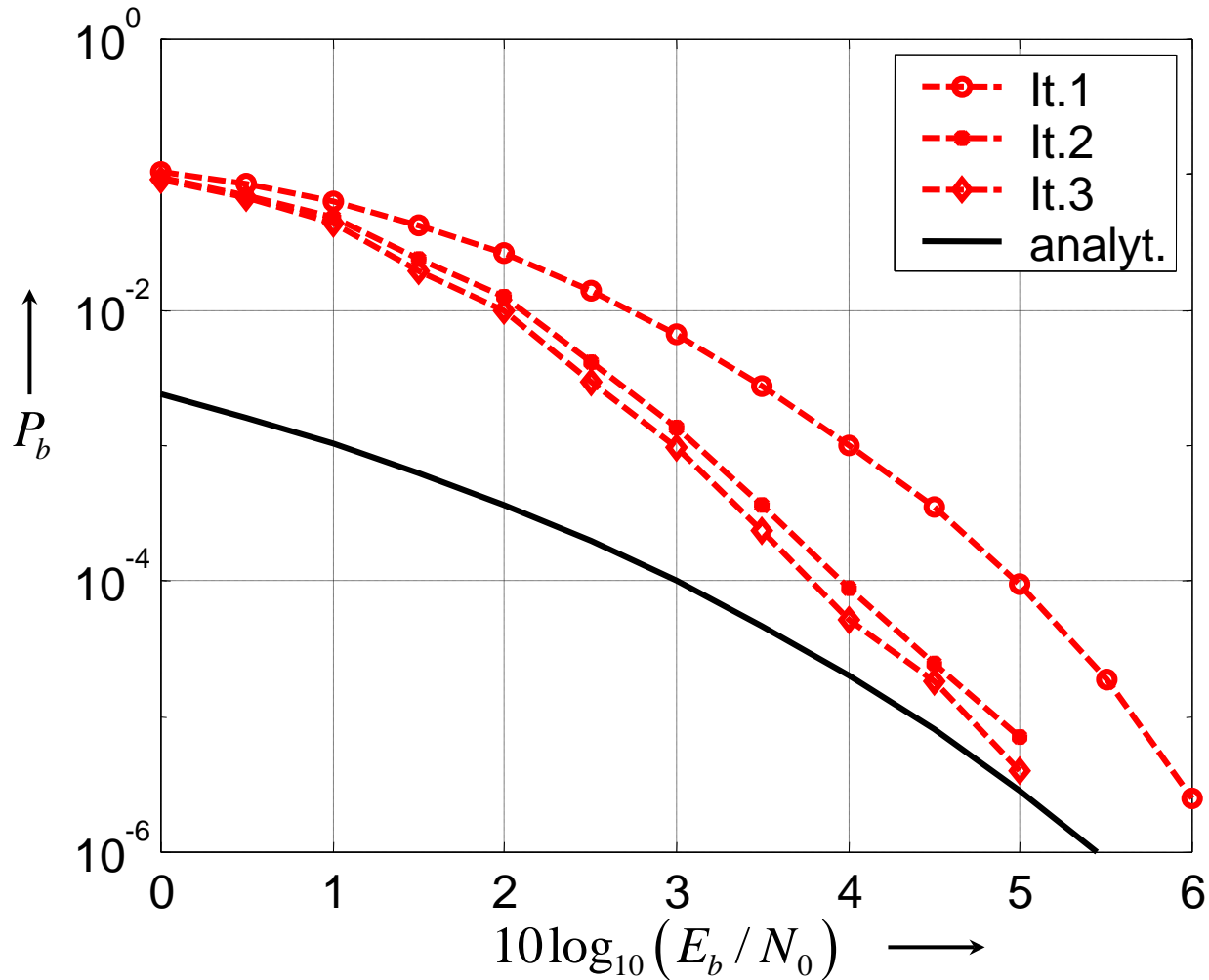
Simulation Results for Modified Product Codes (7,4,3)-Hamming Codes



Observations

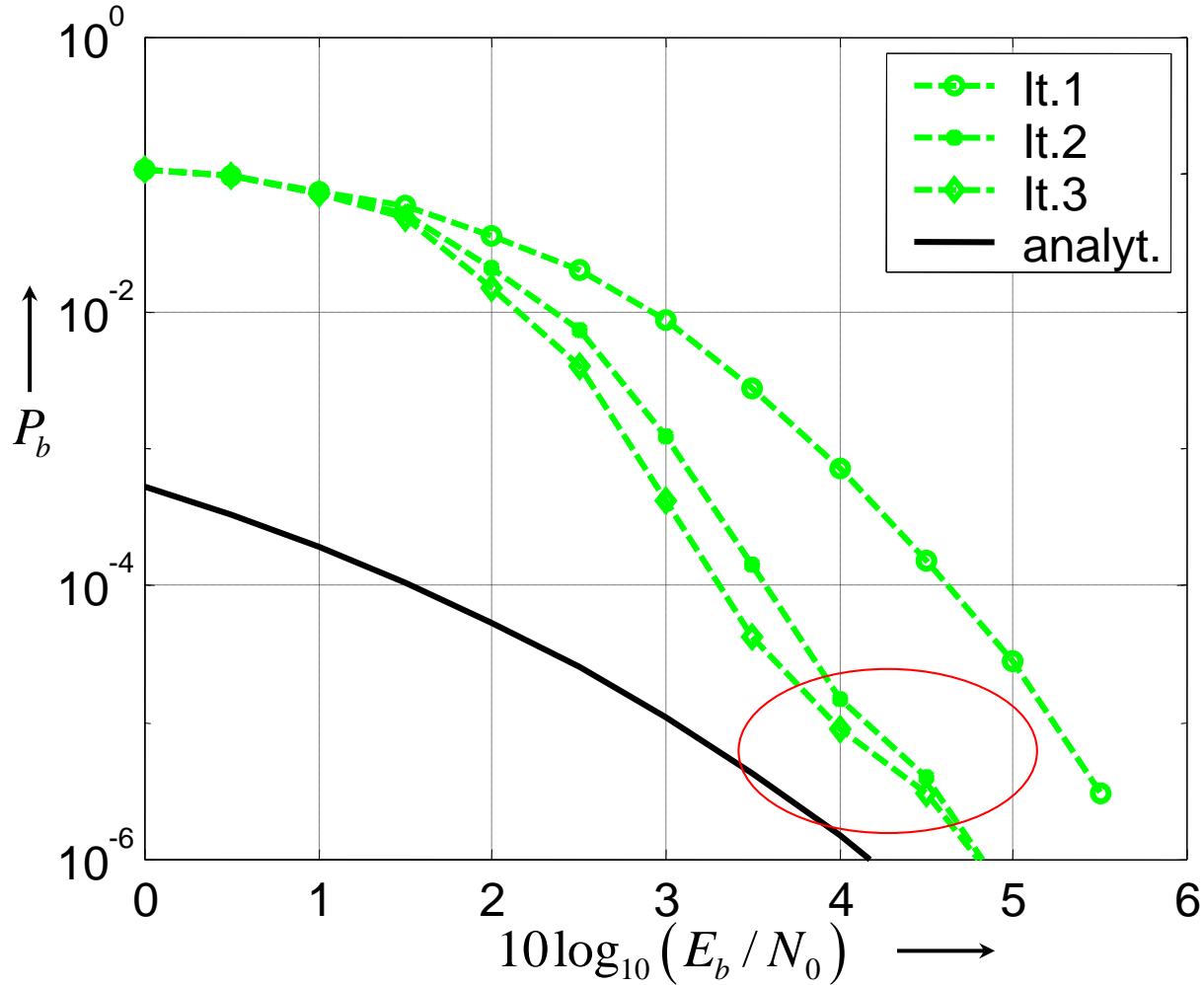
- Gains decrease with number of iterations
- Same info bits are estimated and correlation of a-priori information increases
- With the larger interleaver length the gains of subsequent iterations are generally larger → statistical independence of bits is required

Simulation Results for Modified Product Codes (15,11,3)-Hamming-Codes



- Observations
 - Larger interleaver leads to improved statistic
→ gains for iteration 3

Simulation Results for Modified Product Codes (31,26,3)-Hamming-Codes

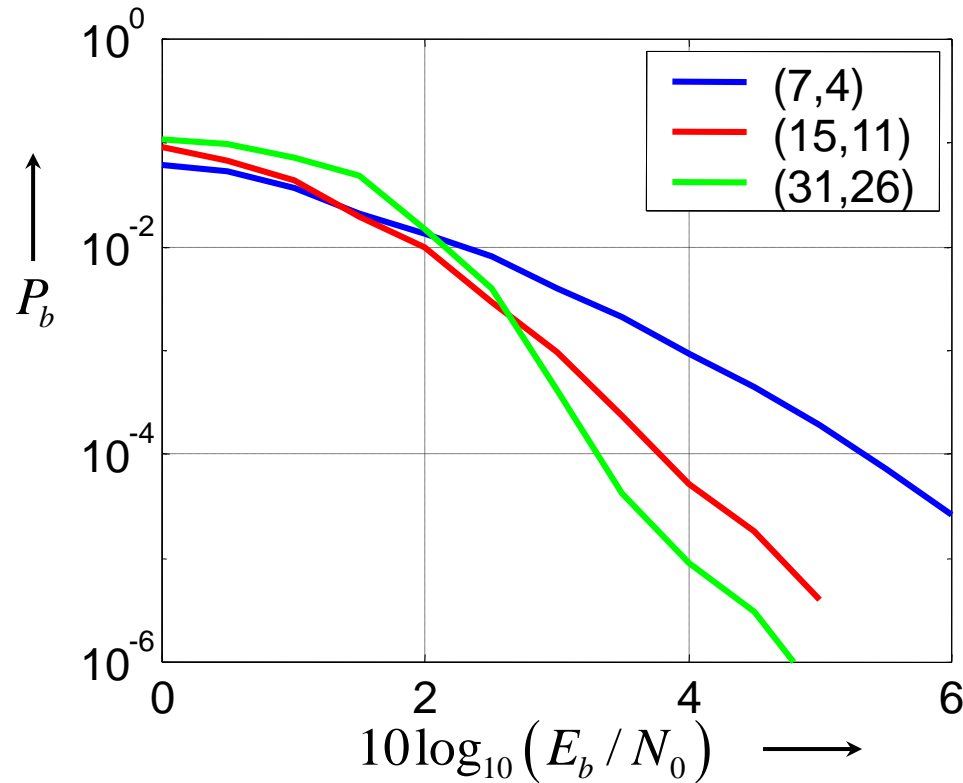
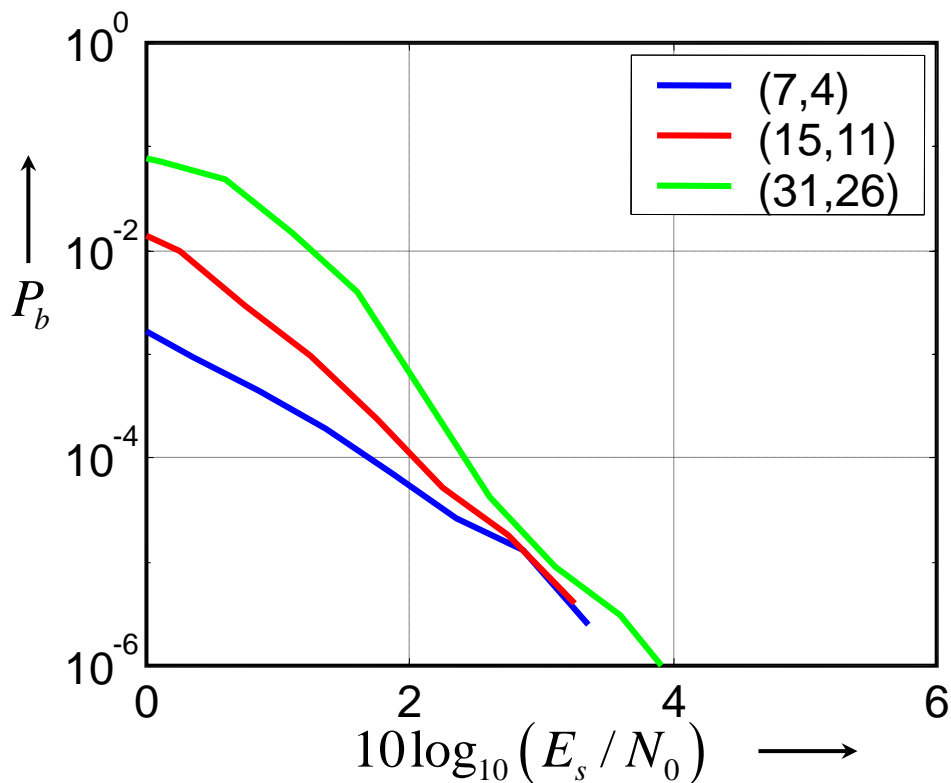


Observations

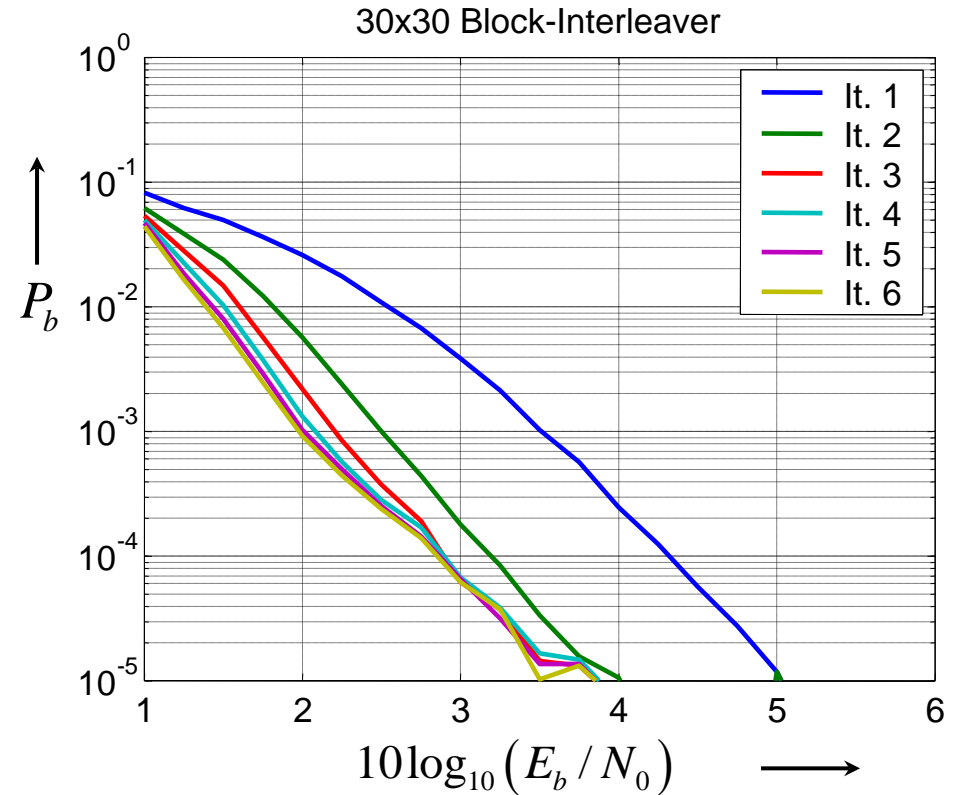
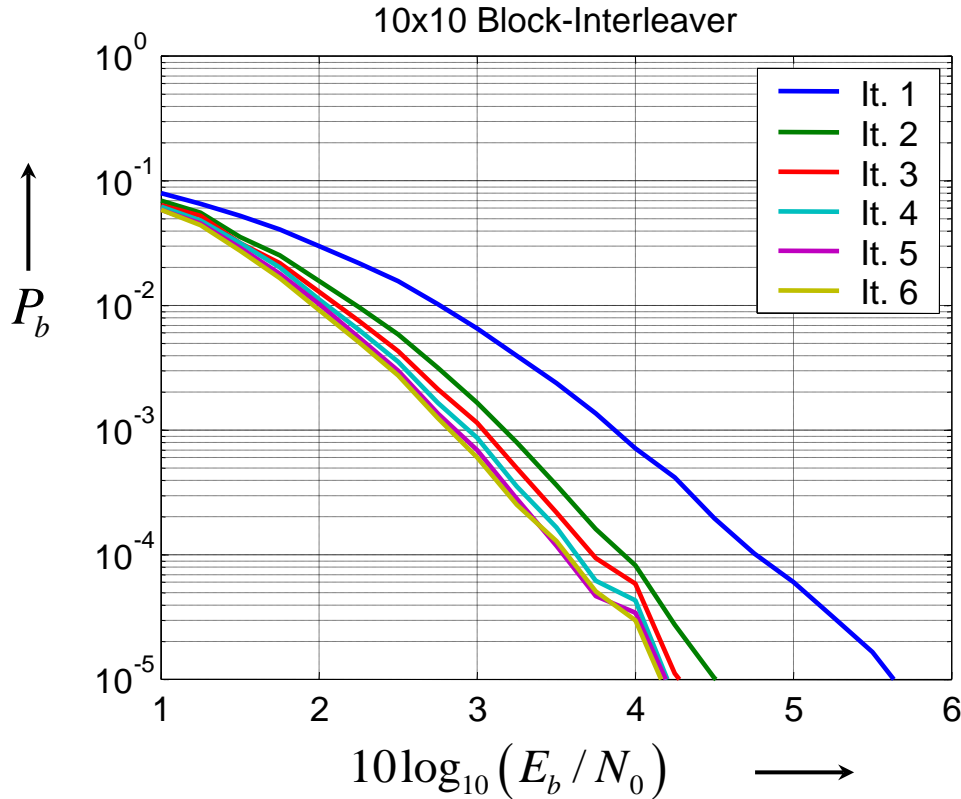
- Larger interleaver leads to improved statistic
→ gains for iteration 3
- For larger SNR the BER flattens
→ minimum distance dominates error rate for large SNR

Simulation Results for Modified Product Codes

- Hamming codes have $d_{\min} = 3$ for all lengths n
 - Analyzed product codes have same $d_{\min} \rightarrow$ similar error rates versus E_s/N_0
 - Code rates are different \rightarrow longer product codes are better versus E_b/N_0



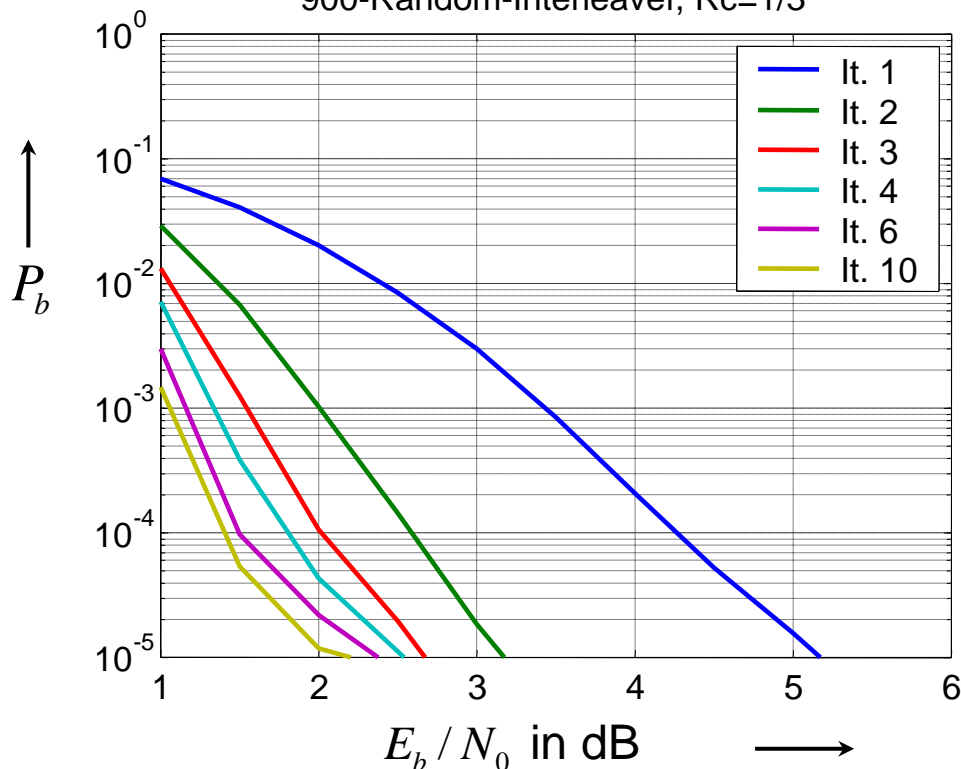
Simulation Results for Turbo Codes ($L_c = 3$)



- Gains decrease with number of iterations
- Increase of interleaver size leads to reduced BER

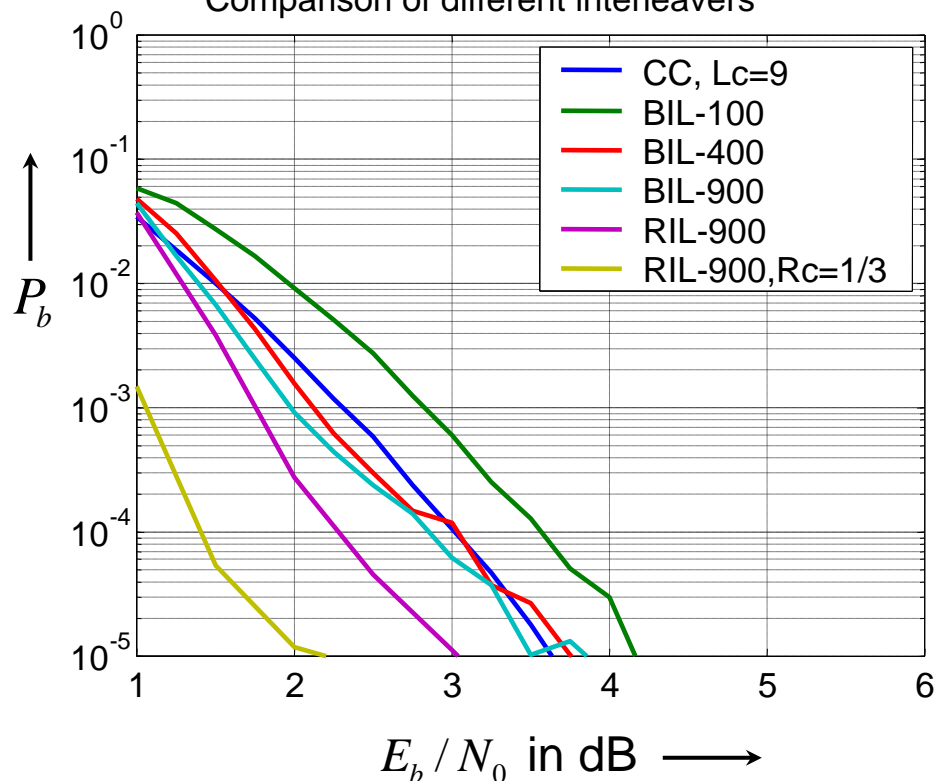
Simulation Results for Turbo Codes ($L_c = 3$)

900-Random-Interleaver, $R_c=1/3$



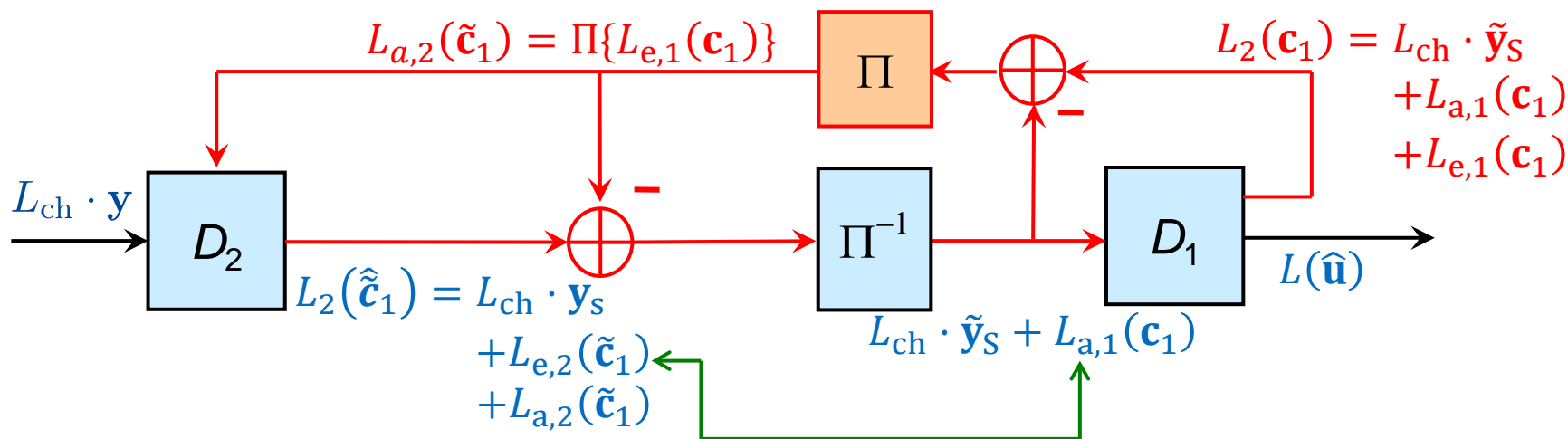
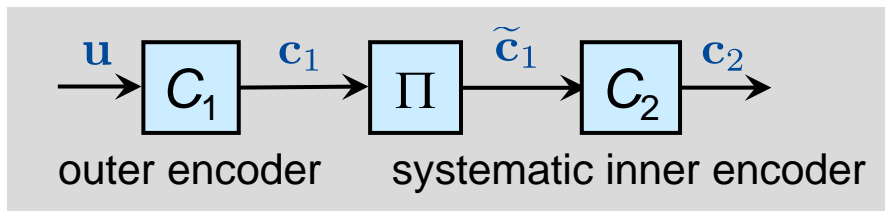
- Usage of random interleaver leads to significant performance improvements in comparison to block interleaver

Comparison of different interleavers



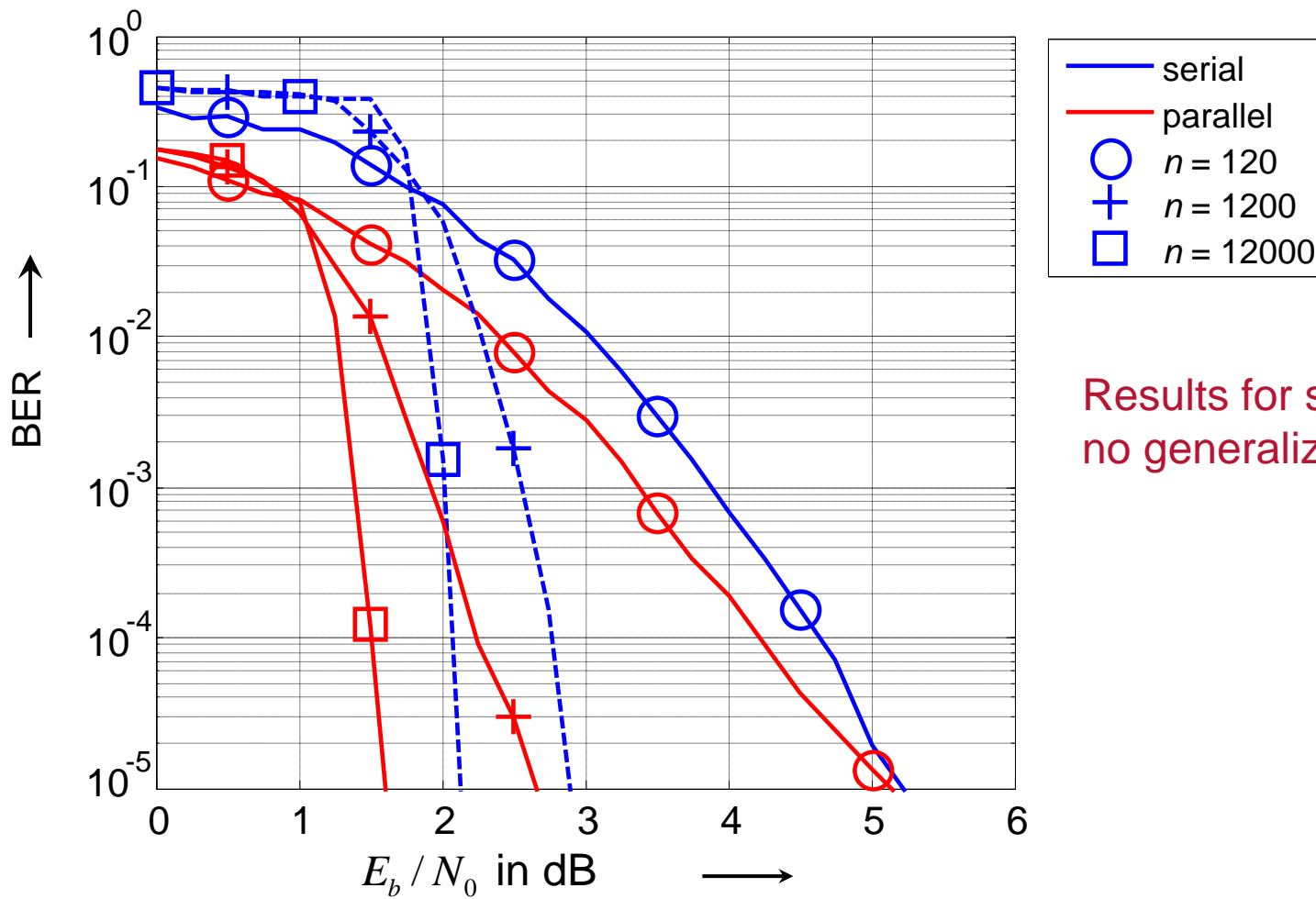
- Random interleaver (RIL) achieves larger gains in comparison to block interleaver (BIL)

Turbo Decoding for Serially Concatenated Codes



- Outer decoder receives information only from inner decoder
- Outer decoder delivers estimates on information bits u as well as extrinsic LLRs of code bits c_1 being information bits of inner code C_2
- Extrinsic LLRs of code bits c_1 serve as a priori LLRs for inner code C_2

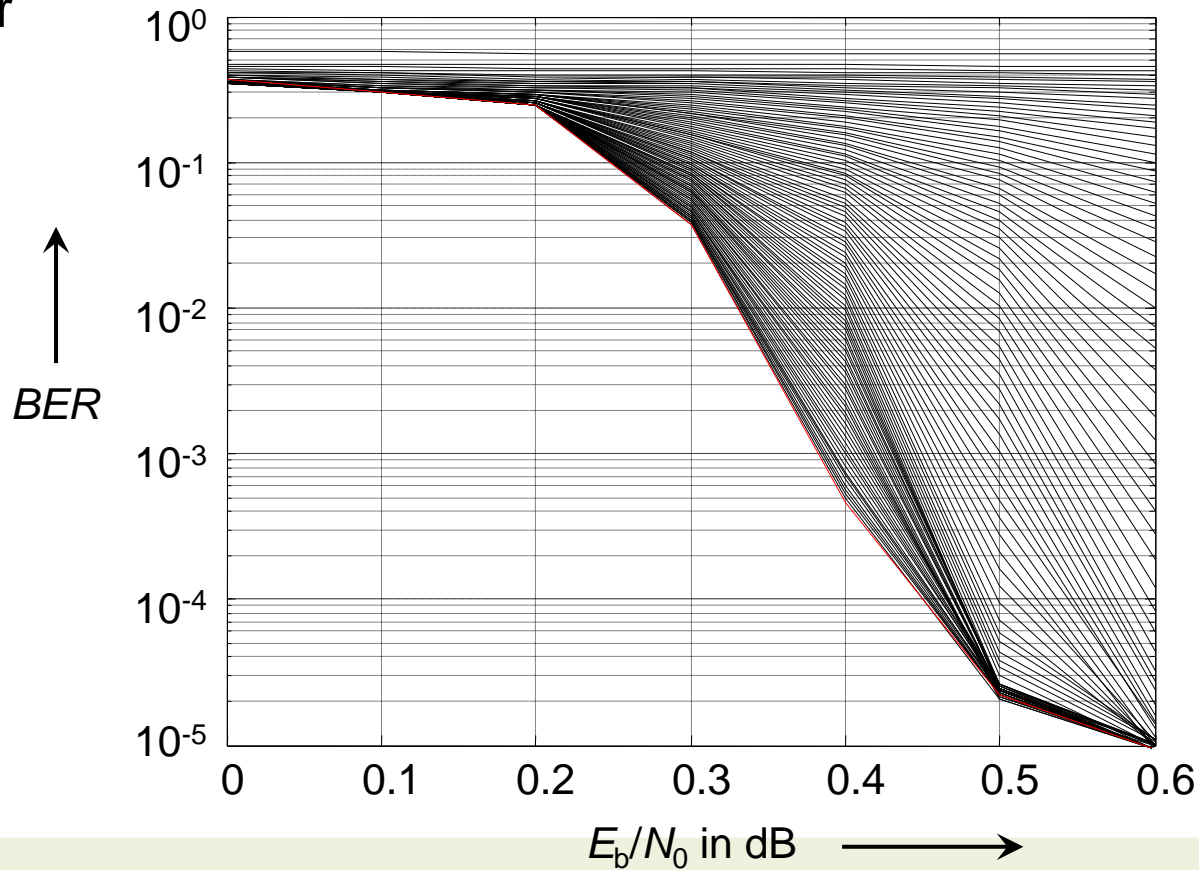
Comparison of Serial and Parallel Concatenation



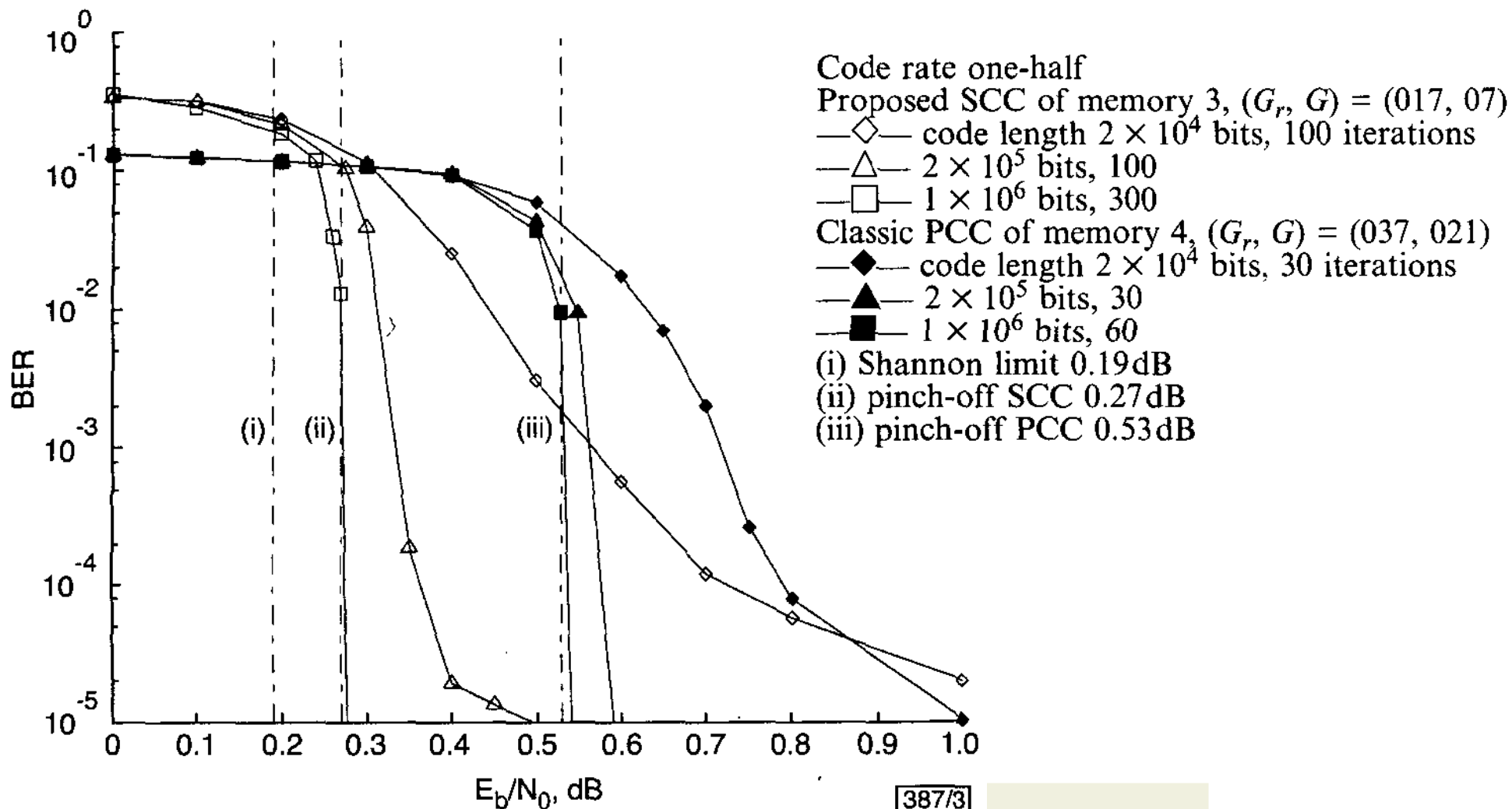
Results for specific setup,
no generalization possible!

Repeat Accumulate Code by ten Brink

- Approximately 100 decoding iterations are needed
- Half-rate outer repetition encoder and rate-one inner recursive convolutional encoder



Repeat Accumulate Code by Stephan ten Brink



387/3

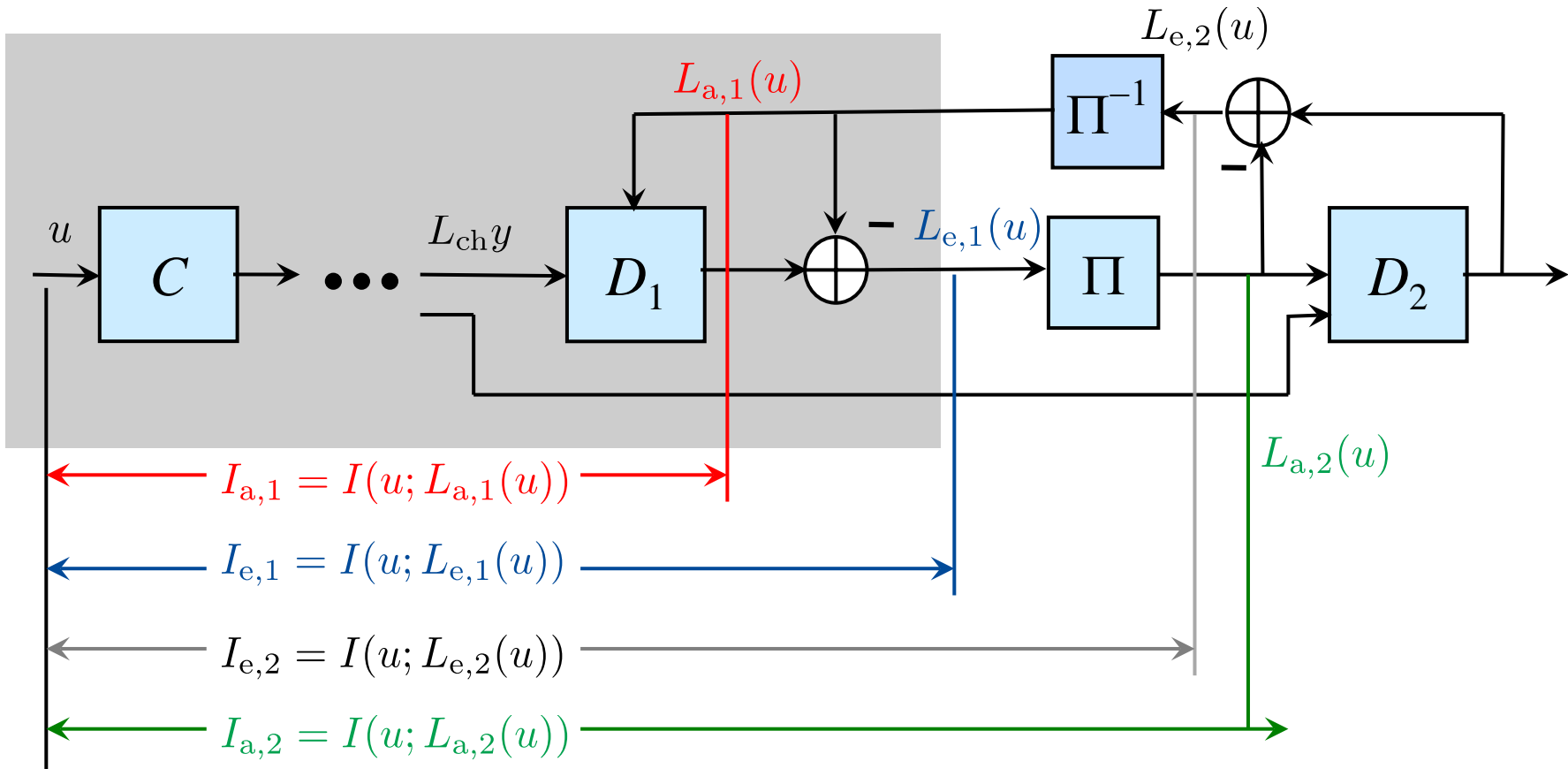
EXtrinsic Information Transfer Chart (EXIT-Charts)



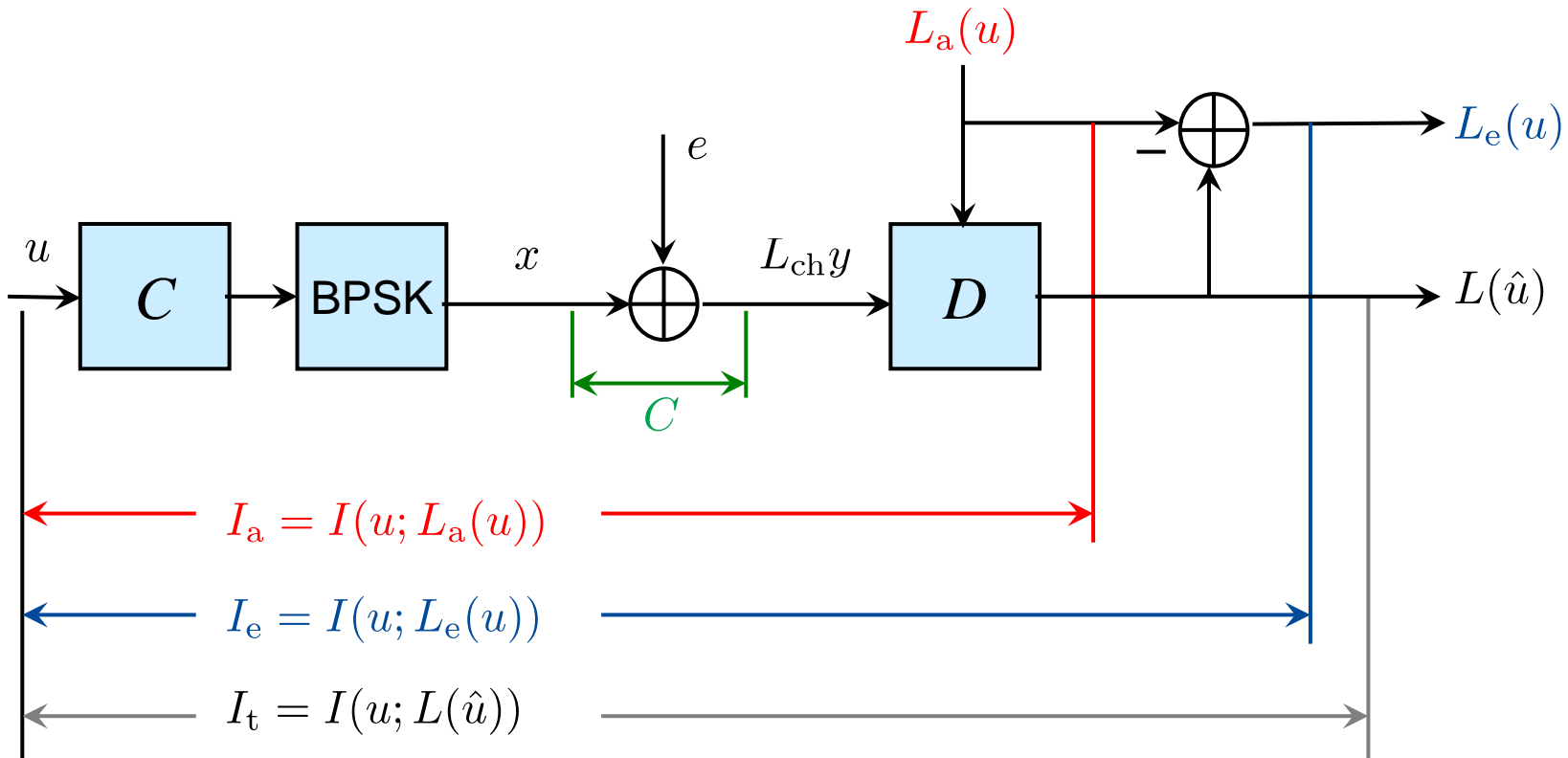
Stephan ten Brinn

Mutual Information for Turbo Decoder

- Parallel Concatenation



Mutual Information for Single Decoder



General Concept of Iterative „Turbo“ Decoding

- BER curve shows three different regions
 - At low SNR the iterative decoding performs worse than uncoded transmission
 - At low to medium SNR the iterative decoding is extremely effective → **waterfall region**
 - At high SNR the decoding converges already in few iterations → error floor
- How to understand this varying behavior?
- Extrinsic information is exchanged between decoders
- Analysis of iterative process **by semi-analytic approach**
 - Determine analytically mutual information $I(u; L_a(u))$ between information bits and a-priori **input** of decoder
 - Determine by simulation mutual information $I(u; L_e(u))$ between information bits and extrinsic **output** of decoder for specific a-priori information at input
 - Draw relationship between both mutual information's
 - Combine diagrams of both contributing decoders into one chart:
→ **EXIT** chart: **EX**trinsic **I**nformation **T**ransfer chart

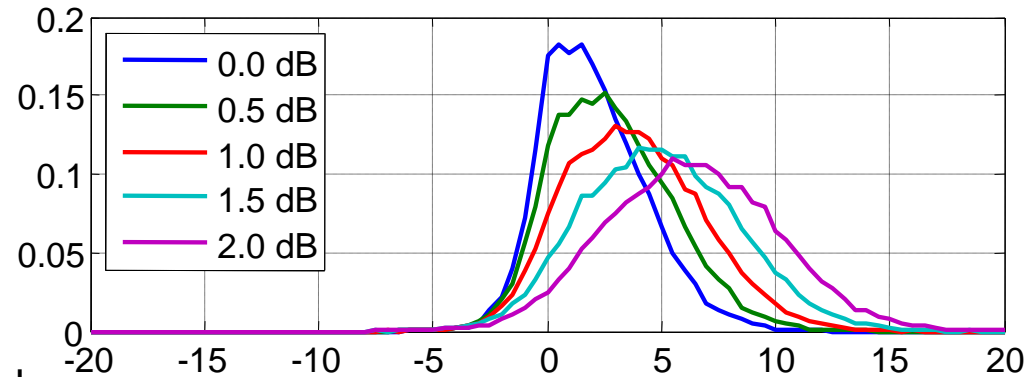
Distribution of Extrinsic Information

■ Investigation of extrinsic decoder output $L_e(\hat{u}_i) = L(\hat{u}_i) - L_{ch} \cdot y_i - L_a(u_i)$

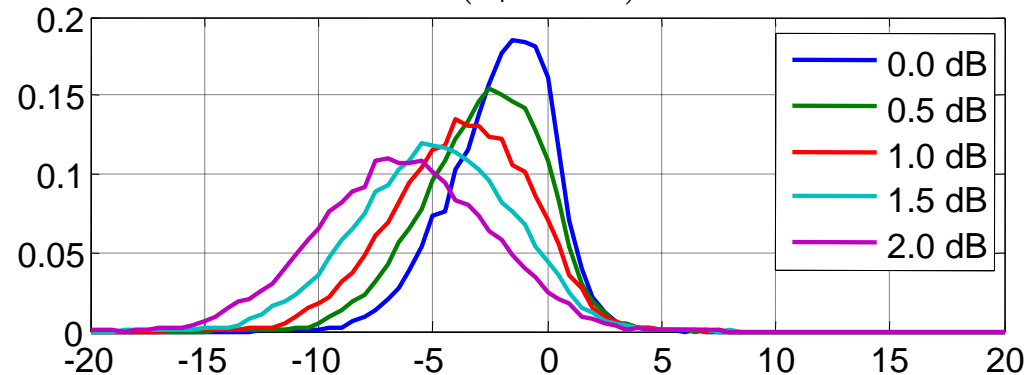
■ Example: [7,5]-RSC at $E_b/N_0 = 0, \dots, 2$ dB

- PDF of extrinsic estimate is given for $x_i = +1$ and $x_i = -1$ separately
- Extrinsic information is nearly Gaussian distributed
- With increasing SNR
 - the mean's absolute value is increased
 - the variance is increased

$p_e(\xi | x_i = +1)$



$p_e(\xi | x_i = -1)$



Iterative Decoding: With increasing number of iterations the extrinsic information approaches a Gaussian distribution

Analytical Model for the A-Priori Information

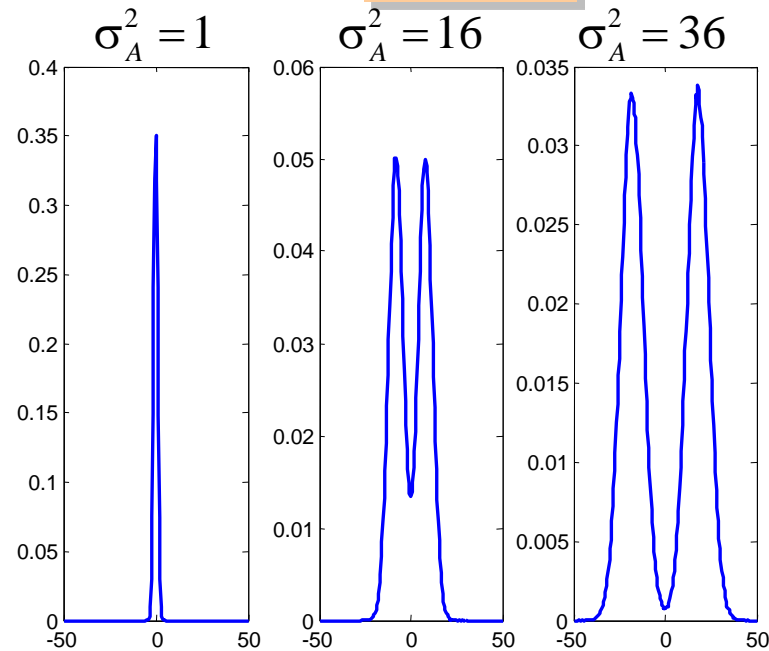
- Extrinsic information of decoder 1 becomes a-priori-information of decoder 2 and vice versa

- For EXIT analysis the a-priori information $A=L_a$ is modeled as $A = \mu_A \cdot x + n_A$

- Gaussian random variable n_A of zero mean and variance σ_A^2 is added to the value x of the transmitted systematic bit multiplied by $\mu_A = \frac{1}{2} \sigma_A^2$

$$p_A(\xi|x_i) = \frac{1}{\sqrt{2\pi\sigma_A}} \exp\left(-\frac{\left(\xi - \frac{\sigma_A^2}{2} \cdot x_i\right)^2}{2\sigma_A^2}\right)$$

- Normalization of a-priori information with $\frac{1}{2}\sigma_A^2$
 - With increasing variance the probability functions are more separated and do not overlap anymore



Motivation for Modeling A-Priori Information

- LLR for uncoded transmission over AWGNC is given by

$$y = x + n \sim \mathcal{N}(\pm 1, \sigma_n^2)$$

$$L(y|x) = \ln \frac{p\{y|x=+1\}}{p\{y|x=-1\}} = 4 \underbrace{\frac{E_s}{N_0}}_{L_{ch}} y = L_{ch} \cdot y = L_{ch} \cdot (x + n) \quad \text{with}$$

$$L_{ch} = 4 \frac{E_s}{N_0} = 4 \frac{1}{2\sigma_n^2} = \frac{2}{\sigma_n^2}$$

and

$$\sigma_n^2 = \frac{N_0}{2T_s}$$

$$\sigma_x^2 = \frac{E_s}{T_s} = 1$$

$$\rightarrow L(y|x) = \frac{2}{\sigma_n^2} \cdot x + \frac{2}{\sigma_n^2} \cdot n$$

- LLR is Gaussian distributed with mean μ_A and variance σ_A^2

$$\mu_A = E\{L(y|x=i)\} = \frac{2}{\sigma_n^2} \cdot i$$

$$\sigma_A^2 = E\left\{\left(\frac{2}{\sigma_n^2} \cdot n\right)^2\right\} = \left(\frac{2}{\sigma_n^2}\right)^2 \cdot \sigma_n^2 = \frac{4}{\sigma_n^2}$$

- The mean's absolute value equals the half of the variance**

- Model for a-priori LLR

$$A = L_a = \mu_A \cdot x + n_A$$



$$A \sim \mathcal{N}\left(\pm \frac{1}{2} \sigma_A^2, \sigma_A^2\right) = \mathcal{N}\left(\pm \frac{2}{\sigma_n^2}, \frac{4}{\sigma_n^2}\right)$$

Mutual Information of A-Priori Information and Info Bits

- Mutual information between systematic bits and a-priori LLR

$$I_A(\sigma_A) = I(X; A) = \frac{1}{2} \sum_{x_i \in \{+1, -1\}} \int_{-\infty}^{\infty} p_A(\xi | x_i) \log_2 \frac{2p_A(\xi | x_i)}{p_A(\xi | x_i = -1) + p_A(\xi | x_i = +1)} d\xi$$

$$= 1 - \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\pi}\sigma_A} \exp\left(-\frac{1}{2\sigma_A^2} \left(\xi - \frac{1}{2}\sigma_A^2\right)^2\right) \log_2(1 + e^{-\xi}) d\xi = 1 - E\{\log_2(1 + e^{-\xi})\} = J(\sigma_A)$$

- $0 \leq I_A \leq 1$
- Integral has to be solved numerically
- $J(\sigma_A)$ is monotonically increasing in σ_A
→ has a unique inverse function $\sigma_A = J^{-1}(I_A)$

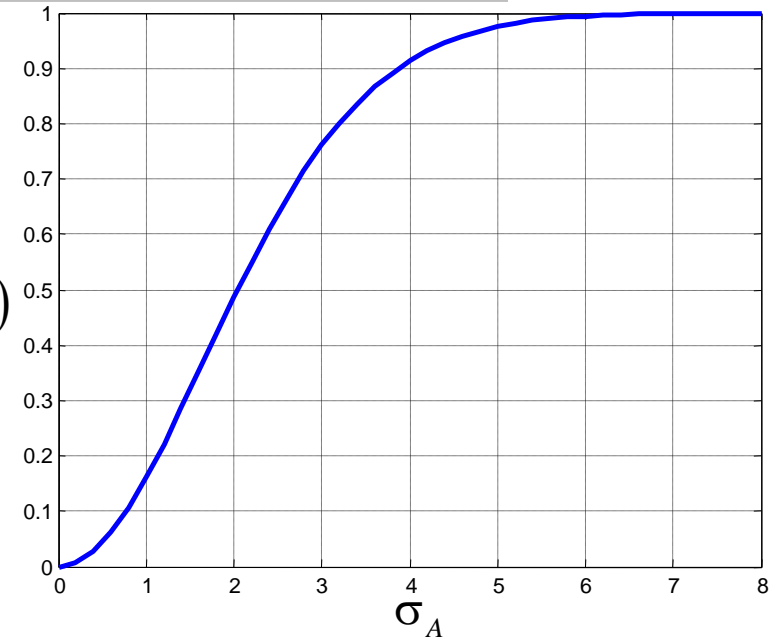
- Close approximation for **J-function**

$$J(\sigma_A) = I_A(\sigma_A) \approx \left(1 - 2^{-0.3073 \cdot \sigma_A^{2 \cdot 0.8935}}\right)^{1.1064}$$

and its inverse

$$\sigma_A \approx J^{-1}(I_A) = \left(-\frac{1}{0.3073} \log_2(1 - I_A^{1/1.1064})\right)^{\frac{1}{2 \cdot 0.8935}}$$

$I_A(\sigma_A)$



Mutual Information of Extrinsic Information and Info Bits

- Mutual information between systematic bits and extrinsic LLR

$$I_E = I(X; E) = \frac{1}{2} \sum_{x_i \in \{+1, -1\}} \int_{-\infty}^{\infty} p_E(\xi | x_i) \log_2 \frac{2p_E(\xi | x_i)}{p_E(\xi | x_i = -1) + p_E(\xi | x_i = +1)} d\xi$$

- $0 \leq I_E \leq 1$

- **Semi analytical approach** to determine the dependency of mutual information at decoder input and output

- Perform encoding for a random information sequence $\mathbf{u} \rightarrow \mathbf{c} = f(\mathbf{u})$ and $\mathbf{x} = 1-2\mathbf{c}$
- Transmit BPSK signals over AWGN channel $\mathbf{y} = \mathbf{x} + \mathbf{n}$
- For given I_A determine σ_A using the inverse J-function $\sigma_A = J^{-1}(I_A)$
- Model a-priori information using analytical model: $\mathbf{A} = \mu_A \mathbf{x} + \mathbf{n}_A$
- Perform decoding of noisy receive signal \mathbf{y} using a-priori information \mathbf{A}
- Determine mutual information I_E for extrinsic information using histogram for approximating pdf $p_E(\xi | x_i)$

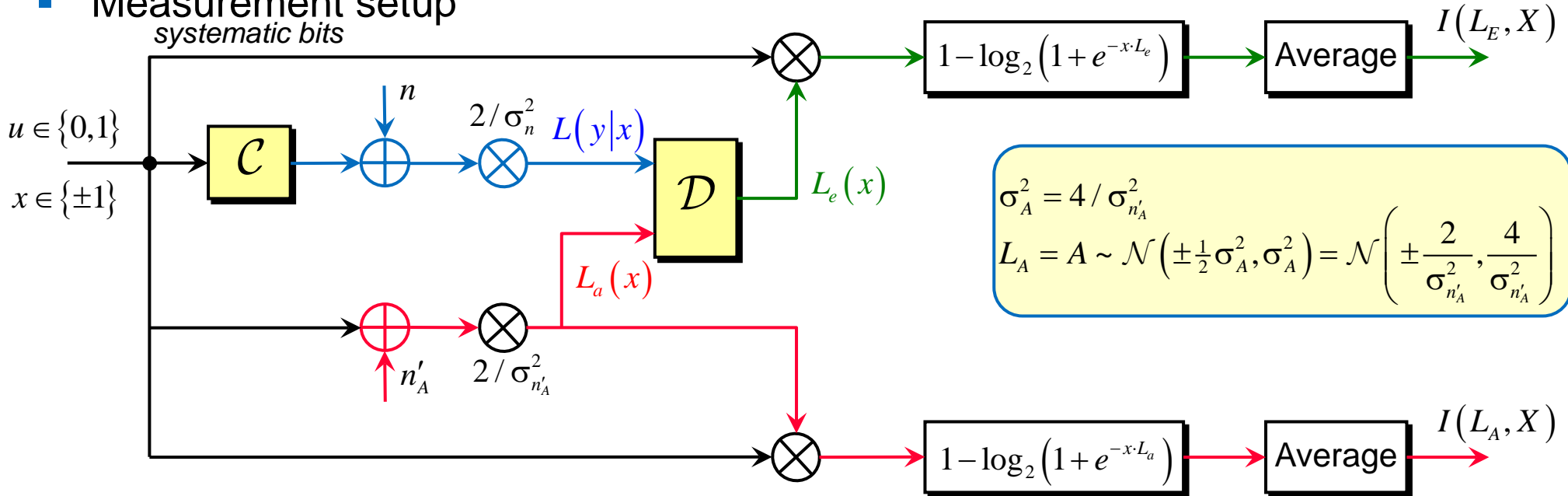
→ **Transfer characteristic** shows dependency of I_E and I_A $I_E = Tr(I_A, E_b / N_0)$

Measurement of the Mutual Information

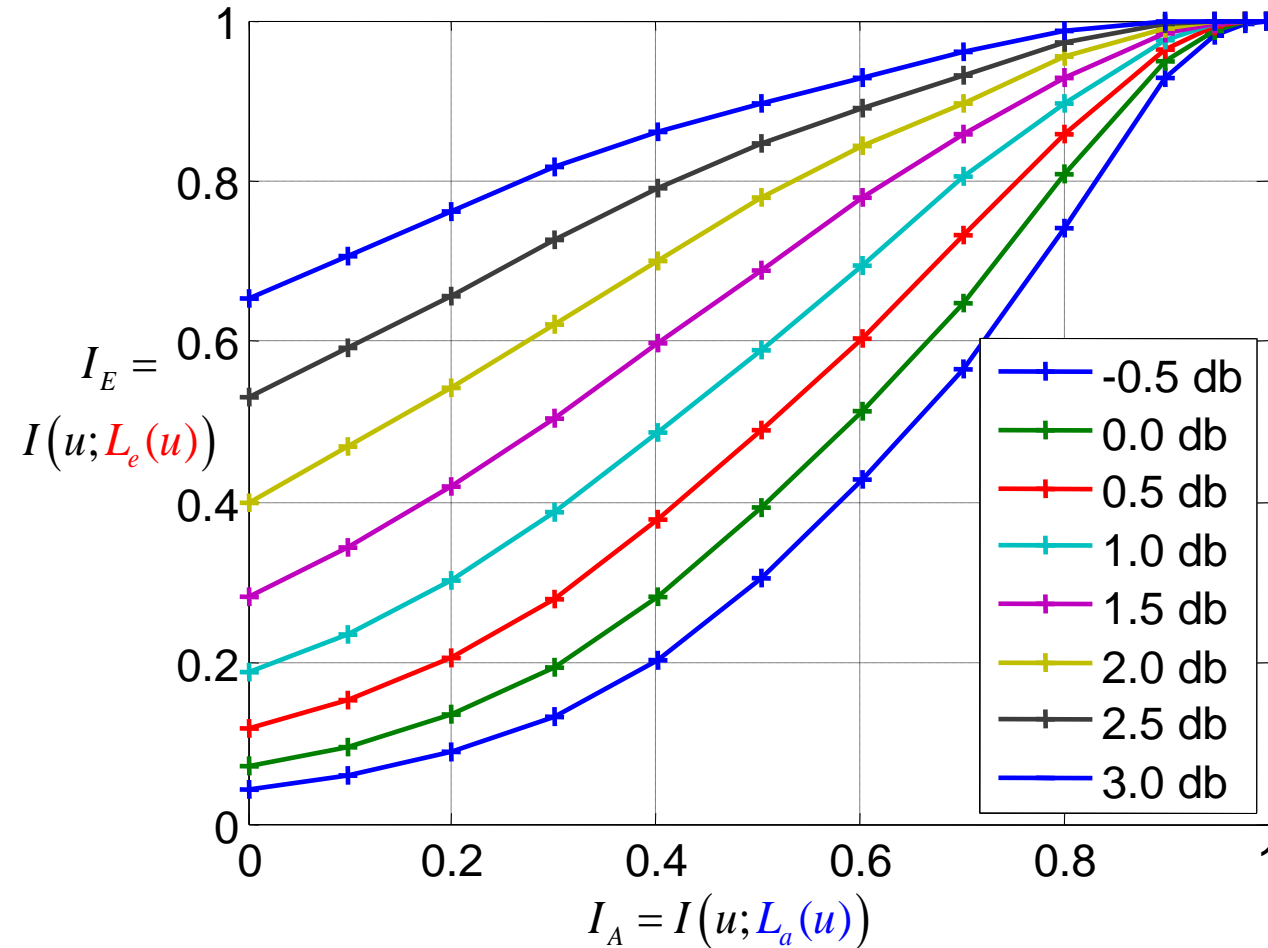
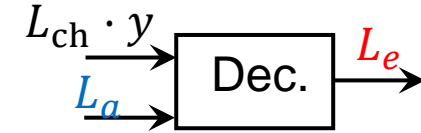
- By application of ergodic theorem (expectation is replaced by time average), the mutual information can be measured for large number N of samples

$$I(L; X) = 1 - E \left\{ \log_2 (1 + e^{-L}) \right\} \approx 1 - \frac{1}{N} \sum_{n=1}^N \log_2 (1 + e^{-x_n \cdot L_n})$$

- Measurement setup

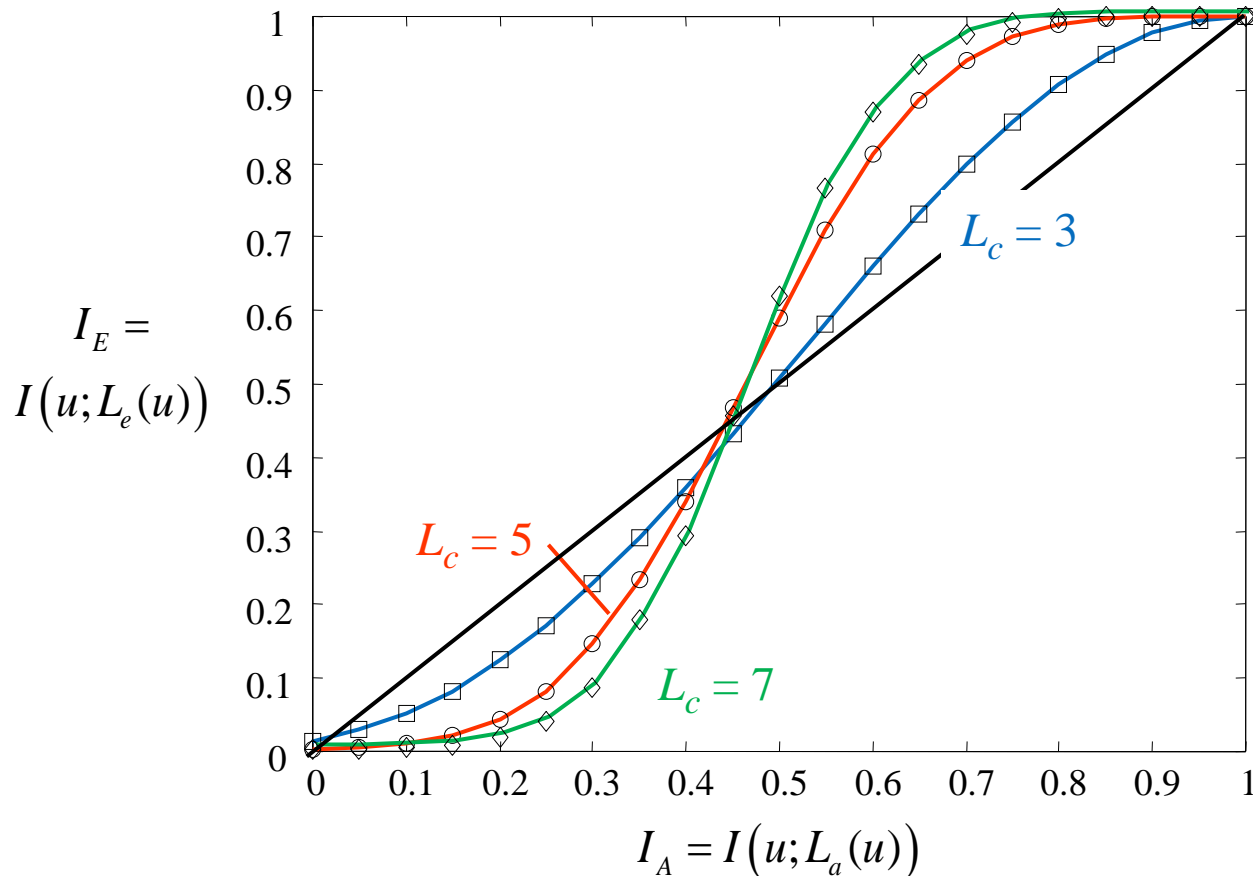


Dependency of Mutual Information at Decoder Input and Output



- Transfer characteristic for $(37,23_r)_8$ - RSC code
 - Decoder processes $L(y|x)$ and $L_a(x)$
- Observations
 - I_E increases with growing SNR and I_A
 - $I_A=0 \rightarrow$ no a-priori information available
 - $I_A=1 \rightarrow$ perfect a-priori $\rightarrow I_E$ is reliable regardless of SNR
 - For high SNR, nearly no a-priori information is required for good decoding results

Behavior of different Convolutional Codes

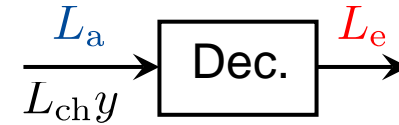


- Transfer characteristic if only a-priori information is provided to the decoder (c.f. serial concatenation)
- Weak codes better for low a-priori information
- Strong codes better for high a-priori information
- Point of intersection for all convolutional codes close to (0.5,0.5) (explanation for this behavior unknown!)

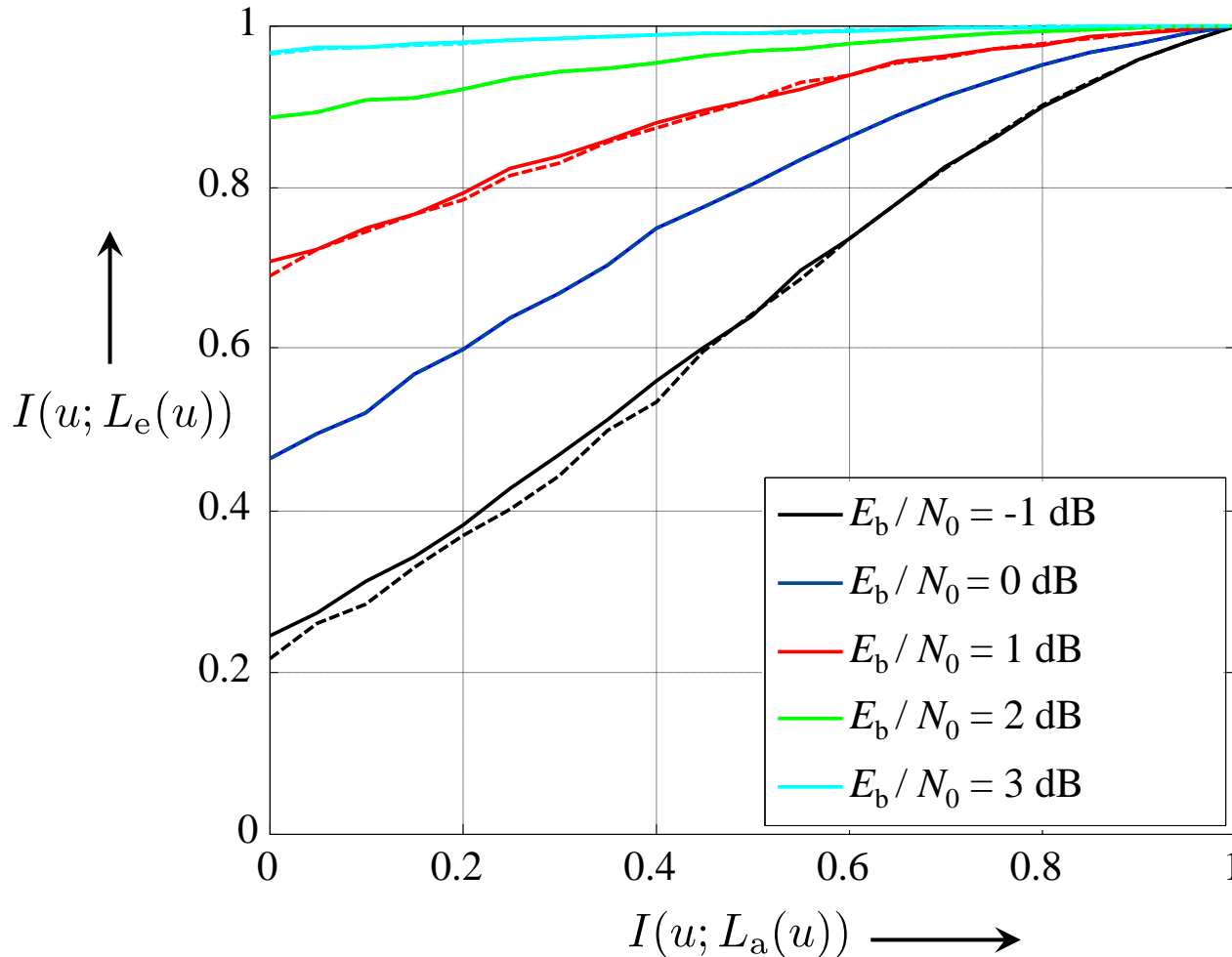
Serial concatenation: Outer decoder gets only a-priori information of inner decoder
→ Transfer function of outer decoder is independent of SNR



Comparison of MAP and Max-Log-MAP

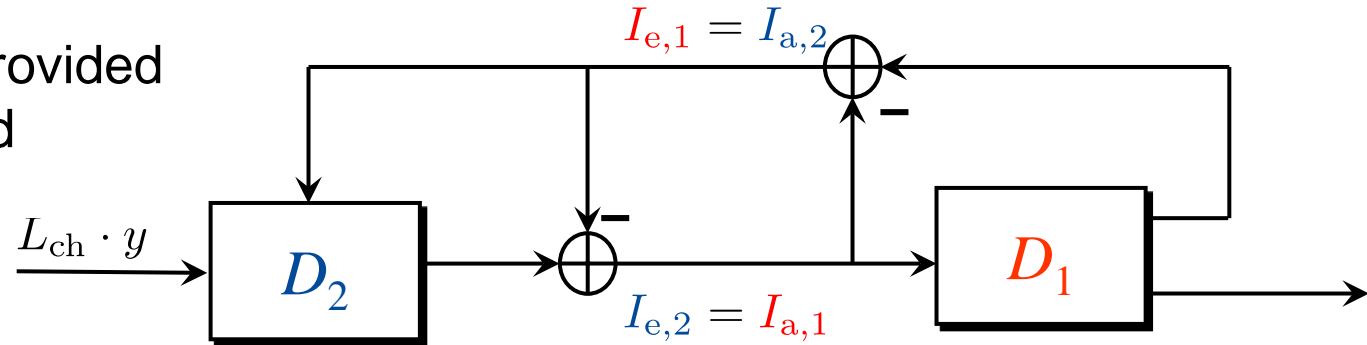


- High channel SNR leads to high extrinsic information
- Large a-priori information can compensate bad channel conditions
- Max-Log-MAP decoder performs nearly as good as optimal MAP decoder



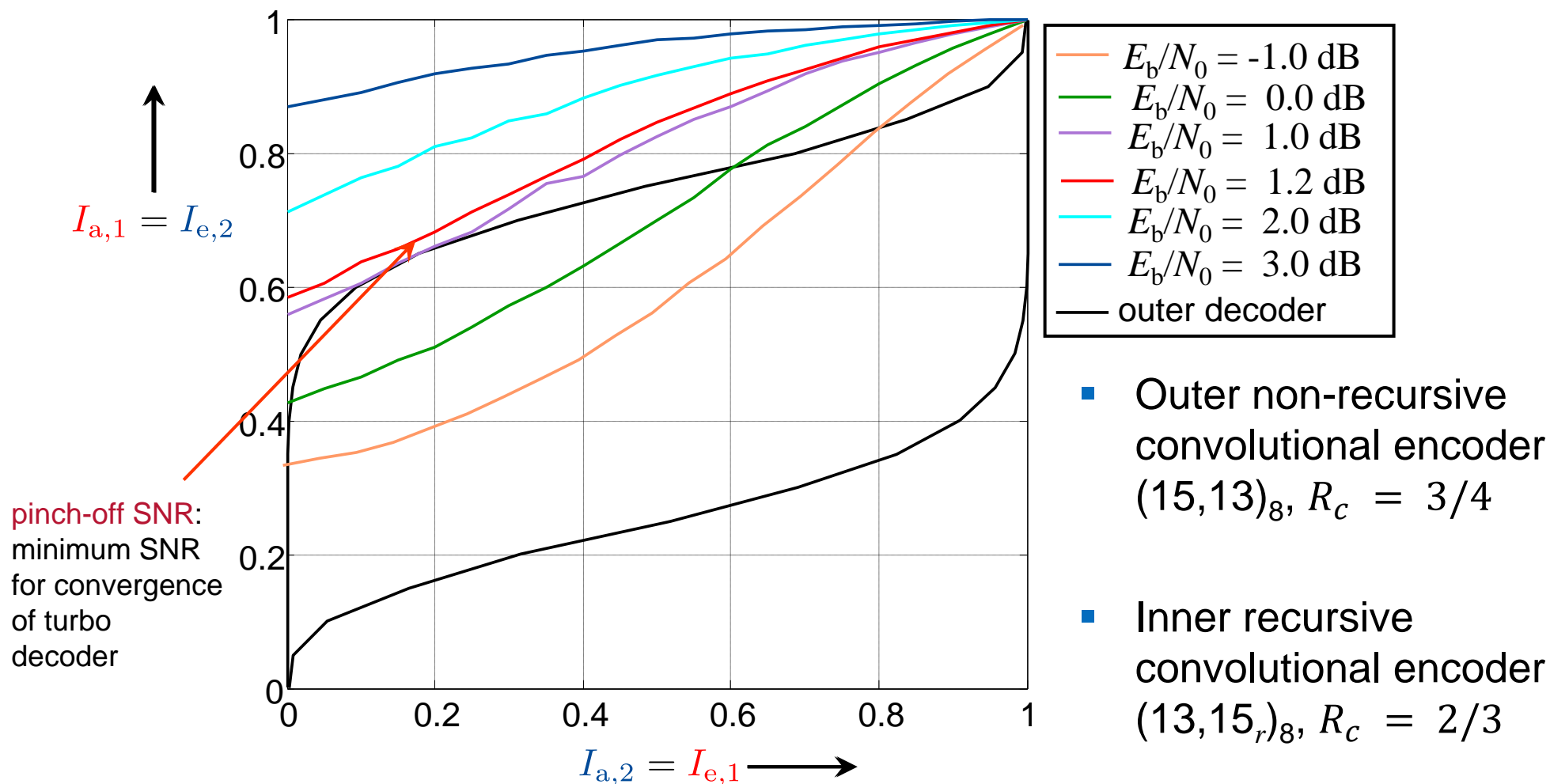
EXtrinsic Information Transfer (EXIT) Charts

- Extrinsic information provided by one decoder is used as a-priori information for other decoder

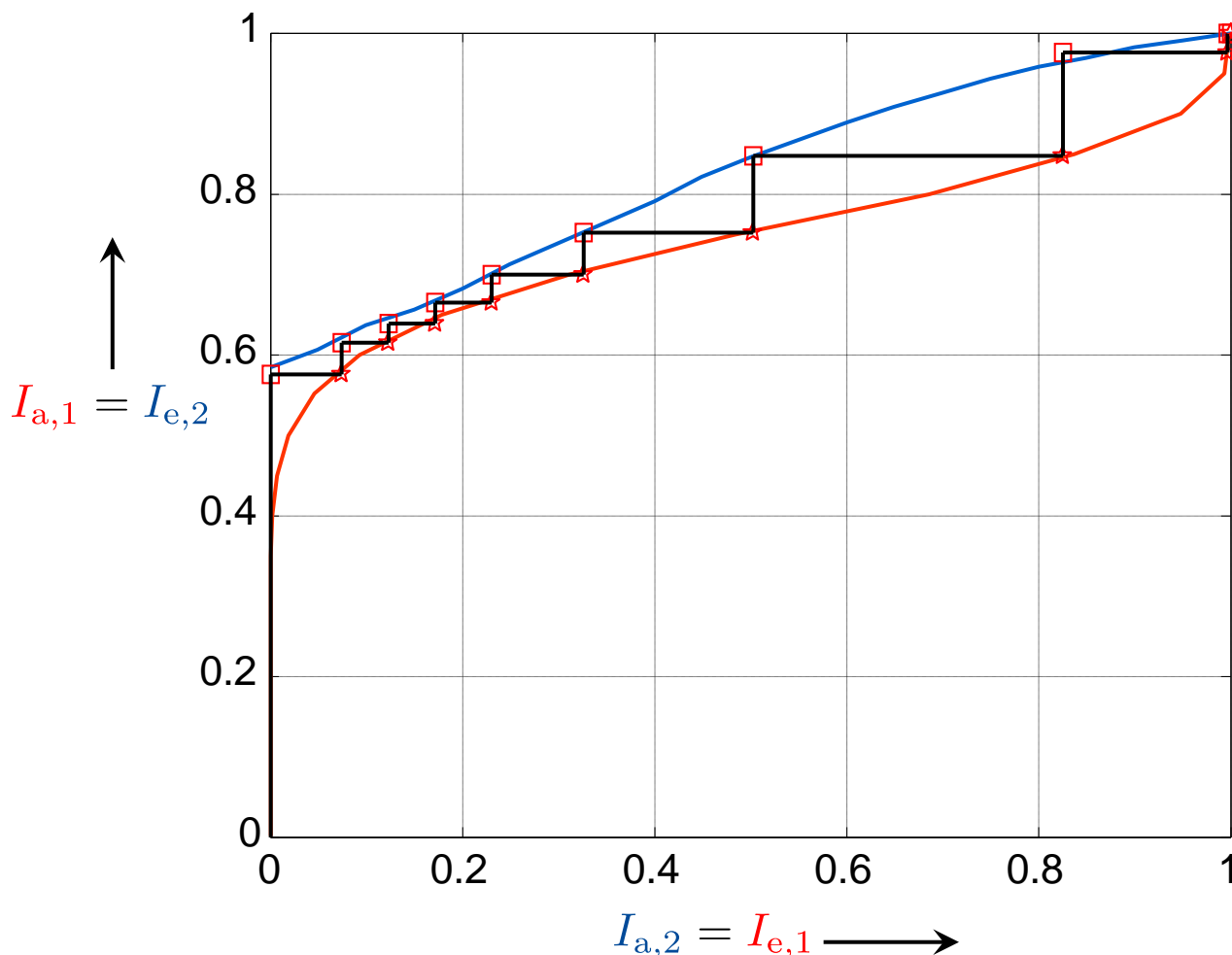


- For EXIT charts the transfer function of both constituent codes are drawn into one diagram with exchanging the abscissa and ordinate for the second code
- Assumptions
 - A large interleaver is assumed to assure statistical independence of I_A and I_E
 - For inner decoders in a serial concatenated scheme and for parallel concatenated schemes the input parameters are L_{ch} and I_A
 - For outer decoders in a serial concatenation only $I_A^{(outer)}$ appears as input which is taken from the interleaved signal $I_E^{(inner)}$
(Transfer function of outer decoder is independent of SNR)

EXIT Charts for Serial Concatenation



EXIT Charts for Serial Concatenation



- Outer non-recursive convolutional encoder $(15,13)_8, R_c = 3/4$
- Inner recursive convolutional encoder $(13,15_r)_8, R_c = 2/3$

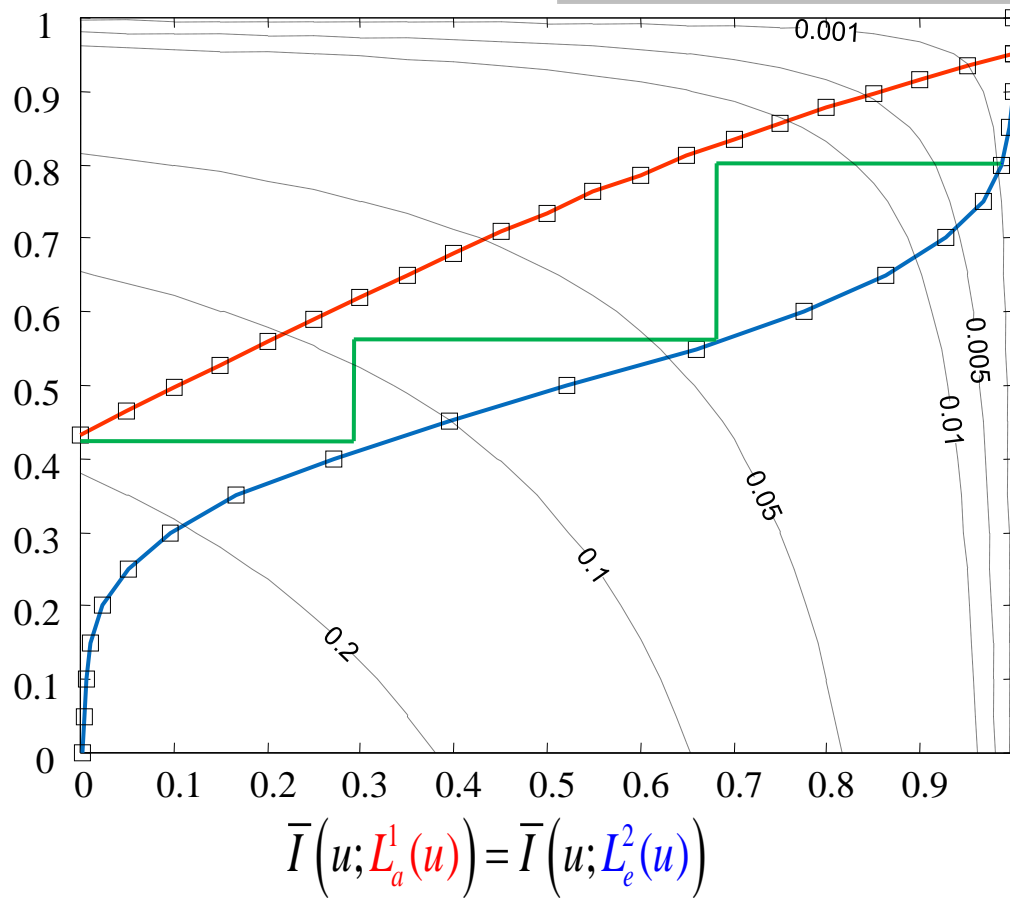
EXtrinsic Information Transfer (EXIT) Charts

$$P_b \approx \frac{1}{2} \operatorname{erfc} \left(\frac{1}{2\sqrt{2}} \sqrt{8R_c \frac{E_b}{N_0} + J^{-1}(I_A)^2 + J^{-1}(I_E)^2} \right)$$

Outer convolutional code

Inner Walsh-Hadamard code

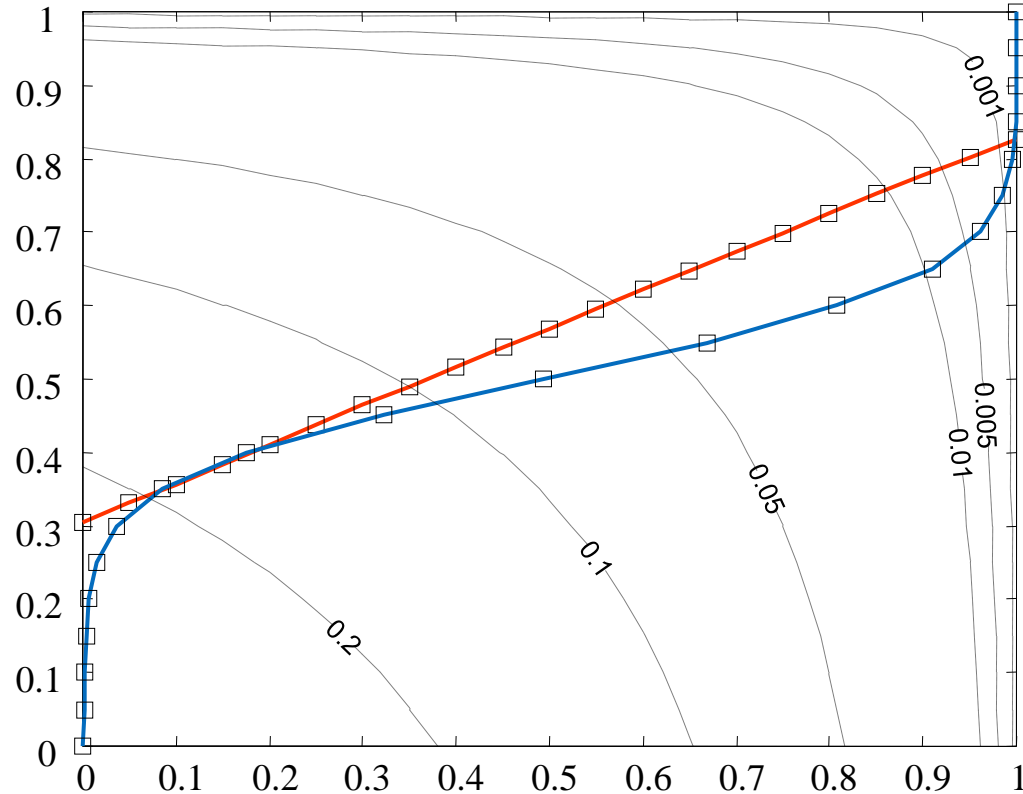
$$\bar{I}(u; L_e^1(u)) = \bar{I}(u; L_a^2(u))$$



EXtrinsic Information Transfer (EXIT) Charts

- Determining **pinch-off SNR**: minimum SNR for which convergence is maintained

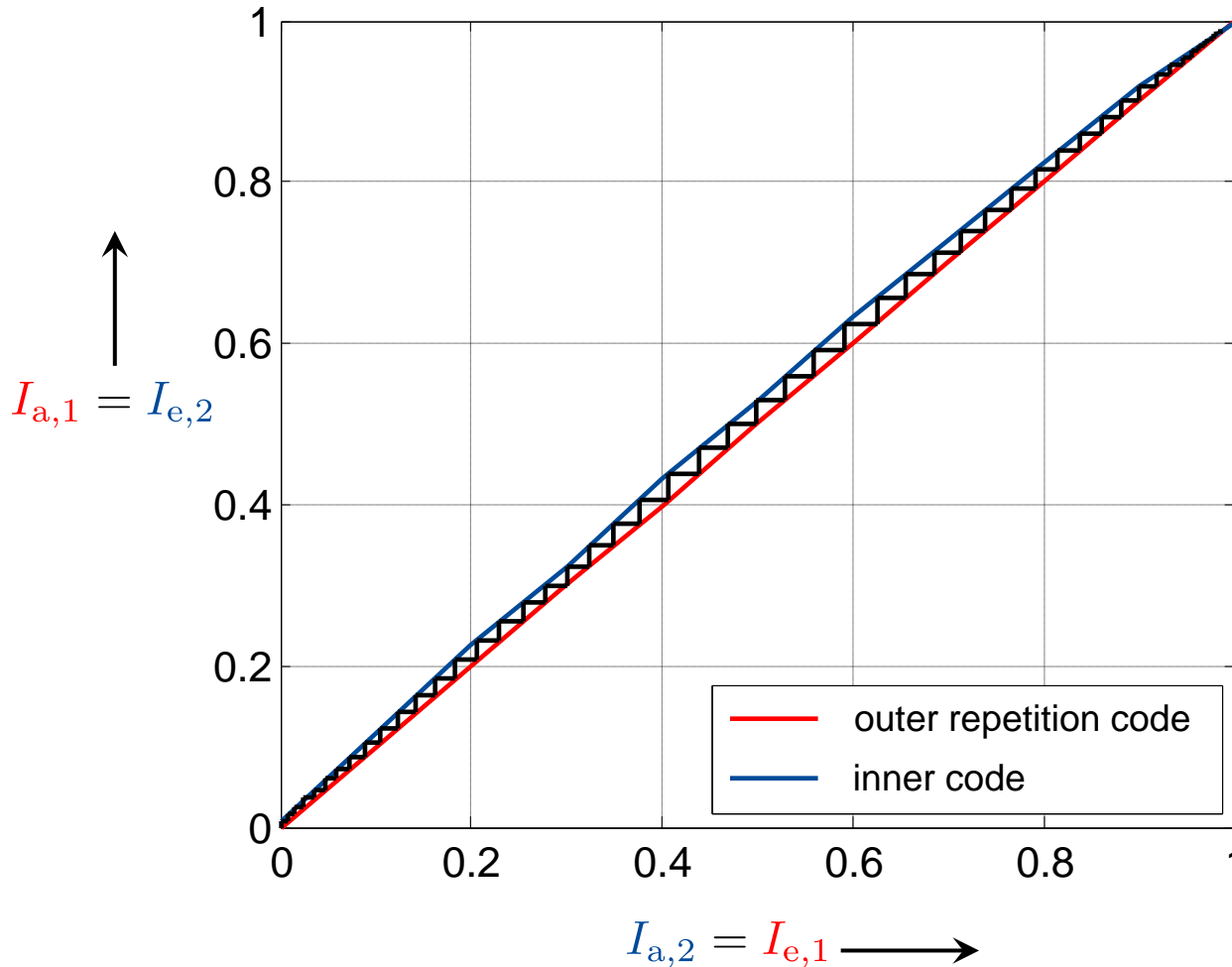
$$\bar{I}(u; L_e^1(u)) = \bar{I}(u; L_a^2(u))$$



$$10\log_{10}(E_b/N_0) = -0.3 \text{ dB}$$

$$\bar{I}(u; L_a^1(u)) = \bar{I}(u; L_e^2(u))$$

Code Design for Half-Rate Repeat-Accumulate Code



Signal-to-Noise ratio

$$10 \log_{10} \left(\frac{E_s}{N_0} \right) = 0.5 \text{ dB}$$

Outer repetition code

$$R_c = 1/2$$

Inner recursive
convolutional encoder

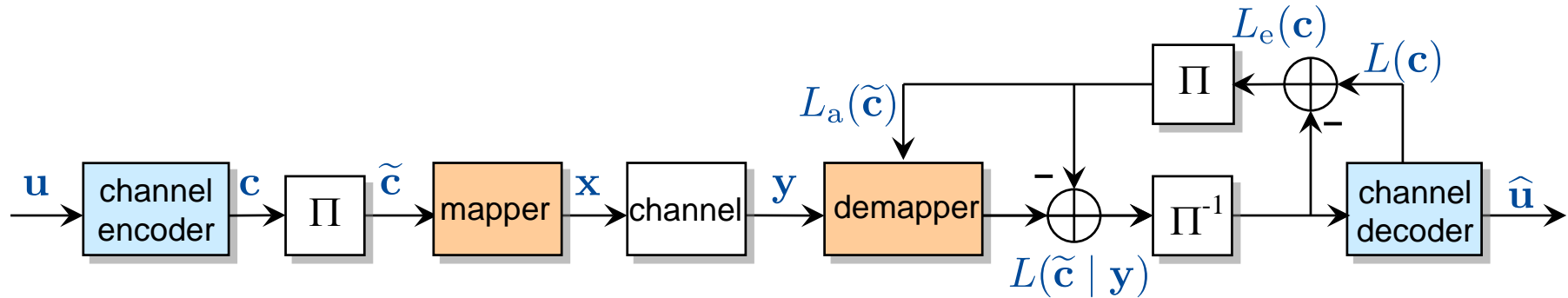
$$g_1 = 1_8, g_2 = 7_8/15_8$$

$$R_c = 1$$

Bitinterleaved Coded Modulation

- General Structure for Serially Concatenated Blocks
- Calculation of LLRs
- Simulation Results

Bit-Interleaved Coded Modulation (BICM)



- Coded transmission with higher order modulation:
 - Binary vector of length m is mapped to one of 2^m symbols of the alphabet \mathbb{X}
 - Usually Gray mapping employed $x \in \mathbb{X} \rightarrow$ minimizes bit error probability without channel coding
 - Good properties regarding the capacity of a BICM system
- Interpretation as serially concatenated system
 - Insertion of interleaver between encoder and mapper leads to pseudo random mapping of bits onto specific levels and is crucial for iterative turbo detection
- Iterative detection and decoding: demapper and decoder exchange extrinsic information
- How to perform turbo detection / decoding?
- Are there better mapping strategies than Gray mapping?

Soft-Output Demapping

- LLR for each of the m bits (for one specific time instant k):

$$\begin{aligned}
 L^{\text{dem}}(\tilde{c}_\mu) &= L(\tilde{c}_\mu | y) = \ln \frac{p(y, \tilde{c}_\mu = 0)}{p(y, \tilde{c}_\mu = 1)} = \ln \frac{\sum_{\mathbf{c} \in \text{GF}(2)^m, c_\mu = 0} p(y|\mathbf{c}) \cdot \Pr\{\mathbf{c}\}}{\sum_{\mathbf{c} \in \text{GF}(2)^m, c_\mu = 1} p(y|\mathbf{c}) \cdot \Pr\{\mathbf{c}\}} \\
 &= \ln \frac{\sum_{x \in \mathbb{X}, c_\mu = 0} p(y|x) \cdot \Pr\{x\}}{\sum_{x \in \mathbb{X}, c_\mu = 1} p(y|x) \cdot \Pr\{x\}} = \ln \frac{\sum_{x \in \mathbb{X}_\mu^0} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1}^m \Pr\{c_v(x)\}}{\sum_{x \in \mathbb{X}_\mu^1} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1}^m \Pr\{c_v(x)\}}
 \end{aligned}$$

- A priori information $L_a(\tilde{c}_v)$ provided by decoder

$$\prod_{v=1}^m \Pr\{c_v(x)\} = \prod_{v=1}^m \frac{e^{-c_v(x)L_a(\tilde{c}_v)}}{1 + e^{-L_a(\tilde{c}_v)}}$$

Soft-Output Demapping

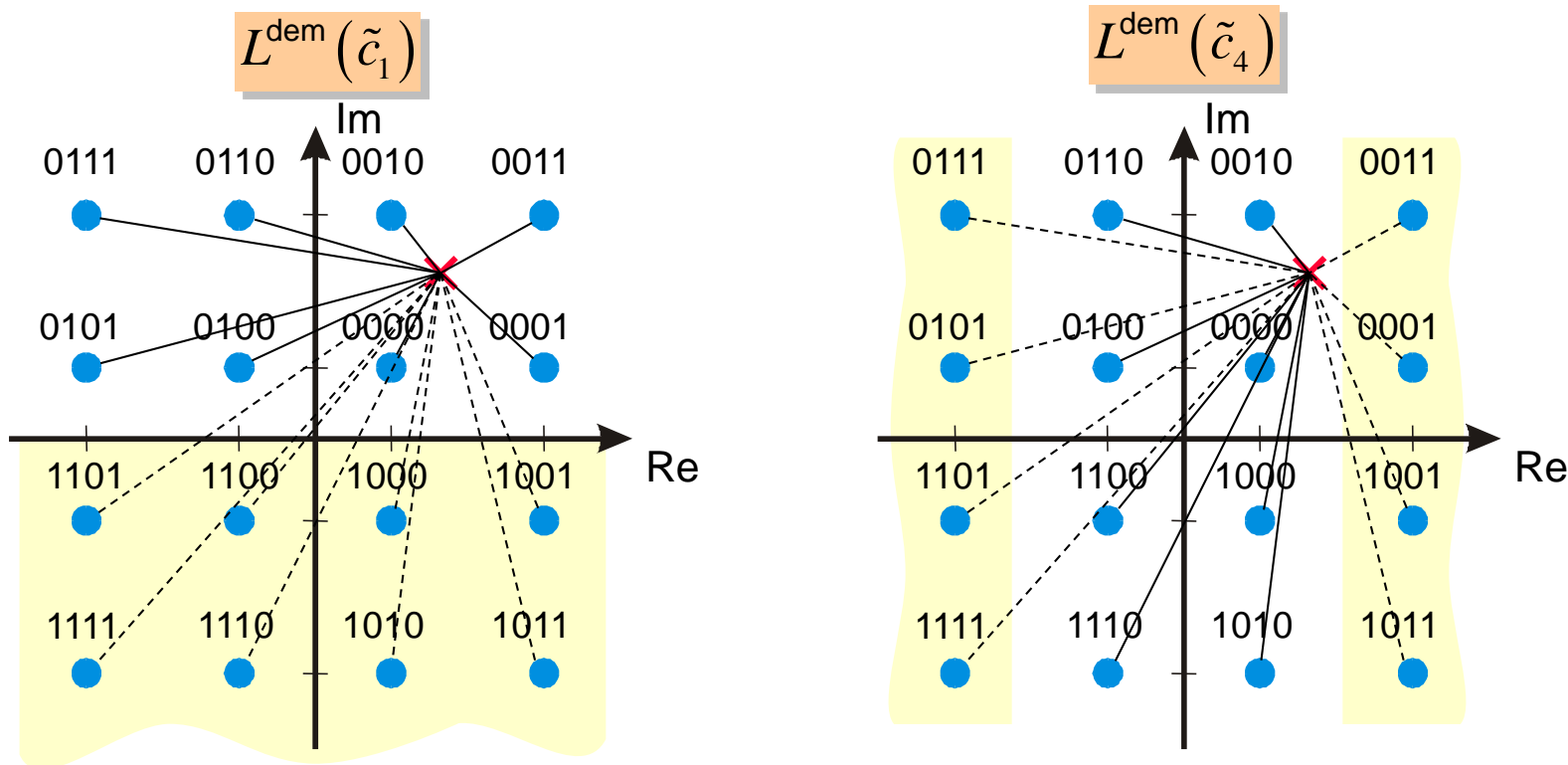
- Denominator of **a priori information** cancels when inserted into $L^{\text{dem}}(\tilde{c}_\mu)$

$$L^{\text{dem}}(\tilde{c}_\mu) = L(\tilde{c}_\mu | y) = \ln \frac{\sum_{x \in \mathbb{X}_\mu^0} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1}^m e^{-c_v(x)L_a(\tilde{c}_v)}}{\sum_{x \in \mathbb{X}_\mu^1} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1}^m e^{-c_v(x)L_a(\tilde{c}_v)}}$$

- Intrinsic information** $L_i^{\text{dem}}(\tilde{c}_\mu)$ is independent of a priori information $L_a(\tilde{c}_\mu)$

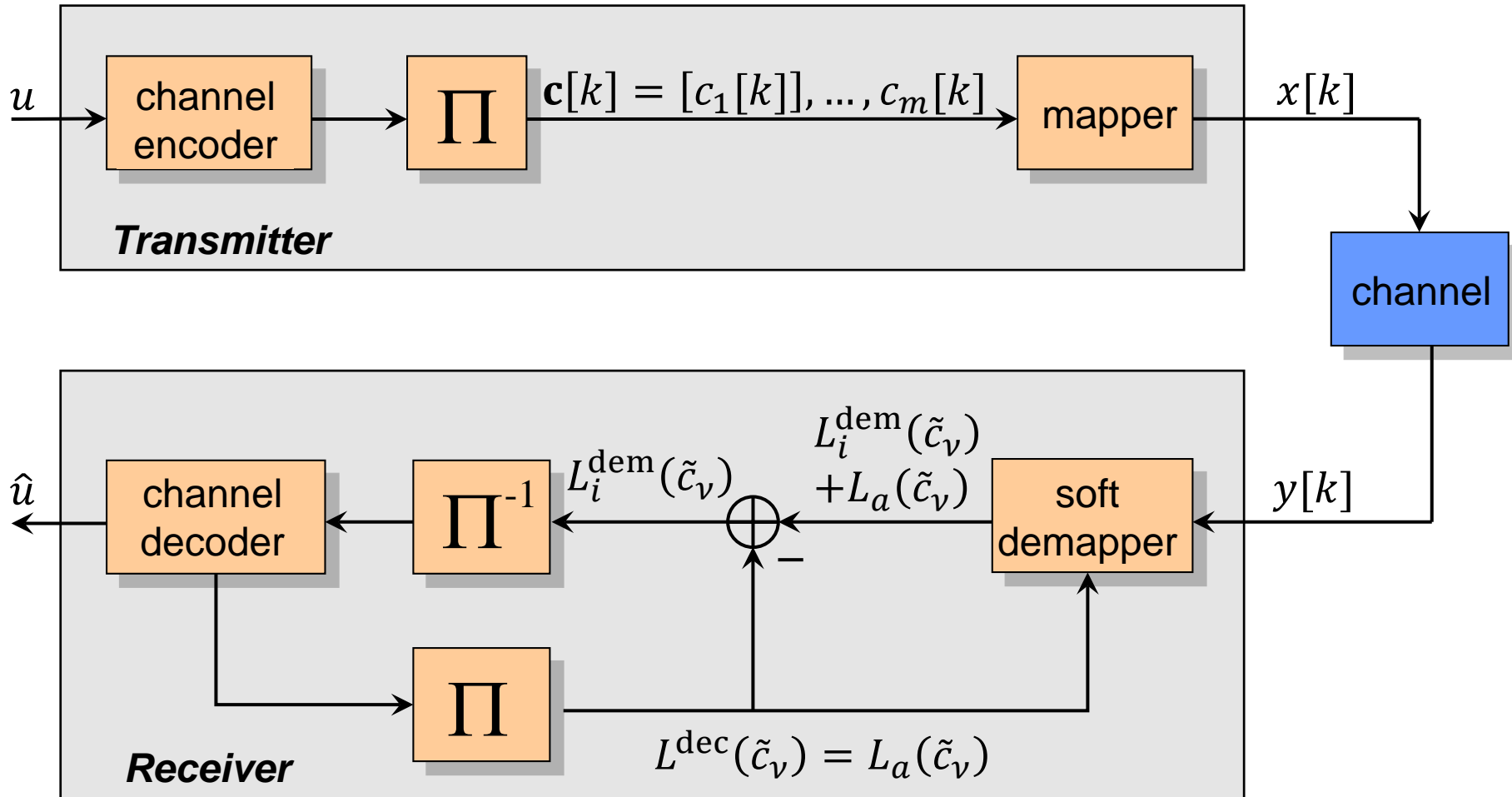
$$\begin{aligned} L_i^{\text{dem}}(\tilde{c}_\mu) &= L^{\text{dem}}(\tilde{c}_\mu) - L_a(\tilde{c}_\mu) \\ &= \ln \frac{\sum_{x \in \mathbb{X}_\mu^0} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1, v \neq \mu}^m e^{-c_v(x)L_a(\tilde{c}_v)}}{\sum_{x \in \mathbb{X}_\mu^1} \exp\left(-\frac{|y-x|^2}{\sigma_n^2}\right) \cdot \prod_{v=1, v \neq \mu}^m e^{-c_v(x)L_a(\tilde{c}_v)}} \end{aligned}$$

Soft-Output Demapping for 16-QAM

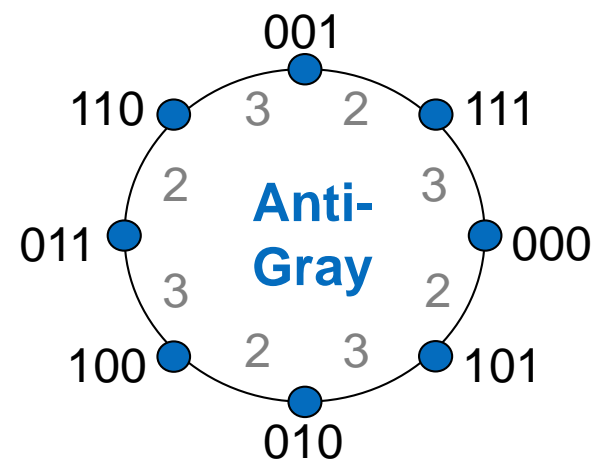
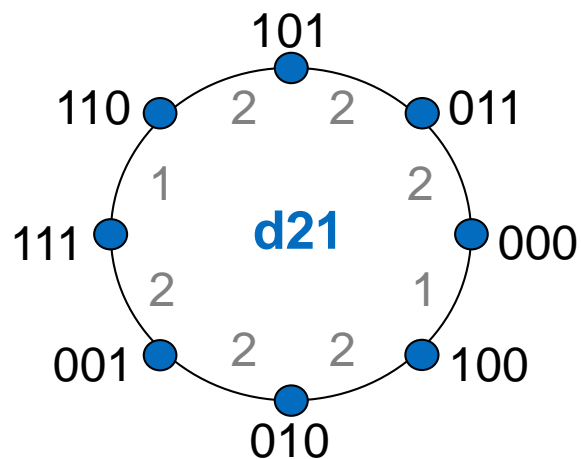
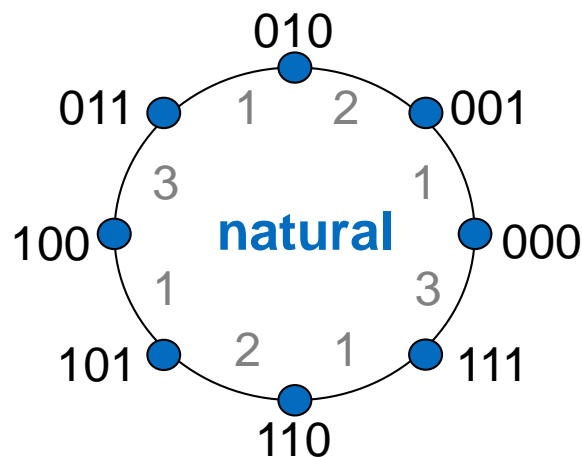
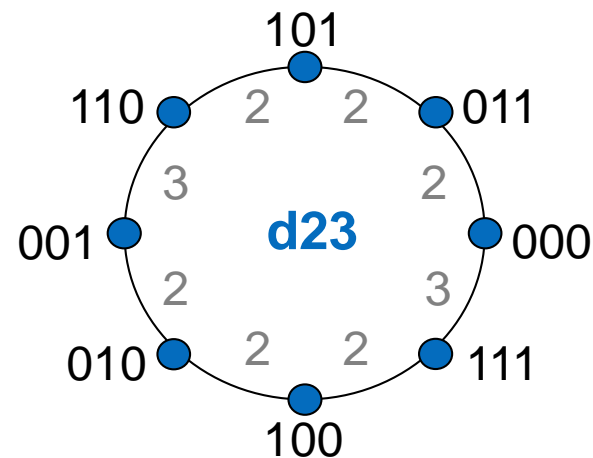
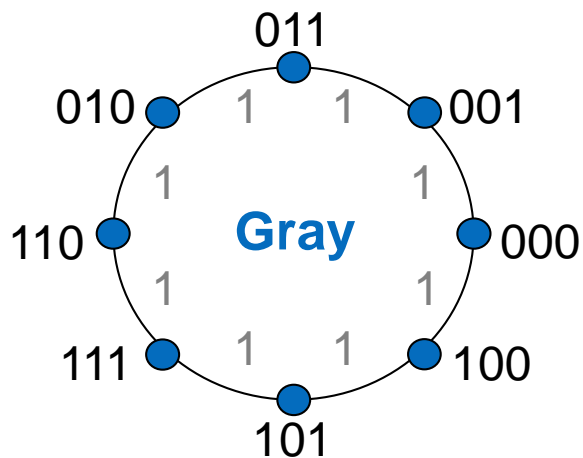


$$L^{\text{dem}}(\tilde{c}_1) = \ln \frac{\sum_{x \in \mathbb{X}_1^0} \exp\left(-\frac{1}{\sigma_n^2} |y - x|^2\right) \cdot \prod_{v=1}^m \Pr\{c_v(x)\}}{\sum_{x \in \mathbb{X}_1^1} \exp\left(-\frac{1}{\sigma_n^2} |y - x|^2\right) \cdot \prod_{v=1}^m \Pr\{c_v(x)\}}$$

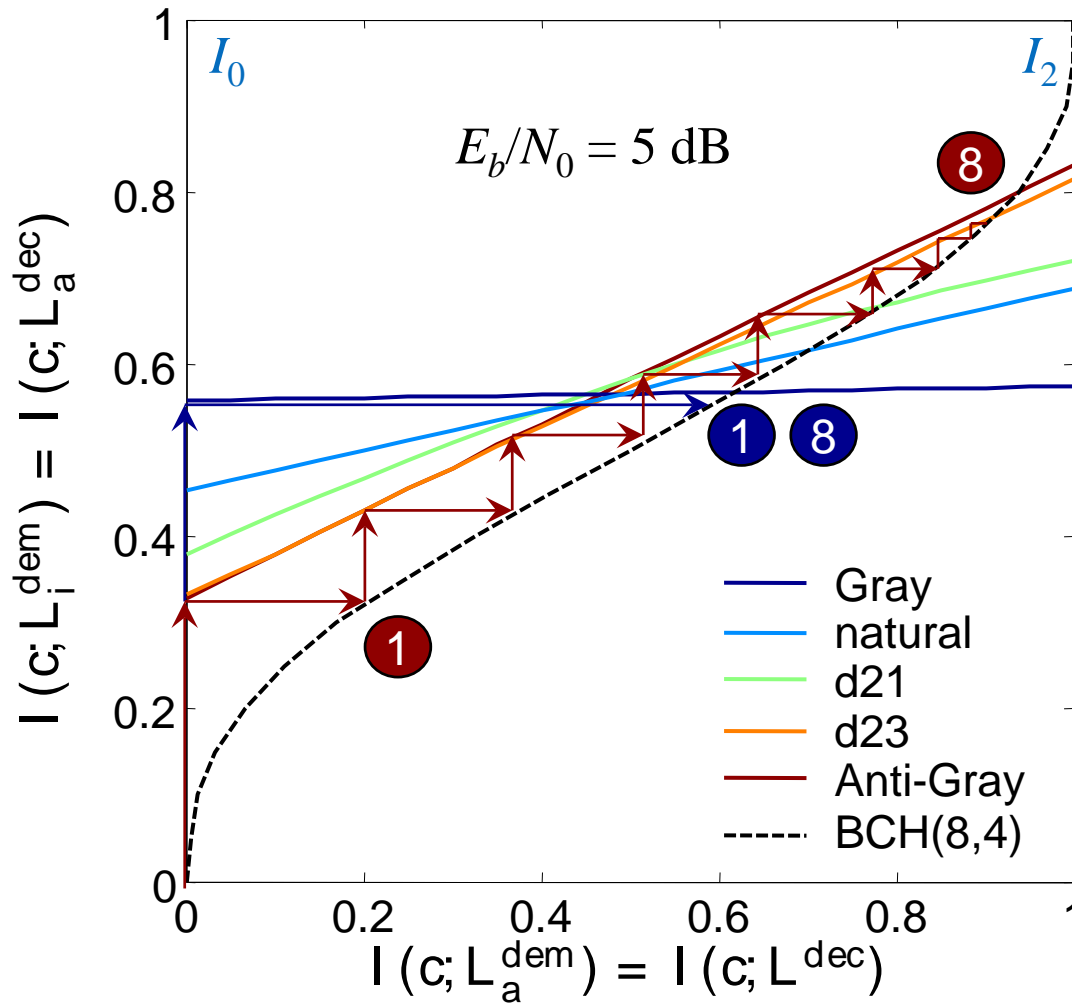
System Model for BICM



Selected Bit-Mappings for 8-PSK

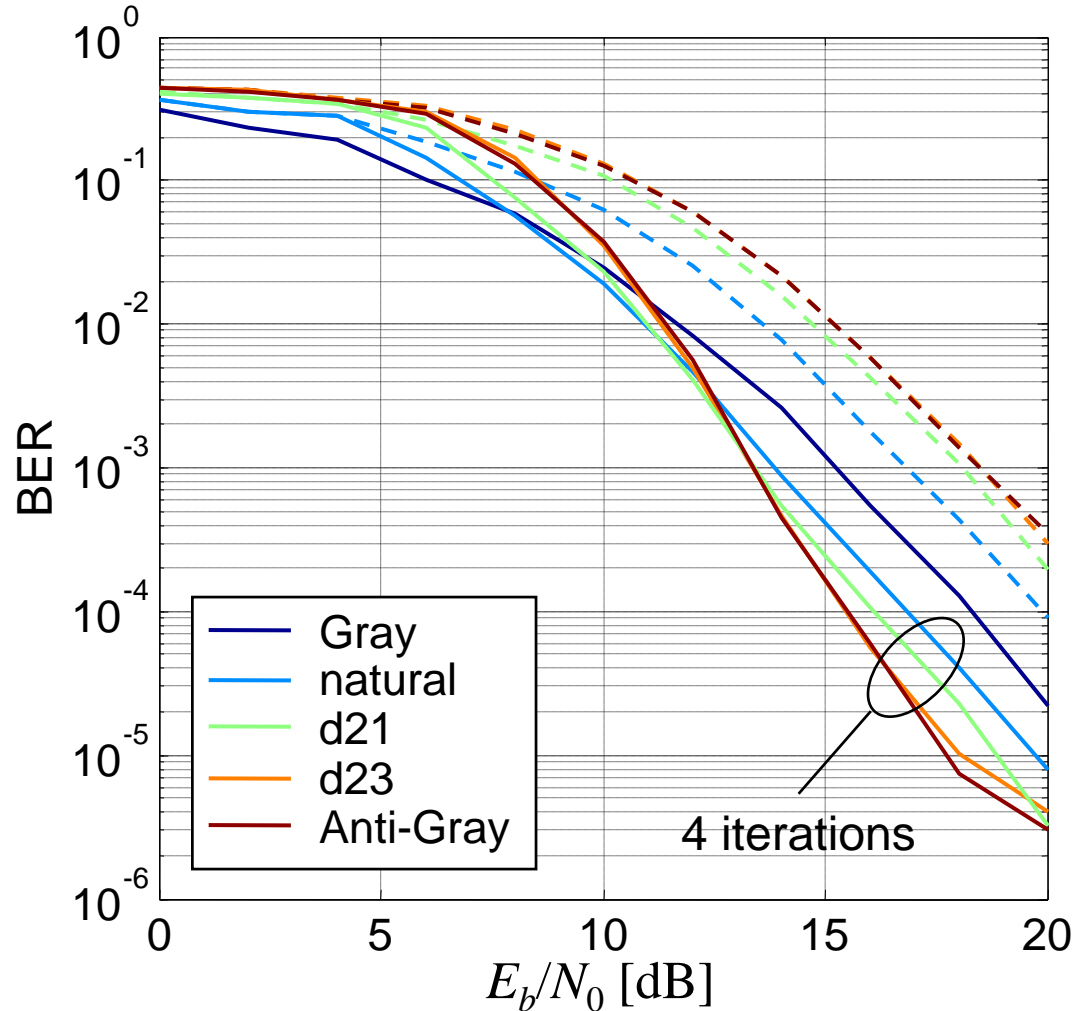


EXtrinsic Information Transfer Charts



- Demapper: *a priori* information
→ mutual information $I(c; L_a^{\text{dem}})$
- Detection and decoding only once
 - Gray is best
- Iterative detection and decoding
 - Anti-Gray is best

Bit Error Rates



- Simulation parameters
 - BCH(8,4)
 - 8-PSK
 - Alamouti scheme
 - 360 coded bits per frame
 - Independent Rayleigh fading
 - Channel const. for 24 symbols
- First detection and decoding
 - Gray good, Anti-Gray bad
- After four iterations
 - ◆ Anti-Gray is best
- Same results as predicted by EXIT charts

Low Density Parity Check Codes

- Definition and properties of LDPC codes
- Iterative decoding
- Simulation results

LDPC Codes

- **Low Density Parity Check Codes**
 - Invented by Robert G. Gallager in his PhD thesis, 1963
 - Re-invented by David J.C. Kay in 1999
- LDPC codes are linear block codes with sparse parity check matrix \mathbf{H}
→ contains relatively few '1' spread among many '0' (for binary codes)
- Iteratively decoded on a **factor graph** of the check matrix
- Advantages
 - Good codes
 - Low decoding complexity

Introduction

- Recall: For every linear binary (n, k) code \mathcal{C} with code rate $R_c = k/n$
 - There is a **generator matrix** $\mathbf{G} \in \text{GF}(q)^{k \times n}$ such that code words $\mathbf{x} \in \text{GF}(q)^n$ and info words $\mathbf{u} \in \text{GF}(q)^k$ are related by

$$\mathbf{x} = \mathbf{u} \cdot \mathbf{G}$$

- There is a **parity-check** matrix $\mathbf{H} \in \text{GF}(q)^{m \times n}$ of $\text{rank}\{\mathbf{H}\} = n-k$, such that

$$\mathbf{x} \cdot \mathbf{H}^T = \mathbf{0}$$

- Relation of generator and parity check matrix

$$\mathbf{G} \cdot \mathbf{H}^T = \mathbf{0}$$

Regular LDPC-Codes

- **Definition:** A regular (d_v, d_c) -LDPC code of length n is defined by a parity-check matrix $\mathbf{H} \in \text{GF}(q)^{m \times n}$ with d_v ones in each column and d_c ones in each row. The dimension of the code (info word length) is $k = n - \text{rank}\{\mathbf{H}\}$
- Example:
 - $n = 8, m = 6, k = n - \text{rank}\{\mathbf{H}\} = 4$ (!), $R_C = 1/2$
 - $d_v = 3, d_c = 4$

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \end{bmatrix}$$

Regular LDPC-Codes

- **Design Rate:** The true rate R_C and the design rate R_d are defined as

$$R_C = \frac{k}{n} \quad \text{and} \quad R_d = 1 - \frac{d_v}{d_c} \quad \text{with} \quad R_C \geq R_d$$

- Proof: The number of ones in the check matrix $m \cdot d_c = n \cdot d_v$. Some parity check equations may be redundant, i.e., $m \geq n - k$, and thus $\frac{k}{n} = 1 - \frac{n - k}{n} \geq 1 - \frac{m}{n} = 1 - \frac{d_v}{d_c}$
- The check matrices can be constructed randomly or deterministic
- **Encoding**
 - LDPC codes are usually systematically encoded, i.e., by a systematic generator matrix $\mathbf{G} = \left[\mathbf{I}_{k \times k} \mid \mathbf{P}_{k \times n - k} \right]$
 - The matrix \mathbf{P} can be found by transforming \mathbf{H} into another check matrix of the code, that has the form

$$\mathbf{H}' = \left[-\mathbf{P}_{k \times n - k}^T \mid \mathbf{I}_{n - k \times n - k} \right]$$

Factor Graph

- A **factor graph** of a code is a graphical representation of the code constraints defined by a parity-check matrix of this code

$$\mathbf{x} \cdot \mathbf{H}^T = \mathbf{0}$$

- The factor graph is a **bipartite** graph with
 - a **variable node** for each code symbol,
 - a **check node** for each check equation,
 - an **edge** between a variable node and a check node if the code symbol participates in the check equation
- Notice that each edge corresponds to one '1' in the check matrix.

Factor Graph

- Example:

$$\mathbf{x} \cdot \mathbf{H}^T = \begin{bmatrix} x_0 & x_1 & \dots & x_7 \end{bmatrix} \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 \\ 0 & 1 & 0 & 0 & 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 0 & 0 & 0 & 1 & 1 \end{bmatrix}^T = \mathbf{0}$$

$$x_0 \oplus x_3 \oplus x_4 \oplus x_5 = 0$$

$$x_0 \oplus x_2 \oplus x_4 \oplus x_5 = 0$$

$$x_0 \oplus x_2 \oplus x_3 \oplus x_5 = 0$$

$$x_1 \oplus x_3 \oplus x_6 \oplus x_7 = 0$$

$$x_1 \oplus x_4 \oplus x_6 \oplus x_7 = 0$$

$$x_1 \oplus x_2 \oplus x_6 \oplus x_7 = 0$$

chk_0

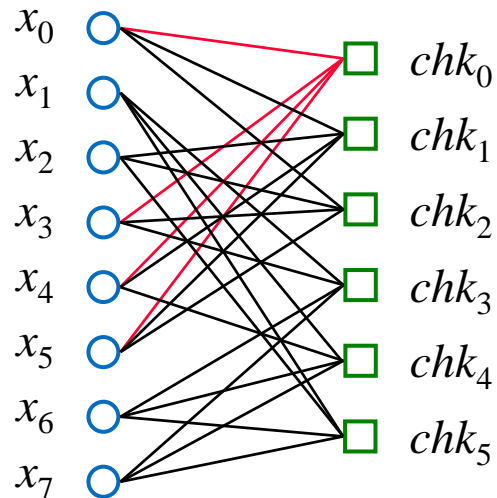
chk_1

chk_2

chk_3

chk_4

chk_5



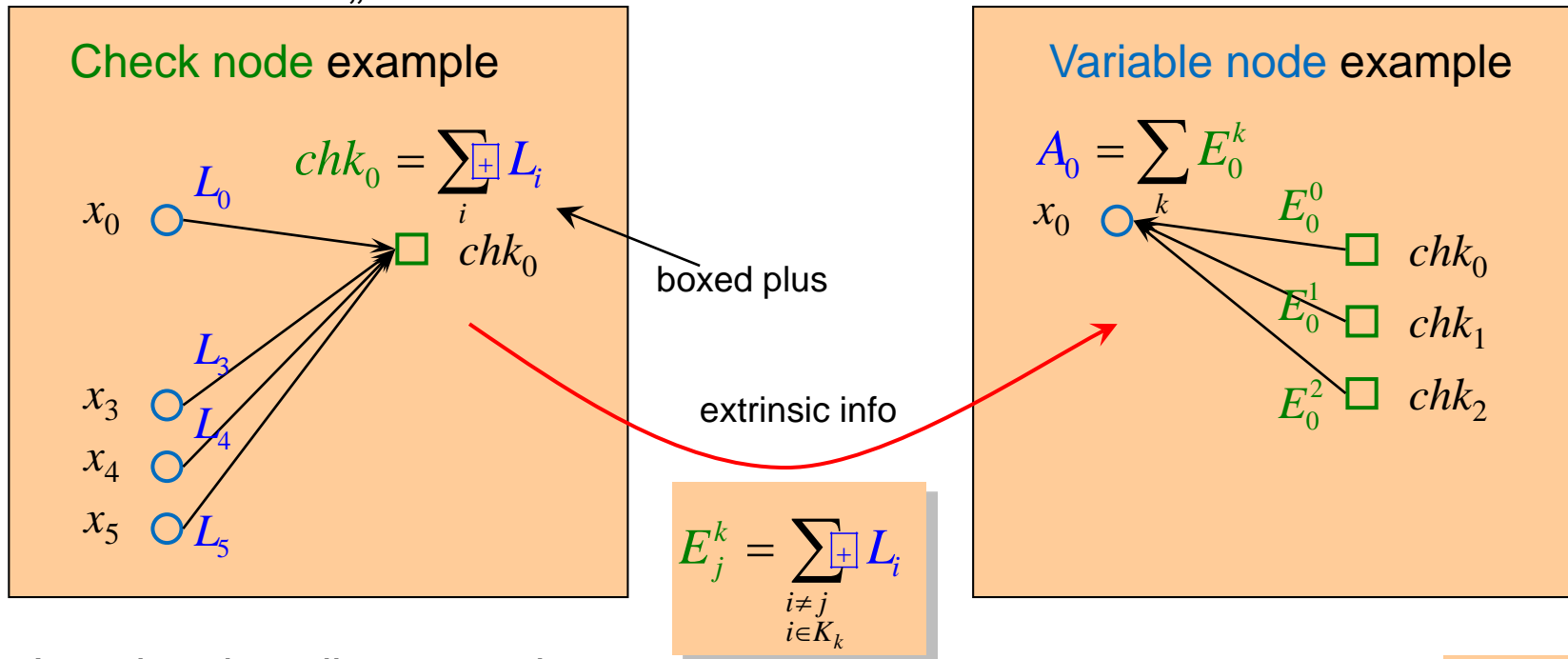
$n = 8$ columns (code word length)

$n - k = 6$ parity check equations

Each **check node** represents one row of parity check matrix

Decoding with the Sum-Product Algorithm

- Similar to Turbo Decoding, extrinsic information is exchanged
 - Check nodes „collect“ extrinsic information from the connected variable nodes
 - Variable nodes „collect“ extrinsic information from the connected check nodes



- Iterative decoding procedure
- Also called „message passing“ or “believe propagation”

Stop if $\mathbf{x} \cdot \mathbf{H}^T = \mathbf{0}$

Decoding with the Sum-Product Algorithm

- First check equation $x_0 \oplus x_3 \oplus x_4 \oplus x_5 = 0$

- Is the check equation fulfilled? $chk_0 = L(x_0) \boxplus L(x_3) \boxplus L(x_4) \boxplus L(x_5)$

- Extrinsic information

$$x_0 = x_3 \oplus x_4 \oplus x_5 \quad \longrightarrow \quad L_e^0(x_0) = L(x_3) \boxplus L(x_4) \boxplus L(x_5)$$

$$L(x_0) = L_{\text{ch}} y_0$$

$$L(x_1) = L_{\text{ch}} y_1$$

$$L(x_2) = L_{\text{ch}} y_2$$

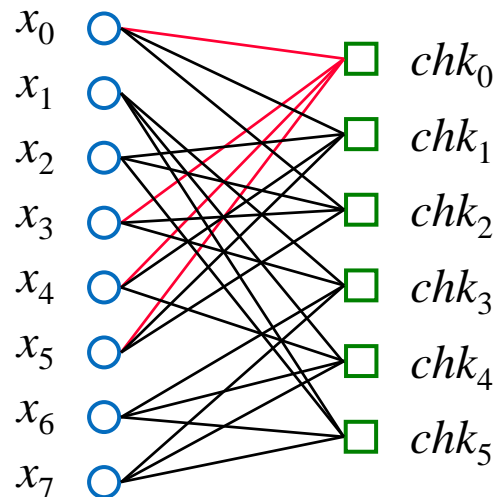
$$L(x_3) = L_{\text{ch}} y_3$$

$$L(x_4) = L_{\text{ch}} y_4$$

$$L(x_5) = L_{\text{ch}} y_5$$

$$L(x_6) = L_{\text{ch}} y_6$$

$$L(x_7) = L_{\text{ch}} y_7$$



$$L_e^0(x_3) = L(x_0) \boxplus L(x_4) \boxplus L(x_5)$$

$$L_e^0(x_4) = L(x_0) \boxplus L(x_3) \boxplus L(x_5)$$

$$L_e^0(x_5) = L(x_0) \boxplus L(x_3) \boxplus L(x_4)$$

Decoding with the Sum-Product Algorithm

- Second check equation $x_0 \oplus x_2 \oplus x_4 \oplus x_5 = 0$



$$L_e^1(x_0) = L(x_2) \boxplus L(x_4) \boxplus L(x_5)$$

$$L_e^1(x_2) = L(x_0) \boxplus L(x_4) \boxplus L(x_5)$$

$$L_e^1(x_4) = L(x_0) \boxplus L(x_2) \boxplus L(x_5)$$

$$L_e^1(x_5) = L(x_0) \boxplus L(x_2) \boxplus L(x_4)$$

- Third check equation $x_0 \oplus x_2 \oplus x_3 \oplus x_5 = 0$

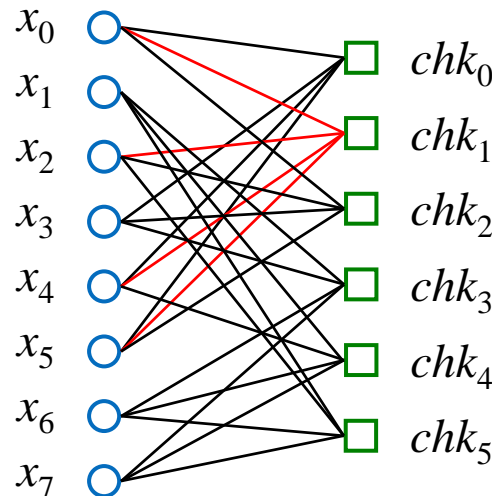


$$L_e^2(x_0) = L(x_2) \boxplus L(x_3) \boxplus L(x_5)$$

$$L_e^2(x_2) = L(x_0) \boxplus L(x_3) \boxplus L(x_5)$$

$$L_e^2(x_3) = L(x_0) \boxplus L(x_2) \boxplus L(x_5)$$

$$L_e^2(x_5) = L(x_0) \boxplus L(x_2) \boxplus L(x_3)$$



...

Decoding with the Sum-Product Algorithm

- Variable update
 - Collect extrinsic information of check nodes and update variable nodes

$$L(x_0) = L_{\text{ch}} y_0 + A_0$$

$$L(x_1) = L_{\text{ch}} y_1 + A_1$$

$$L(x_2) = L_{\text{ch}} y_2 + A_2$$

$$L(x_3) = L_{\text{ch}} y_3 + A_3$$

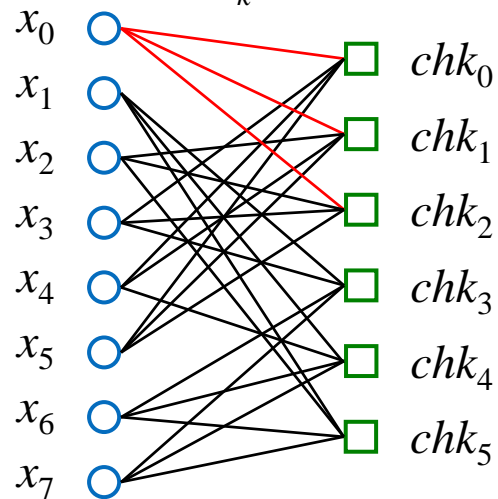
$$L(x_4) = L_{\text{ch}} y_4 + A_4$$

$$L(x_5) = L_{\text{ch}} y_5 + A_5$$

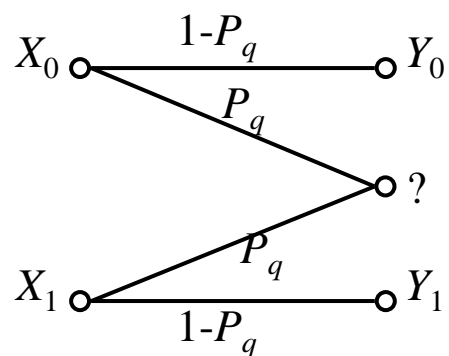
$$L(x_6) = L_{\text{ch}} y_6 + A_6$$

$$L(x_7) = L_{\text{ch}} y_7 + A_0$$

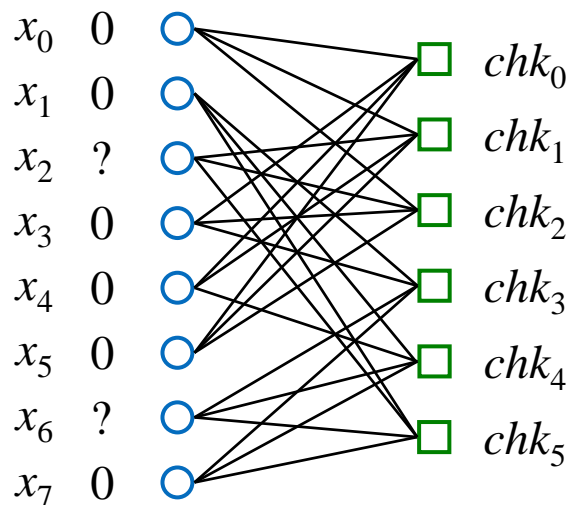
$$A_0 = \sum_k E_0^k$$



Example: BEC

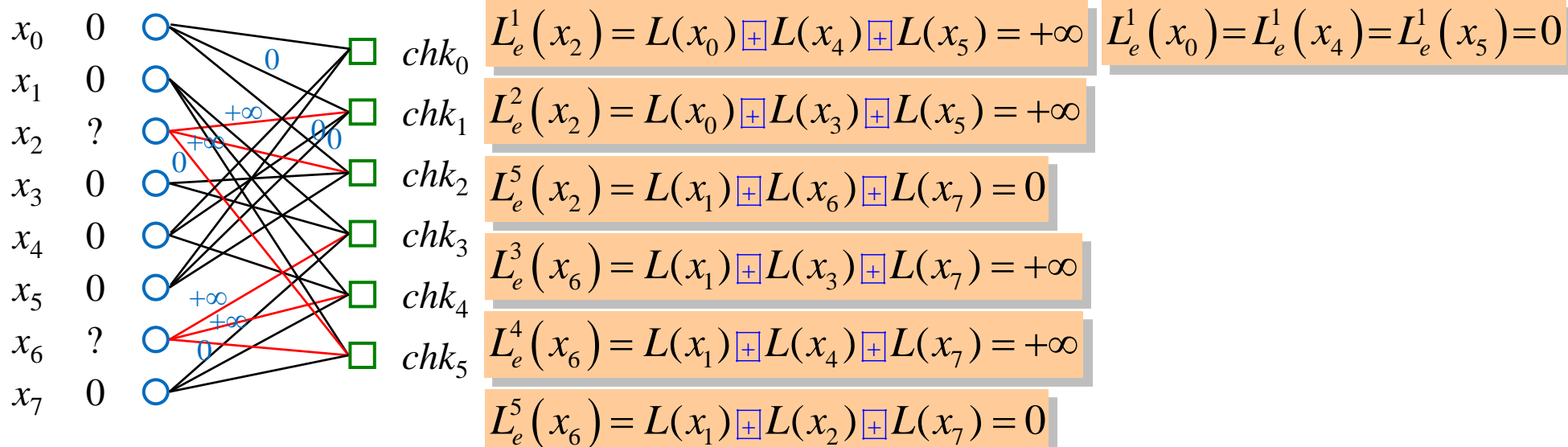


$$L(y) = \begin{cases} +\infty & y = Y_0 \\ 0 & y = ? \\ -\infty & y = Y_1 \end{cases}$$



Example: BEC

- Check equations \rightarrow calculate extrinsic information



- Variable check

$$L_a(x_2) = L_e^1(x_2) + L_e^2(x_2) + L_e^5(x_2) = 0$$

$$L_e^5(x_2) = L_e^1(x_2) + L_e^2(x_2) = +\infty$$

$$L_a(x_6) = L_e^3(x_6) + L_e^4(x_6) + L_e^5(x_6) = 0$$

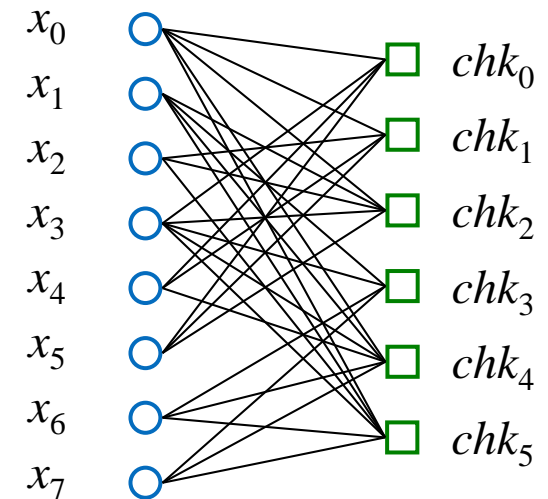
$$L_e^5(x_6) = L_e^3(x_6) + L_e^4(x_6) = +\infty$$

Irregular LDPC-Codes

- Properties:
 - Generalization of regular LDPC codes
 - Lower error rates, i.e., better performance
 - Irregular number of ones per column and per row
 - Variable nodes of different degrees
 - Check nodes of different degrees

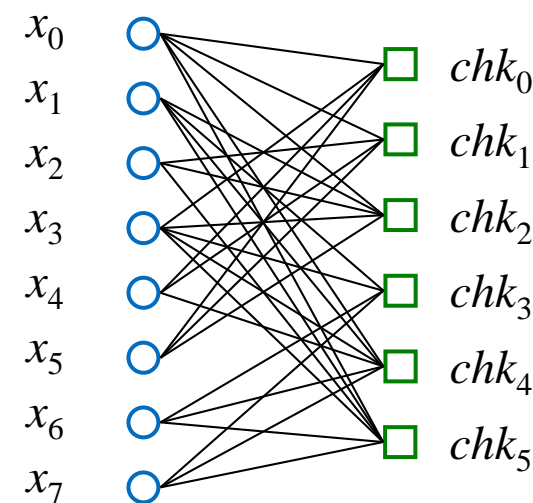
- Example:

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & 1 & 1 & 1 & 0 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 1 & 0 & 0 & 1 & 1 \end{bmatrix}$$



Irregular LDPC-Codes

- Irregular number of ones per column and per row:
 - l_i : proportion of left (variable) nodes of degree i
 - r_i : proportion of right (check) nodes of degree i
- In example:
 - $l_3 = 5 / 8$ $l_4 = 1 / 8$ $l_5 = 2 / 8$
 - $r_4 = 3 / 6$ $r_5 = 1 / 6$ $r_6 = 2 / 6$
- Proportions of edges:
 - λ_i : proportion of edges incident to left nodes of degree i
 - ρ_i : proportion of edges incident to right nodes of degree i
- In example:
 - $\lambda_3 = 15 / 29$ $\lambda_4 = 4 / 29$ $\lambda_5 = 10 / 29$
 - $\rho_4 = 12 / 29$ $\rho_5 = 5 / 29$ $\rho_6 = 12 / 29$



Irregular LDPC-Codes

- LDPC codes are optimized via **Density Evolution** or **EXIT** analysis
 - Probability density functions describing the **distribution** of **check** and **variable** nodes in a parity check matrix
 - Specific codes can be found via random code generation following these distributions
 - PDFs will only be nearly fulfilled due to the finite number of checks and variables
 - Quality may vary in such an **ensemble** of codes due to random generation
- Example: $R_c=1/2$ LDPC Code with $n=4096$ and $k=2048$

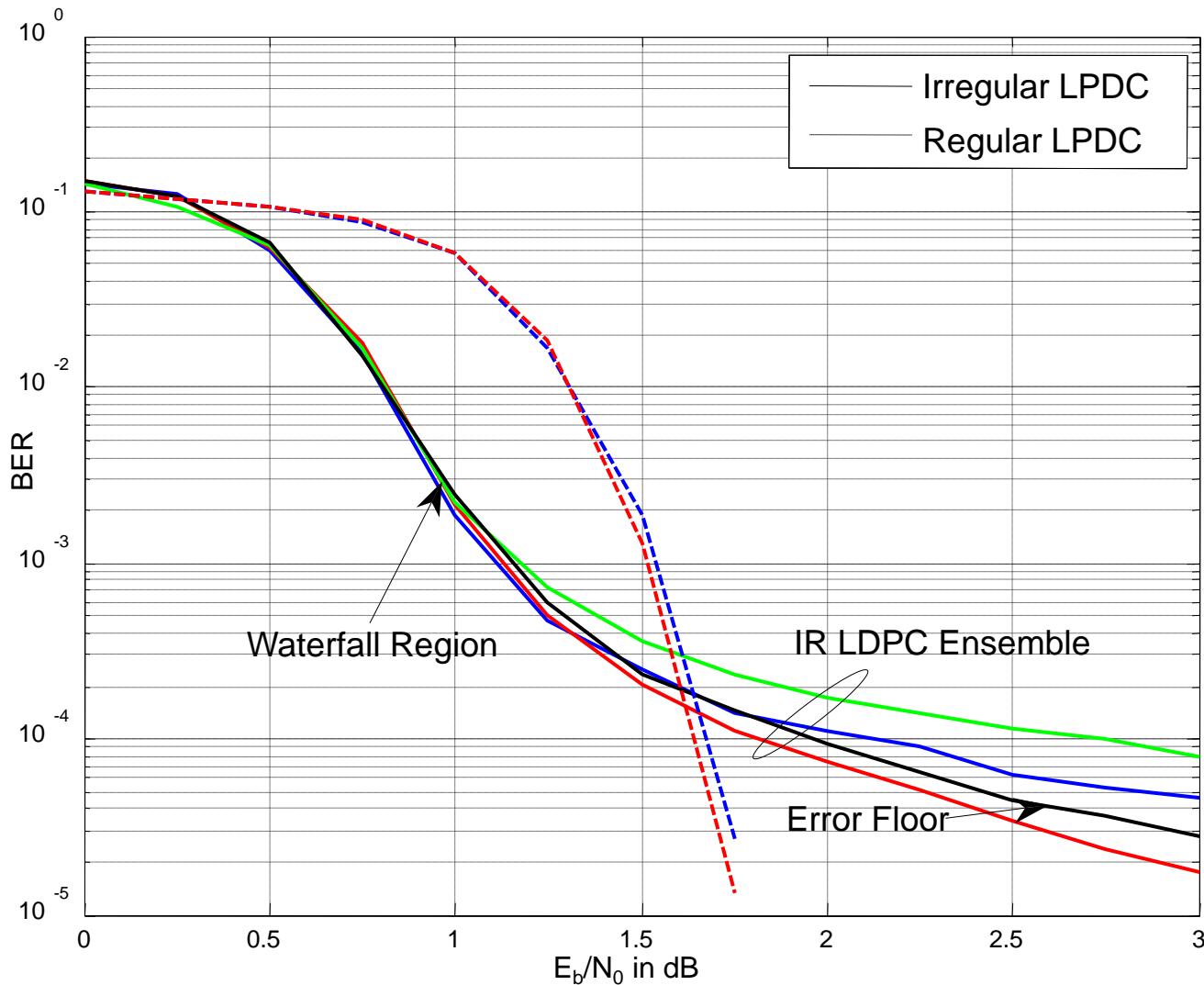
- Variable node distribution:

Degree	2	3	6	7	20
PDF	0.48394942887	0.29442753267	0.29442753267	0.074055964589	0.062432620582
Number	1986	1202	349	303	256

- Check node distribution

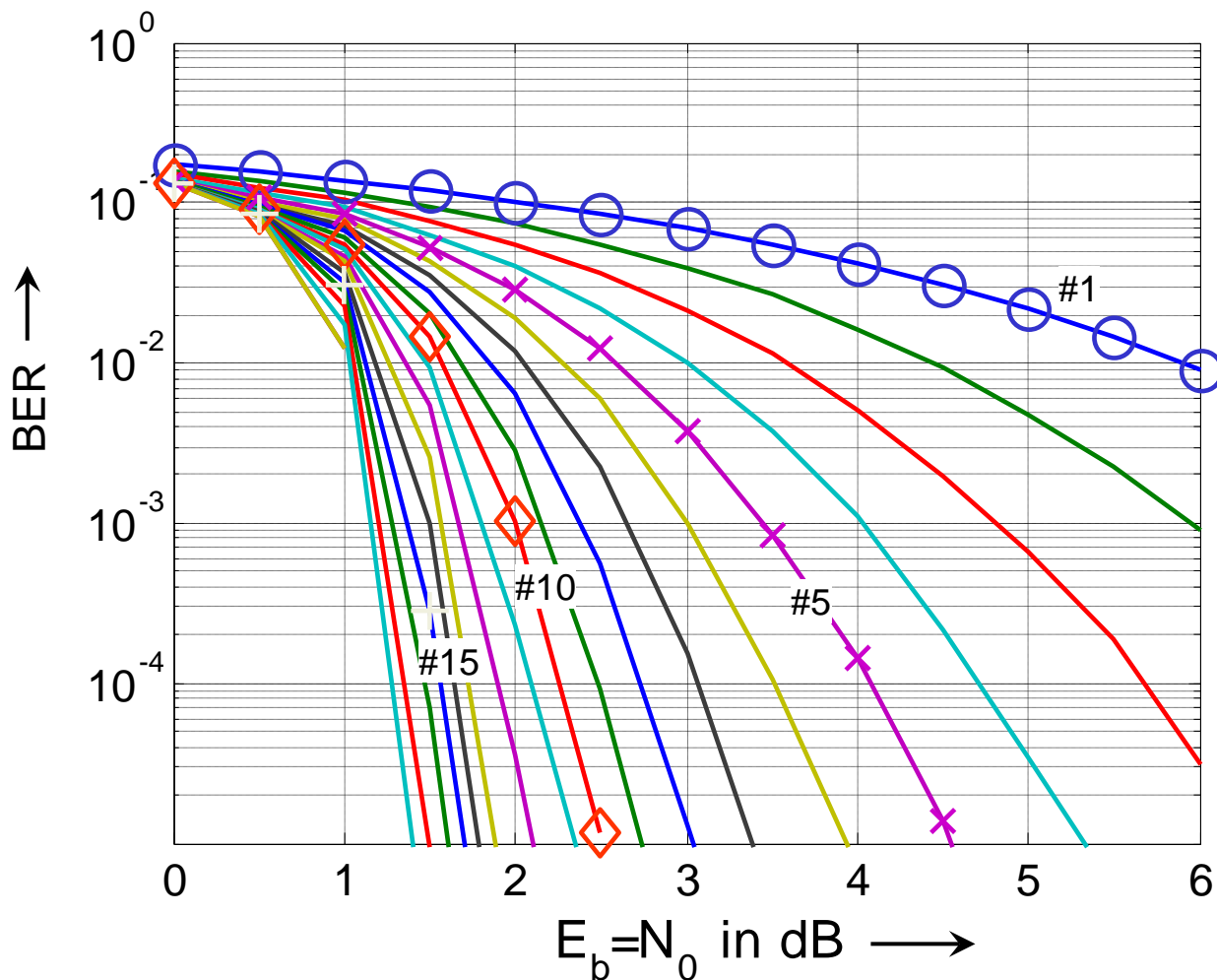
Degree	8	9
PDF	0.74193548387	0.25806451612
Number	1850	529

Simulation Results



- Irregular and regular LDPC code
 - IR as previous slide
 - Regular: $n=4096, k=2048$
 - 3 ones in a column
 - Random generation
- Performance
 - Irregular better in waterfall region
 - Error floor depends on n
 - lower error floor possible
- Remarks
 - Regular codes are easier to attain

BER Performance of LDPC Code



- Number info bits
 $k = 9507$
- Code word length
 $N = 29507$
- Code rate
 $R_C = 0.322$