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VTC2003-Fall, Orlando, Florida, 6-9 October 2003

# MMSE Extension of V-BLAST based on Sorted QR Decomposition

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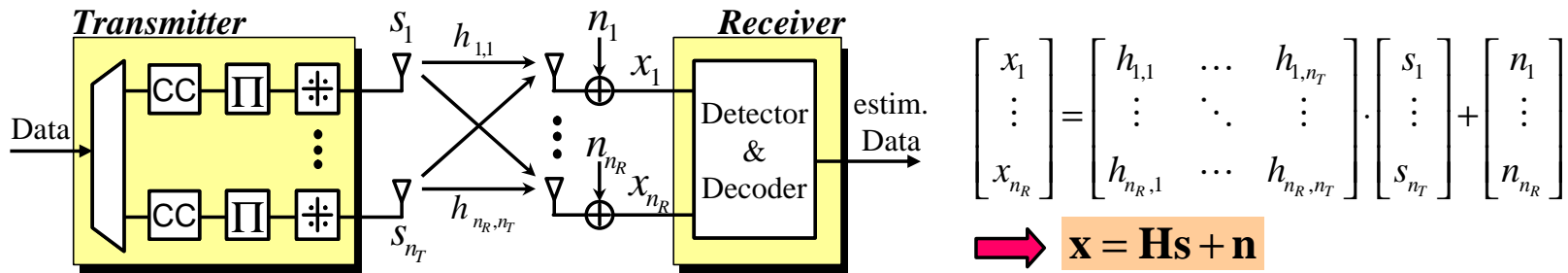
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## **Outline:**

- System model
  - MMSE detector utilizing QR decomposition of the channel matrix
  - Criterion for optimum detection ordering
    - ◆ Sorted QR Decomposition
    - ◆ Post-Sorting-Algorithm
  - Investigation of computational effort and performance comparison
  - Summary
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# V-BLAST Architecture

- MIMO system with  $n_T$  transmit and  $n_R \geq n_T$  receive antennas



- **O**rdered **S**uccessive **I**nterference **C**ancellation (O-SIC)
  - ◆ V-BLAST requires multiple calculation of pseudo-inverse  $\rightarrow$  high comput. effort
  - ◆ QR based SIC utilizes decomposition  $\mathbf{H}=\mathbf{QR}$  and computes  **$\tilde{\mathbf{s}} = \mathbf{Q}^H \mathbf{x} = \mathbf{R}\mathbf{s} + \tilde{\mathbf{n}}$**
  - ◆ Due to upper triangular structure of  $\mathbf{R}$ , filter output signal  $\tilde{\mathbf{s}}$  is partially free of interference and can be detected layer by layer in the sequence:  $n_T, n_T-1, \dots, 1$
- General Problems:
  - ◆ ZF leads to noise enhancement  $\rightarrow$  detector with MMSE criterion is favorable
  - ◆ Efficient algorithm to incorporate ordering into QR-based SIC

## Relation between Linear MMSE and Linear ZF

- No *obvious* way to extend QR-based SIC to MMSE criterion
- Relation between linear MMSE detector and linear ZF detector
  - ◆ MMSE minimizes the mean squared error between the transmit vector  $\mathbf{s}$  and the output of a linear detector  $\mathbf{G}$
  - ◆ Layers are detected by threshold decision of filter output signals

$$\tilde{\mathbf{s}} = \mathbf{G}\mathbf{x} = \left( \mathbf{H}^H \mathbf{H} + \mathbf{s}_n^2 \mathbf{I}_{n_T} \right)^{-1} \mathbf{H}^H \mathbf{x}$$

$$\tilde{\mathbf{s}} = \left( \underline{\mathbf{H}}^H \underline{\mathbf{H}} \right)^{-1} \underline{\mathbf{H}}^H \underline{\mathbf{x}} = \underline{\mathbf{H}}^+ \underline{\mathbf{x}}$$

- ◆ Error covariance matrix

$$\mathbf{F} = \mathbb{E} \left\{ (\tilde{\mathbf{s}} - \mathbf{s})(\tilde{\mathbf{s}} - \mathbf{s})^H \right\} = \mathbf{s}_n^2 \left( \mathbf{H}^H \mathbf{H} + \mathbf{s}_n^2 \mathbf{I}_{n_T} \right)^{-1}$$

$$\mathbf{F} = \mathbf{s}_n^2 \left( \underline{\mathbf{H}}^H \underline{\mathbf{H}} \right)^{-1}$$

- ◆ Definition of  $(n_T + n_R) \times n_T$  **extended channel matrix** and  $(n_T + n_R) \times 1$  **extended receive vector**

$$\underline{\mathbf{H}} = \begin{bmatrix} \mathbf{H} \\ \mathbf{s}_n \mathbf{I}_{n_T} \end{bmatrix}$$

$$\underline{\mathbf{x}} = \begin{bmatrix} \mathbf{x} \\ \mathbf{0}_{n_T,1} \end{bmatrix} = \underline{\mathbf{H}}\mathbf{s} + \underline{\mathbf{n}}$$



- ◆ Expressions correspond to ZF solution!
- ◆ MMSE = ZF with respect to  $\underline{\mathbf{H}}$

# MMSE Detection with QR Decomposition

➤ QR decomposition of extended channel matrix

$$\underline{\mathbf{H}} = \begin{bmatrix} \mathbf{H} \\ \mathbf{s}_n \mathbf{I}_{n_T} \end{bmatrix} = \underline{\mathbf{Q}} \underline{\mathbf{R}} = \begin{bmatrix} \mathbf{Q}_1 \\ \mathbf{Q}_2 \end{bmatrix} \underline{\mathbf{R}} = \begin{bmatrix} \mathbf{Q}_1 \underline{\mathbf{R}} \\ \mathbf{Q}_2 \underline{\mathbf{R}} \end{bmatrix}$$

$\underline{\mathbf{R}}$  :  $n_T \times n_T$  upper triangular matrix  
 $\underline{\mathbf{Q}}$  :  $(n_T + n_R) \times n_T$  matrix with  $\underline{\mathbf{Q}}^H \underline{\mathbf{Q}} = \mathbf{I}_{n_T}$   
 $\mathbf{Q}_1$  :  $n_R \times n_T$  matrix  
 $\mathbf{Q}_2$  :  $n_T \times n_T$  matrix

◆ Relation 1:

$$\mathbf{s}_n \mathbf{I}_{n_T} = \mathbf{Q}_2 \underline{\mathbf{R}} \quad \Rightarrow \quad \underline{\mathbf{R}}^{-1} = \mathbf{s}_n^{-1} \mathbf{Q}_2 \quad \Rightarrow$$

- ◆  $\underline{\mathbf{R}}^{-1}$  is given by QR decomposition of  $\underline{\mathbf{H}}$   
 → useful for post-sorting algorithm
- ◆  $\mathbf{Q}_2$  is an upper triangular matrix

◆ Relation 2:

$$\underline{\mathbf{Q}}^H \underline{\mathbf{H}} = \underline{\mathbf{R}} = \mathbf{Q}_1^H \mathbf{H} + \mathbf{s}_n \mathbf{Q}_2^H \quad \Rightarrow \quad \mathbf{Q}_1^H \mathbf{H} = \underline{\mathbf{R}} - \mathbf{s}_n \mathbf{Q}_2^H$$

➤ Filtered receive vector

$$\tilde{\mathbf{s}} = \underline{\mathbf{Q}}^H \underline{\mathbf{x}} = \mathbf{Q}_1^H \mathbf{x} = \underline{\mathbf{R}} \mathbf{s} + \mathbf{Q}_1^H \mathbf{n} - \mathbf{s}_n \mathbf{Q}_2^H \mathbf{s}$$

- ◆ Last term constitutes the remaining interference that can not be removed
- ◆ Points out the trade-off between noise amplification and interference suppression

## Optimum Detection Order

- Within QR-based O-SIC the order of detection can be arranged by exchanging the elements in  $\mathbf{s}$  and the corresponding columns of  $\underline{\mathbf{H}}$   
→ leads to different QR decompositions
- Investigation of error covariance matrix using  $\underline{\mathbf{H}} = \underline{\mathbf{Q}}\underline{\mathbf{R}}$

$$\mathbf{F} = \mathbf{s}_n^2 (\underline{\mathbf{H}}^H \underline{\mathbf{H}})^{-1} = \mathbf{s}_n^2 (\underline{\mathbf{R}}^H \underline{\mathbf{R}})^{-1} \quad \longrightarrow \quad \mathbf{F}(k,k) = \mathbf{s}_n^2 |r_{k,k}|^{-2}$$

- ◆  $\mathbf{F}(k,k)$  gives estimation error for  $s_k$  after perfect interference cancellation and is proportional to the inverse of the diagonal element  $r_{k,k}$
- ◆ Optimum sorting requires, that the  $\text{SNR}_k$  is maximized ( $\mathbf{F}(k,k)$  is minimized) in order of detection  $(n_T, n_T-1, \dots, 1)$   
→ The optimum column permutation of  $\underline{\mathbf{H}}$  maximizes the diagonal elements  $r_{k,k}$  in this decreasing sequence  $(n_T, n_T-1, \dots, 1)$
- ◆ Brute Force approach calculates  $n_T(n_T+1)/2-1$  different QR decompositions!

## Sorted QR Decomposition (SQRD)

- Modified Gram-Schmidt algorithm for QR decomposition
  - ◆ Triangular matrix  $\mathbf{R}$  is computed row by row from top to bottom  $(1, \dots, n_T)$
  - ◆ Order of decomposition is just contrary to the ordering criterion of SIC  
→ impossible to find always the **optimum order within one QR Decomposition**
- **Sorted QR Decomposition**
  - ◆ The determinant of the Gram matrix  $\mathbf{H}^H \mathbf{H}$  is invariant to column exchanges in  $\mathbf{H}$   
 $\det(\mathbf{H}^H \mathbf{H}) = [\det(\mathbf{R})]^2 = \prod_{k=1}^{n_r} r_{k,k}^2 = \text{const.}$     ➡ product of  $r_{k,k}$  is constant
  - ◆ Basic idea: Exchange the columns to *minimize* the diagonal elements  $r_{k,k}$  in order of their calculation
  - ◆ As the product is constant, *small*  $r_{k,k}$  in the upper left part lead to *large* elements in the lower right part of  $\mathbf{R}$
  - ◆ Only very small computational effort additional to unsorted QRD
  - ◆ SQRD optimizes detection sequence **within** the QR decomposition, but does not always lead to the perfect detection sequence → Post-Sorting-Algorithm

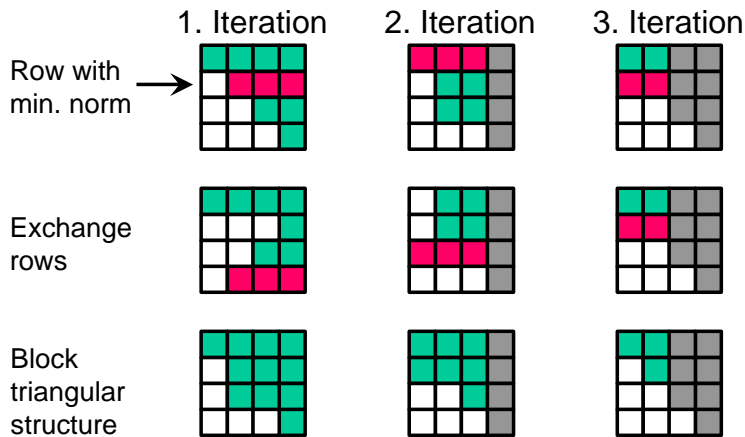
# Post-Sorting-Algorithm (PSA)

- Investigation of error covariance matrix in case of optimal sorting

$$\mathbf{F} = \mathbf{s}_n^2 (\underline{\mathbf{R}}^H \underline{\mathbf{R}})^{-1} = \mathbf{Q}_2 \mathbf{Q}_2^H \quad \rightarrow \quad F(k,k) \text{ is proportional to } k\text{-th row norm of } \mathbf{Q}_2$$

- ◆ Due to detection order, last row of  $\mathbf{Q}_2$  must have minimum norm of all rows
- ◆ If this condition is fulfilled, the last row of the upper left  $(n_T-1) \times (n_T-1)$  submatrix of  $\mathbf{Q}_2$  must have minimum norm of all rows in this submatrix, ...

- Now assume, that this condition is not fulfilled for  $\mathbf{Q}_2$

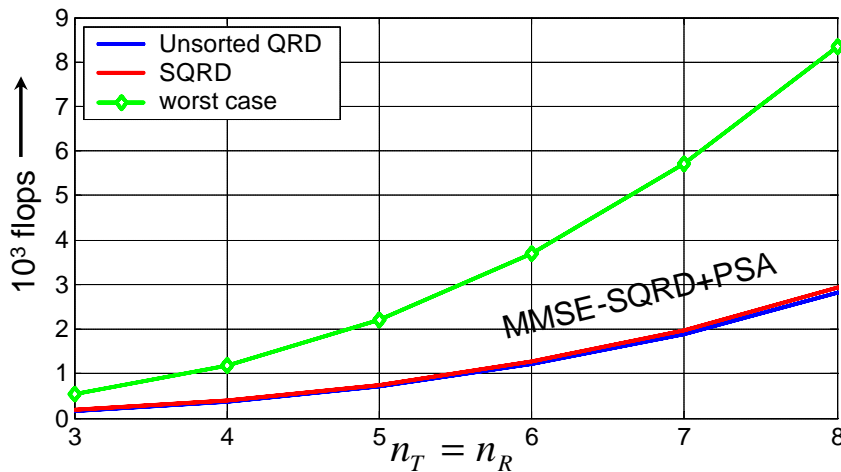


- ◆ Exchange row with minimum norm & last row → destroys triangular structure
- ◆ Block triangular structure is achieved by right multiplication with unitary Housholder matrix  $\mathbf{Q}$  (also calculate  $\mathbf{Q}_1 \mathbf{Q}$ )
- ◆ Iterate this ordering and reflection steps for upper left  $(n_T-1) \times (n_T-1)$  submatrix of  $\mathbf{Q}_2$ , ...

➔ Achieves optimally ordered QRD of  $\underline{\mathbf{H}}$ !

# Computational Effort for Sorting Algorithms

- Count each addition as one flop and each multiplication as three flops
  - ◆ Overhead of SQRD in comparison to QRD is marginal:  $f_{\text{SQRD}} = f_{\text{QRD}} + 2(n_T^2 - n_T)$
  - ◆ The effort of PSA depends on number of required permutations  
→ upper bounded by ignoring the upper triangular structure of  $\mathbf{Q}_2$ :  $f_{\text{PSA}}$
  - ◆ Hassibi's Square-Root approach utilizes a common QRD, explicitly computes  $\mathbf{R}^{-1}$  and ignores structure of  $\mathbf{Q}_2$ :  $f_{\text{Hassibi}} \approx f_{\text{SQRD}} + f_{\text{PSA}}$



- ◆ MMSE-SQRD + PSA:  
SQRD already achieves an optimized sorting, thus PSA is only required in fraction of all transmissions ( $\approx 20\%$ )

→ worst case effort is given by  $f_{\text{Hassibi}}$

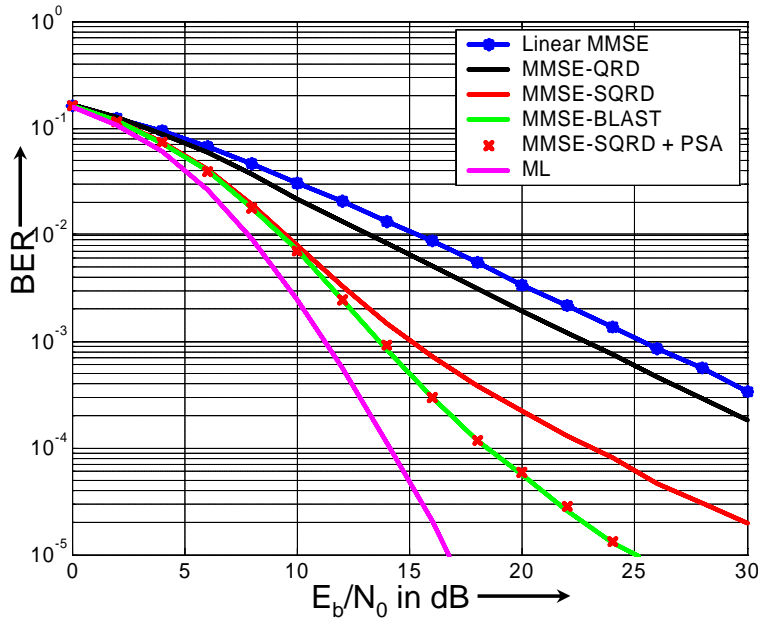


A very efficient and adjustable algorithm is achieved!

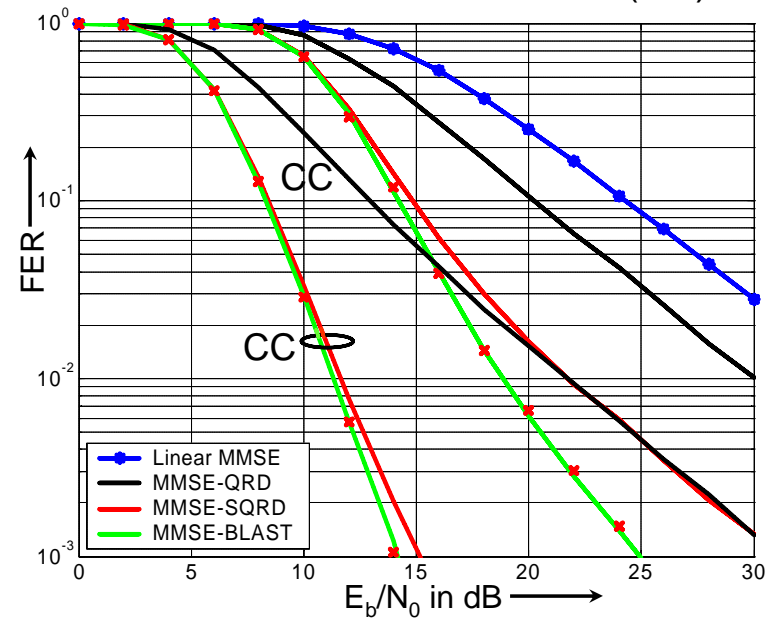


# Simulation Results for $n_T = n_R = 4$ and QPSK

## BER of uncoded transmission



## FER of encoded transmission, (7,5)-CC



- ◆ Order of detection has strong impact
- ◆ Up to 10 dB only small performance loss for MMSE-SQRD
- ◆ Combination of MMSE-SQRD and PSA exactly achieves V-BLAST performance

- ◆ Coded schemes provide large gain
- ◆ Only small performance loss for coded MMSE-SQRD (1 dB for FER of  $10^{-3}$ )
- ◆ For coded schemes enormous gain of MMSE-SQRD to unsorted MMSE-QRD

# Summary

- Unified framework for ZF and MMSE detection of V-BLAST
  - ◆ Ordered SIC based on QR decomposition
  - ◆ Equivalence of MMSE and ZF solutions by introducing extended system model
  - ◆ QR-based MMSE detection scheme is achieved due to this equivalence
  
- **Sorted QR Decomposition (SQRD)**
  - ◆ Sorted extension of Gram-Schmidt algorithm
  - ◆ Achieves enormous gain in comparison to unsorted QRD with small computational overhead
  - ◆ Requires less computational effort with only small degradation in error performance compared to V-BLAST
  - ◆ For coded transmission, performance degradation is marginal
  
- **Post-Sorting-Algorithm (PSA)**
  - ◆ Perfectly closes the performance gap with minimum computational complexity